portafolio_____Felipe Weason

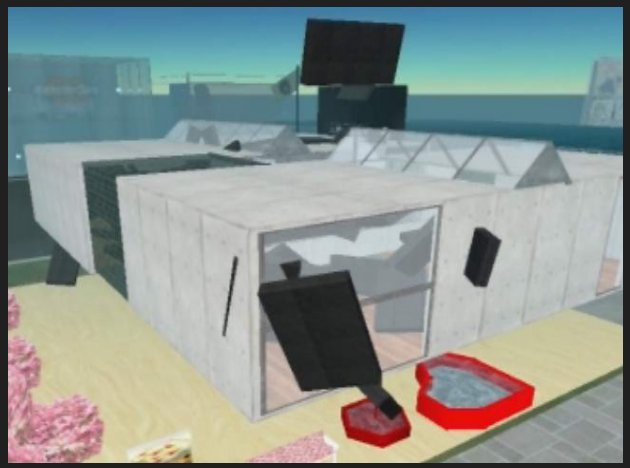
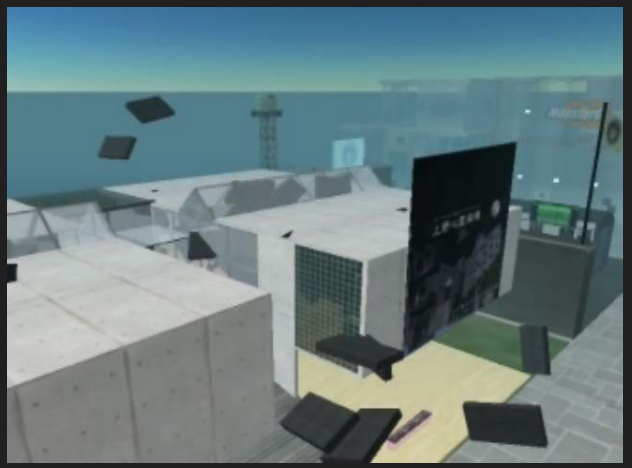
2006_2019

(P=C3)

sistema de detección de movimiento y audio

2005-2006

mac-quinta normal

COLCHONLAUNCHER

programación e intervención en second life

2007

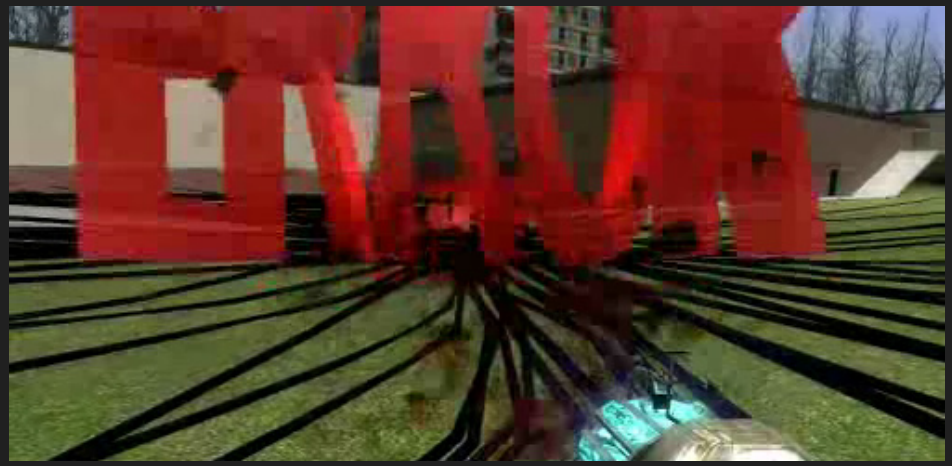
second life

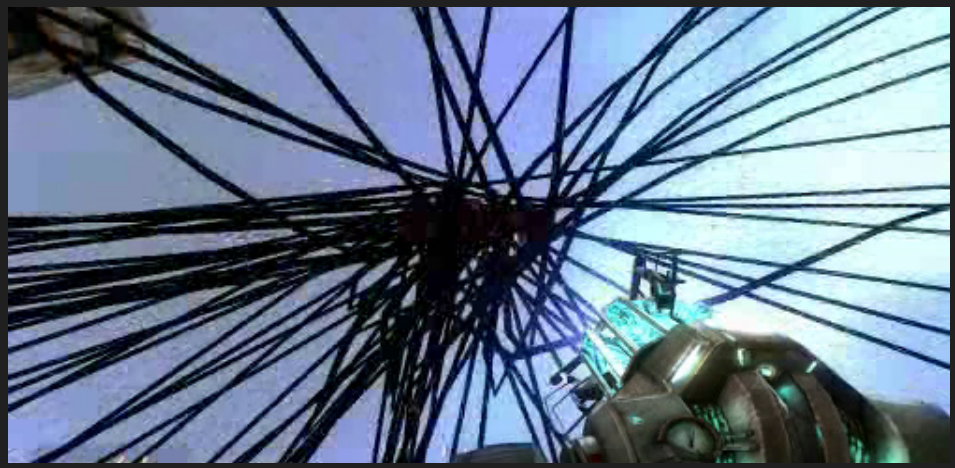
GARRY Y LOS KO-PES

intervención en garry´s mode

2007

garry´ mode





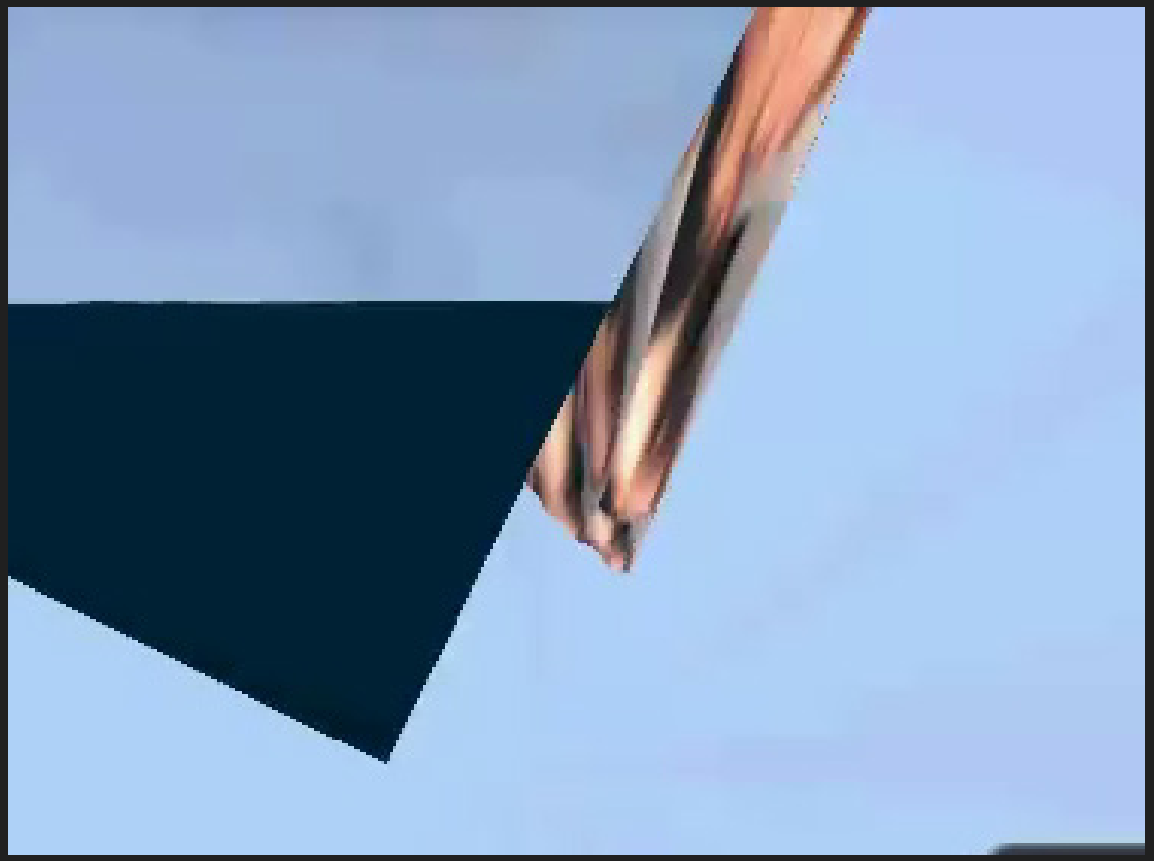
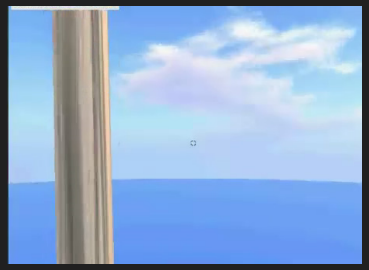
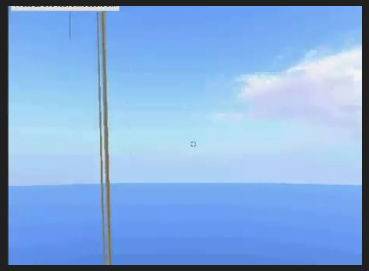
44

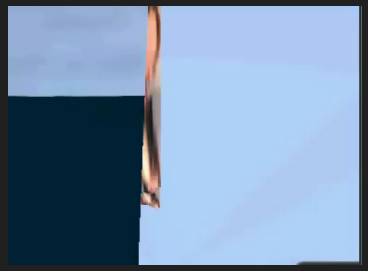
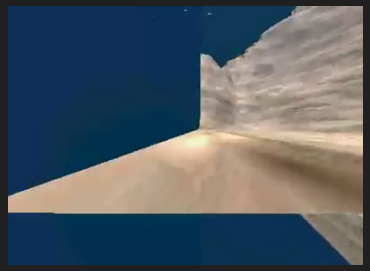
BMW - MAXPAIN/JODI COVER - EARTH

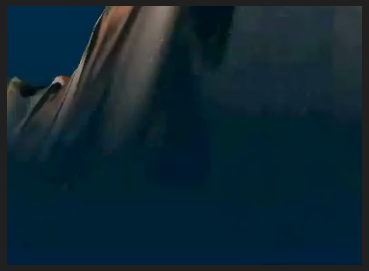
performance en most wanted

2007

most wanted

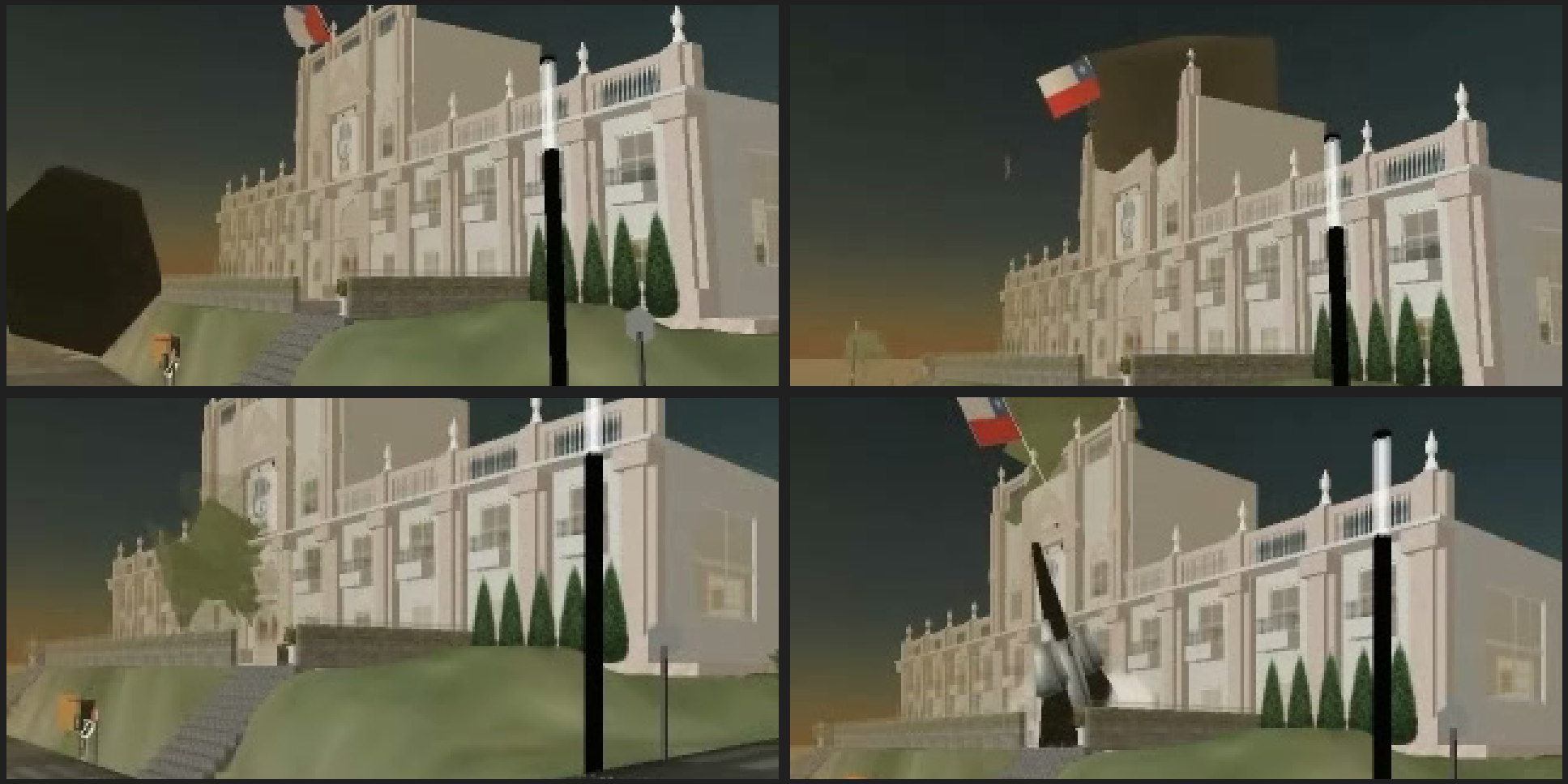


SIN TITULO

creación de mapas en opensim

2007

opensim



MONEDA IS UNDER ABSTRACT

performance en second life

2007

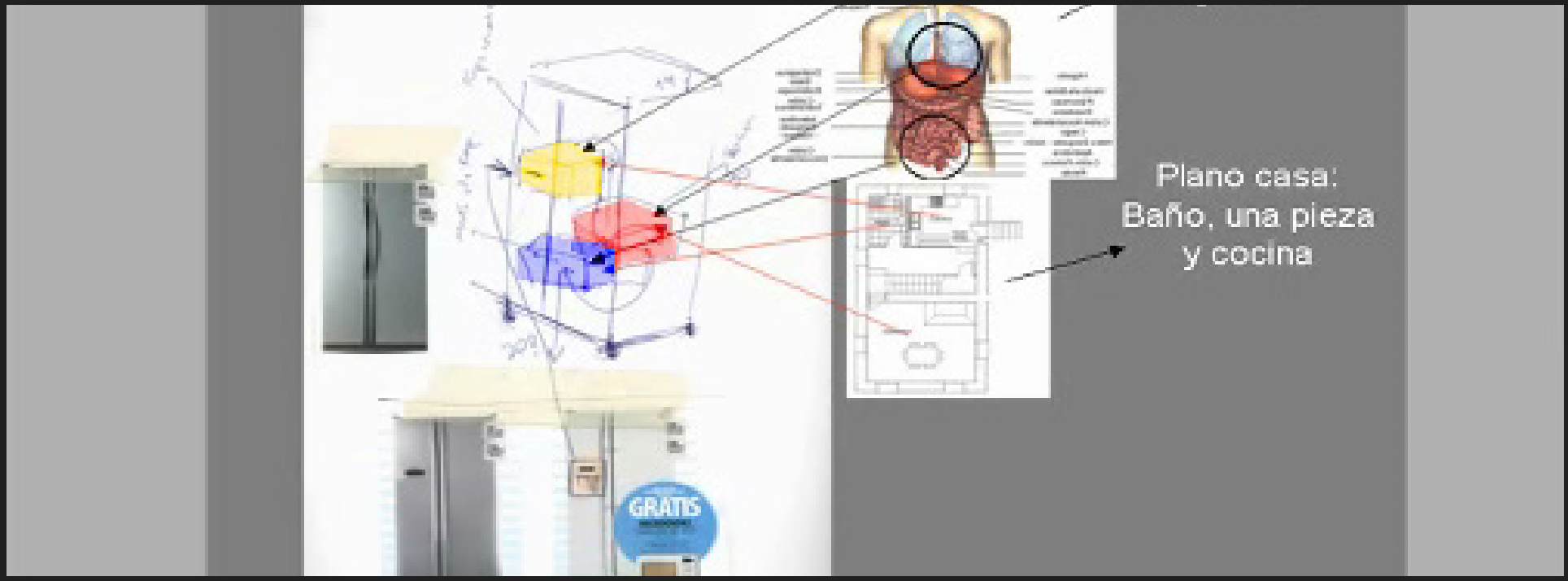
second life

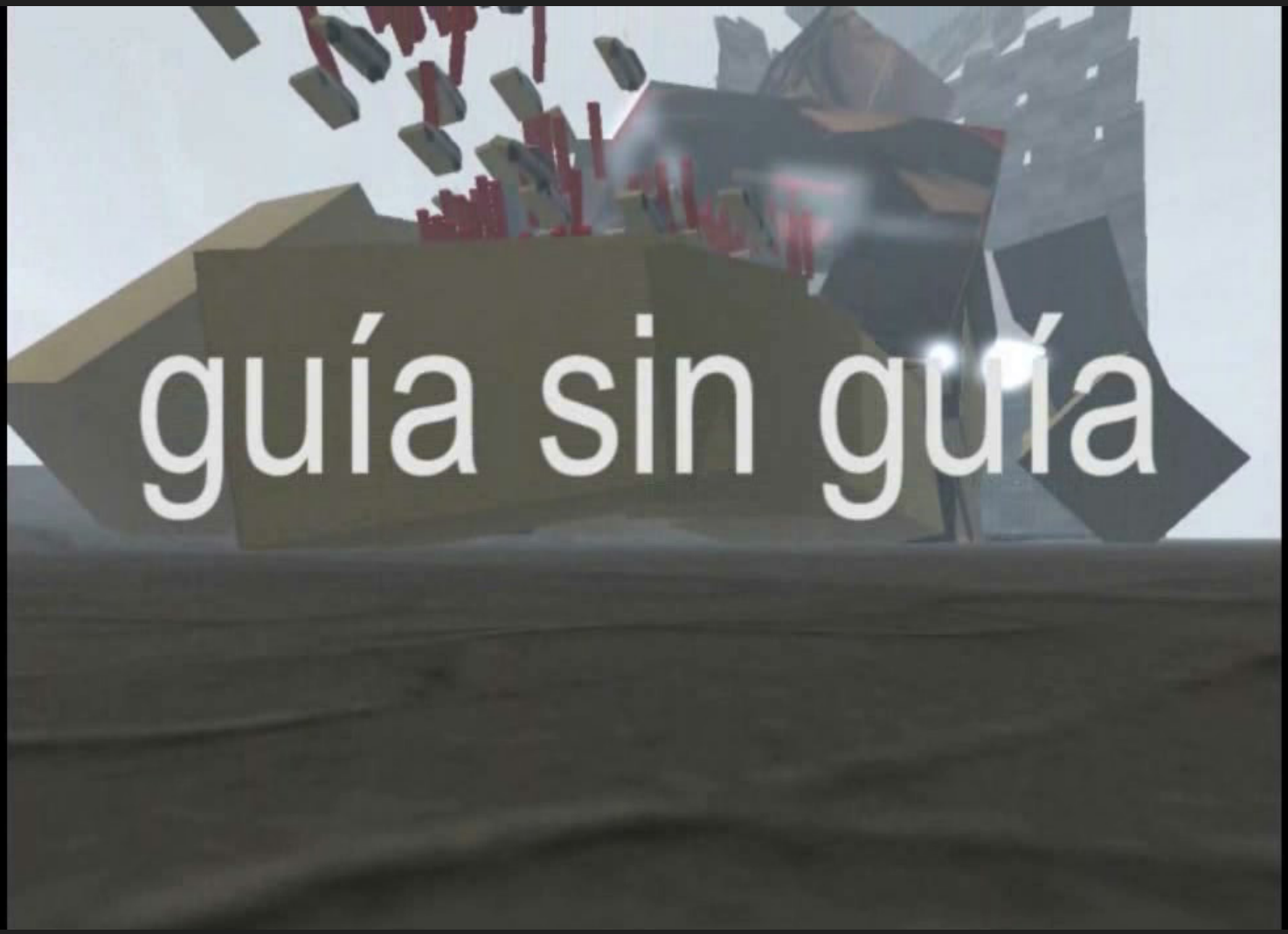
SOLUCIÓN HABITACIONAL

creación de mapas y performance en second life

2007

second life


GRATIS
Plano casa:
Baño, una pieza
y cocina



GUÍA SIN GUÍA 0.16

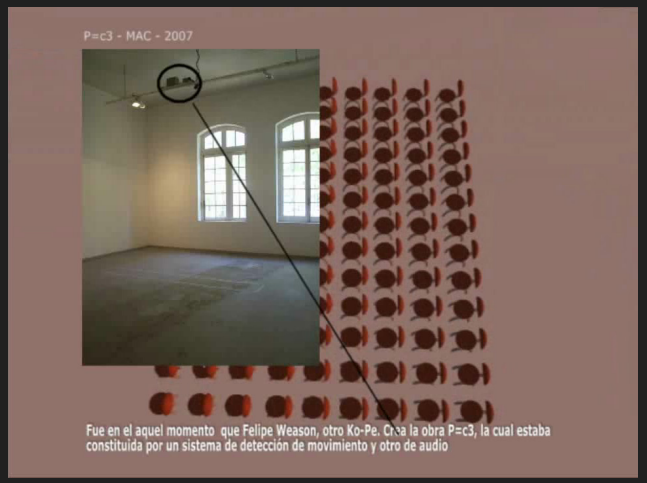
video: múltiples fuentes y mapas en opensim

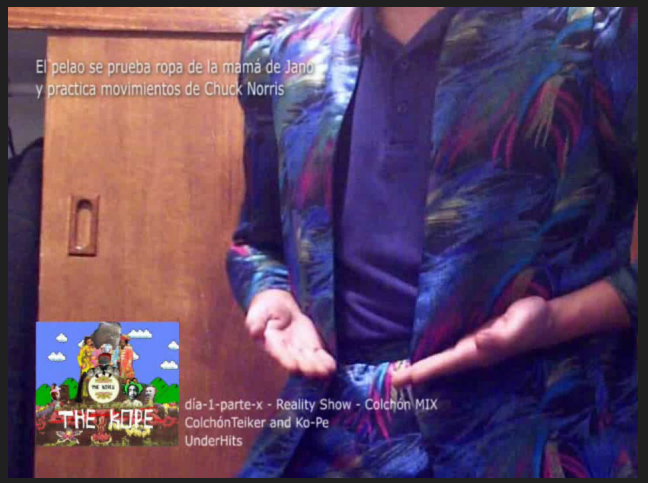
2008

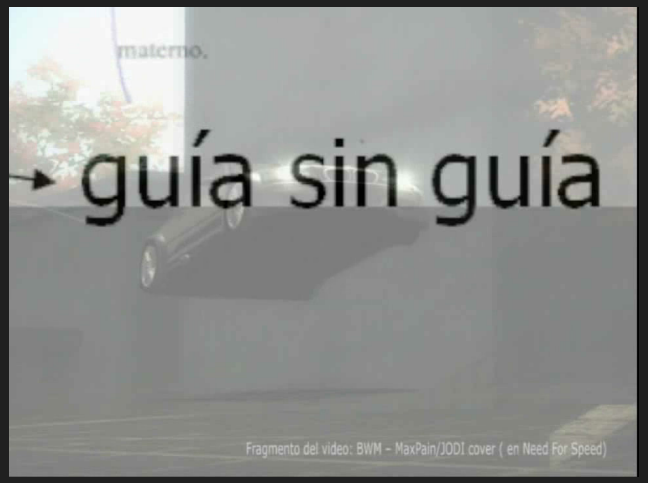
referen

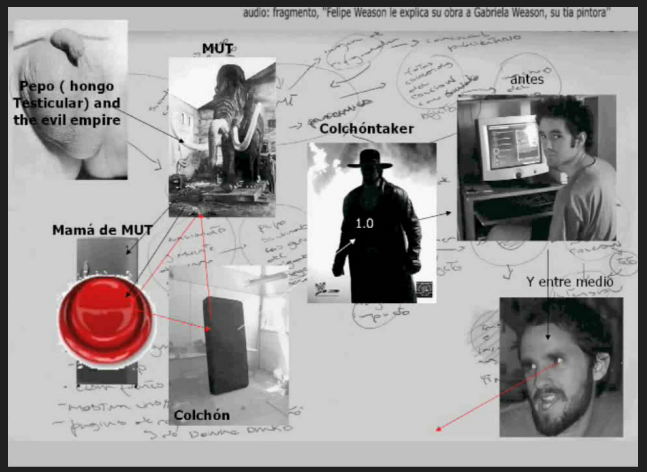
Kia pop intenta subir
una colina
Performance encontrada
youtube 2007
Pero, ¿que es Ko-Pe?

De esté modo la palabra "Ko-Pe" perdió toda posibilidad de definir algo. Pero aun así
los integrantes del grupo seguían experimentando una unidad de sentido bajo esta expresión.

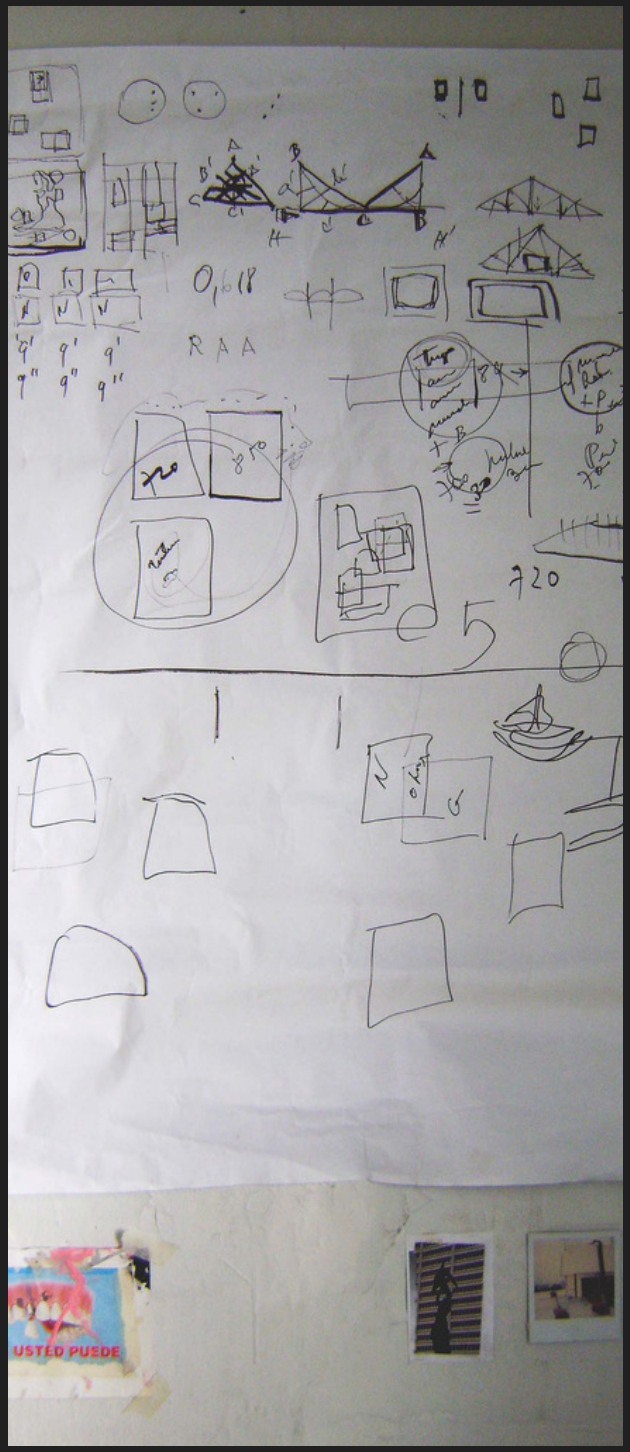

P=c3 - MAC - 2007
Fue en el aquel momento que Felipe Weason, otro Ko-Pe. Creo la obra P=c3, la cual estaba
constituida por un sistema de detección de movimiento y otro de audio

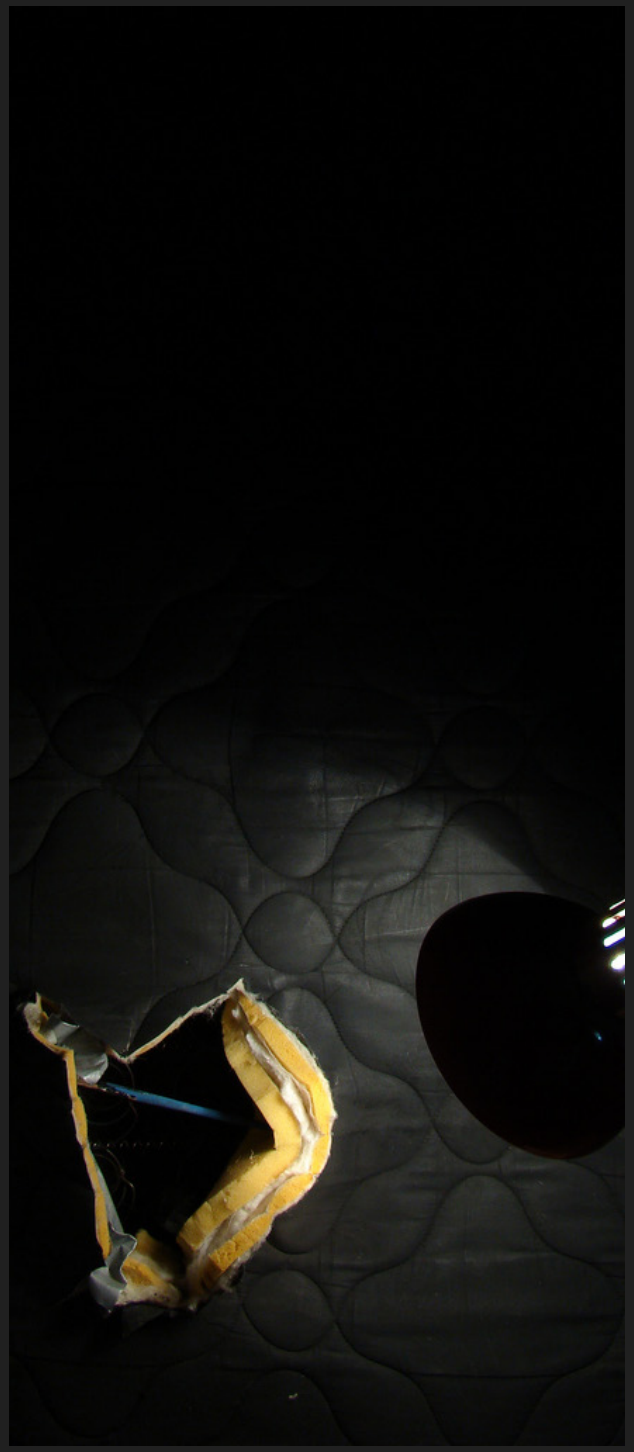

El pelao se prueba ropa de la mamá de Jano
y practica movimientos de Chuck Norris
día-1-parte-x - Reality Show - Colchón MIX
ColchónTeiker and Ko-Pe
UnderHits


guía sin guía
Fragmento del video: BWM - MaxPain/JODI cover (en Need For Speed)


audio: fragmento, "Felipe Weason le explica su obra a Gabriela Weason, su tia pintora"
Pepo (hongo Testicular) and the evil empire
MUT
antes
Colchóntaker
1.0
Mamá de MUT
Y entre medio
Colchón

te voy a descifrar el lenguaje


USTED PUEDE



BIMER&KOPEWEA

instalación, materiales y dimensiones variables

2009

galeria SH-10

COLCHON AERODESLIZADOR 0.1

sistema aerodeslizador y colchón negro

2009

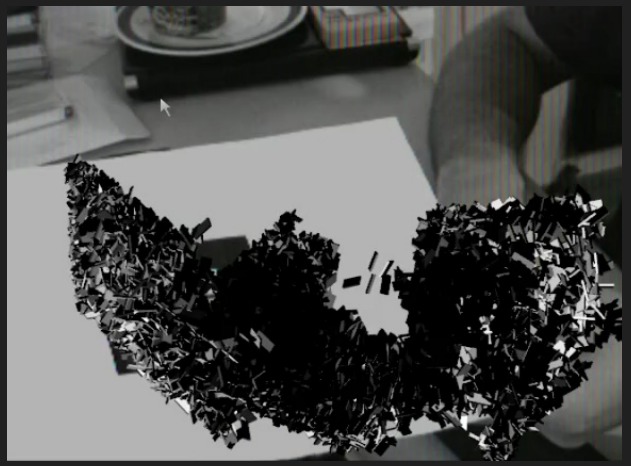
galería MOTO

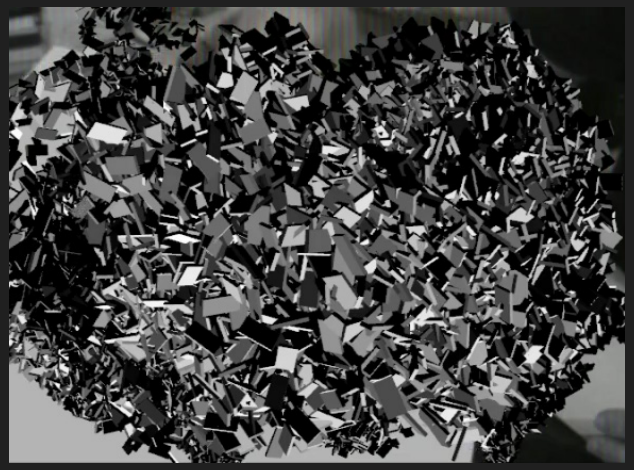
TEIKER TV

video-instalación, performance en vivo

2009

galeria Cellar / N200





SIN TITULO

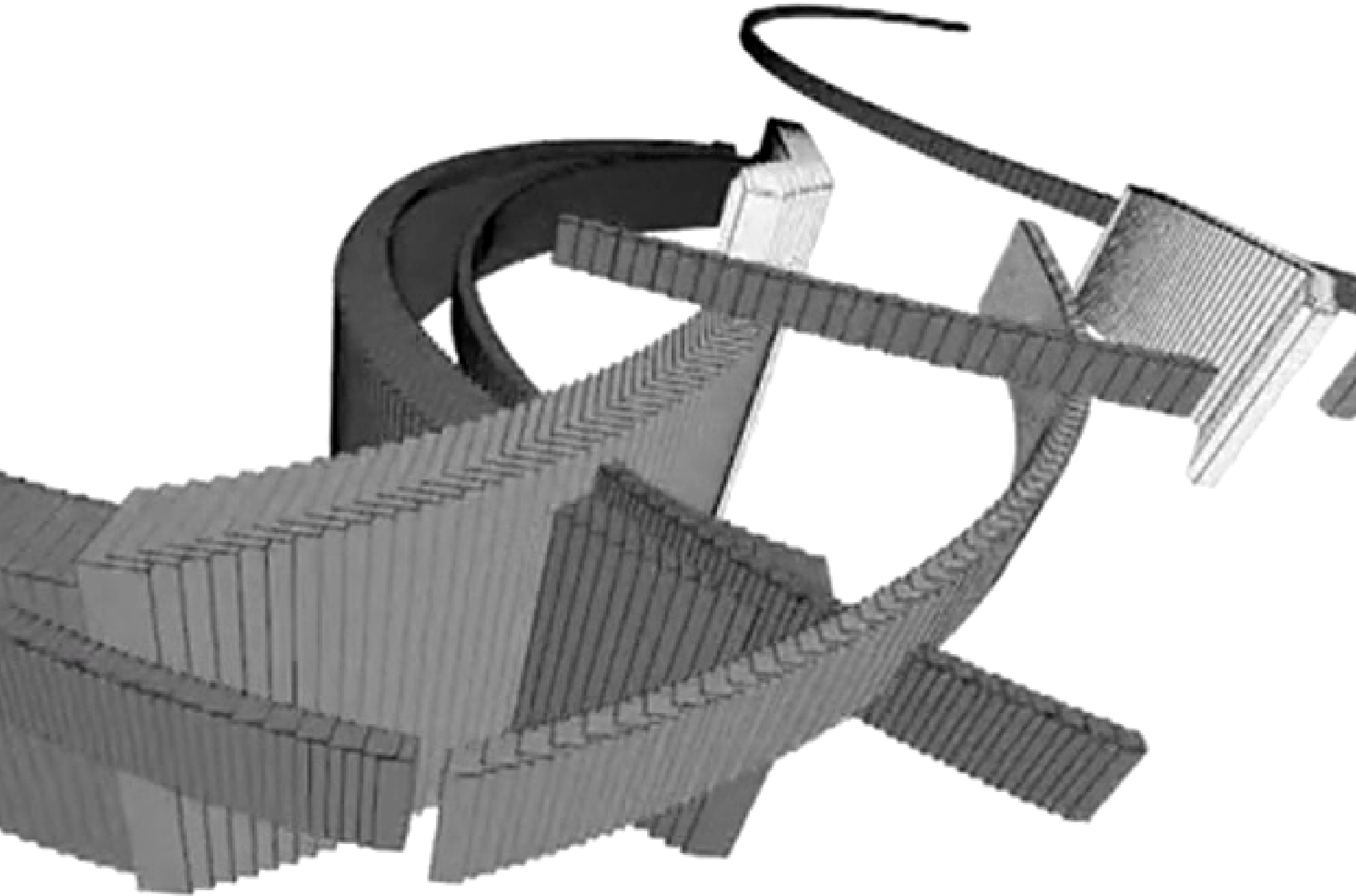
video: programación en processing

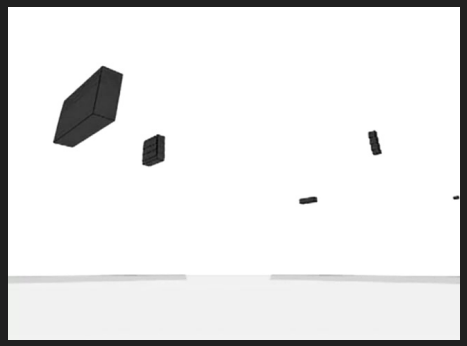
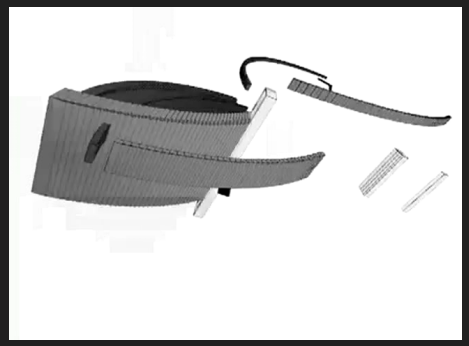
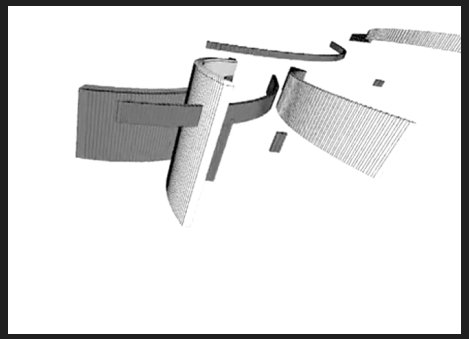
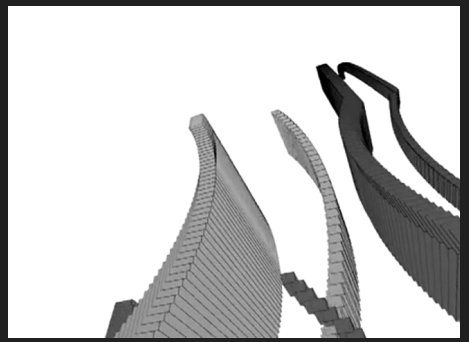
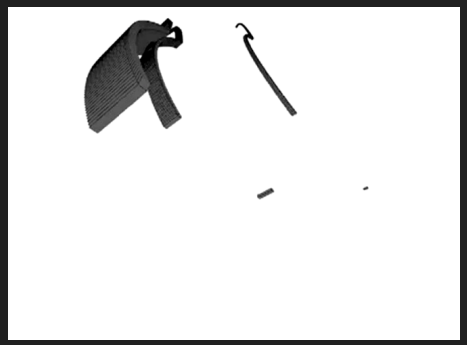
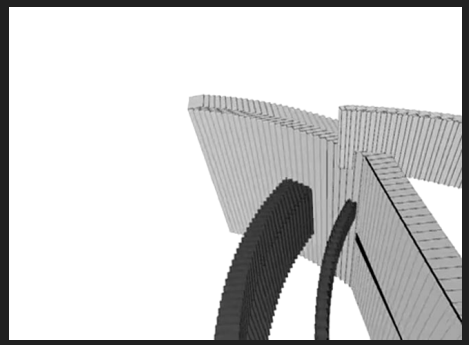
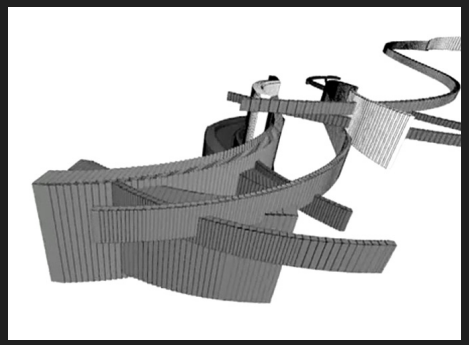
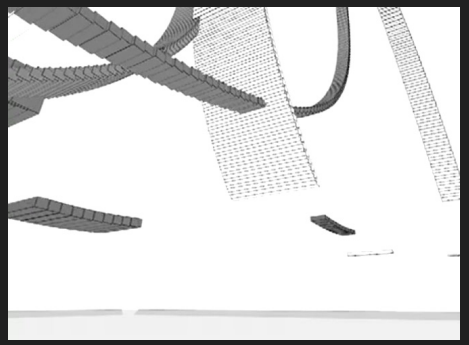
2009

SIN TITULO

video: programación en processing

2009_2010



SIN TITULO

video: programación en processing

2010

ESTO NO ES AMÉRICA

intervención y performance en prototype

2009

The way it's
be

dio
Player
Game
Input
We
3D
Normal Skin
rait
Change Character
NOW VIEWING
Iguana

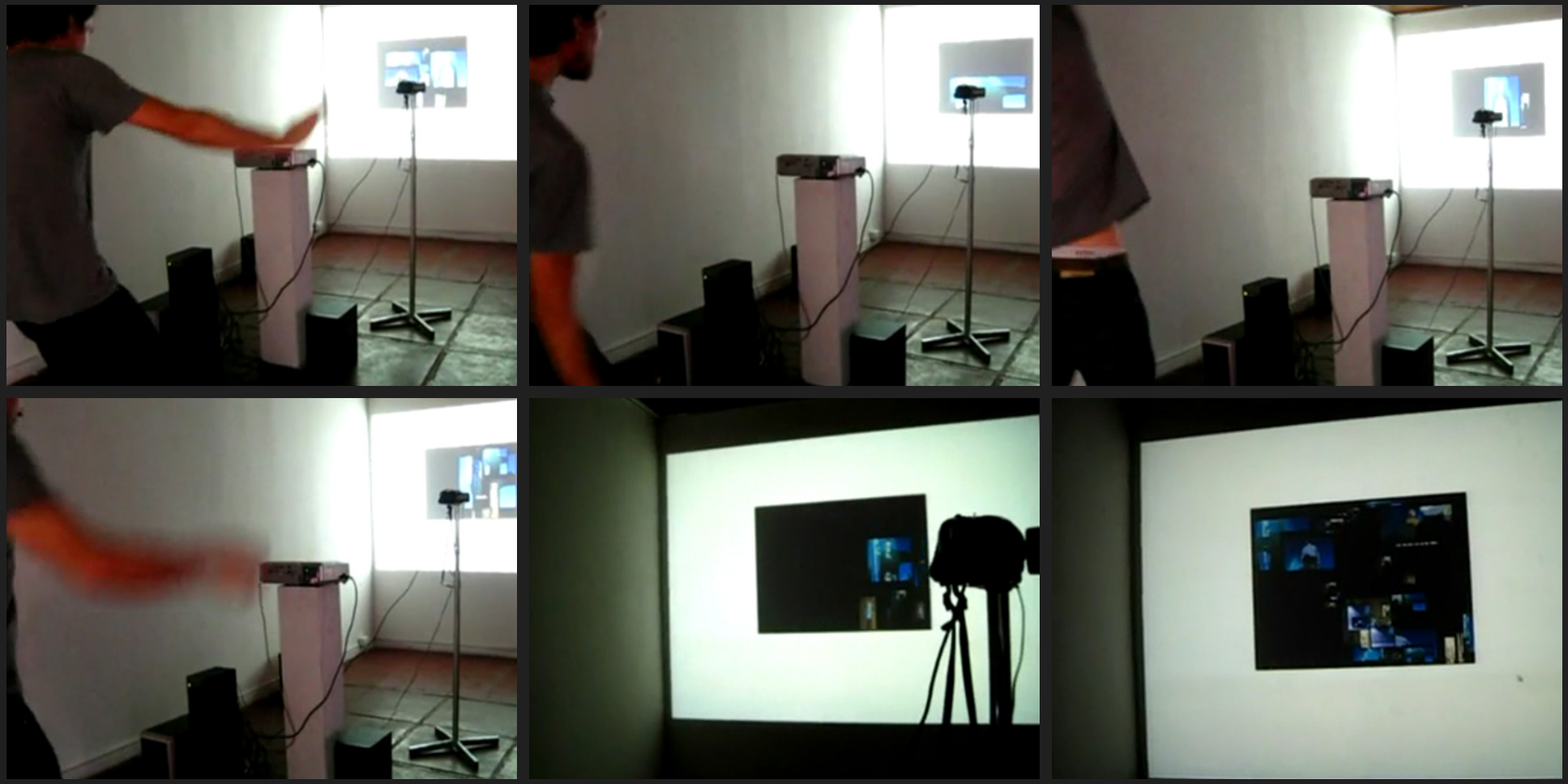
19:47
30
2
Chisel
Cannonball was gibbed down by Frostbite's minigun.
Siren entered the game.
Prime entered the game.
Oligarch entered the game.
85
67
19:50
0
0
100
83

UNKO-PEMIX

intervensión y performance en Unreal Tournament 2004

2009

Festival FOBIA - CCE

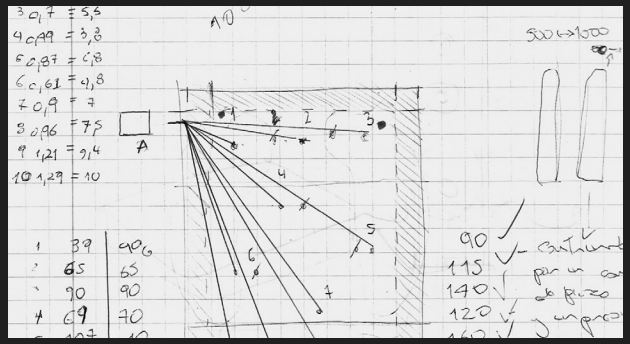


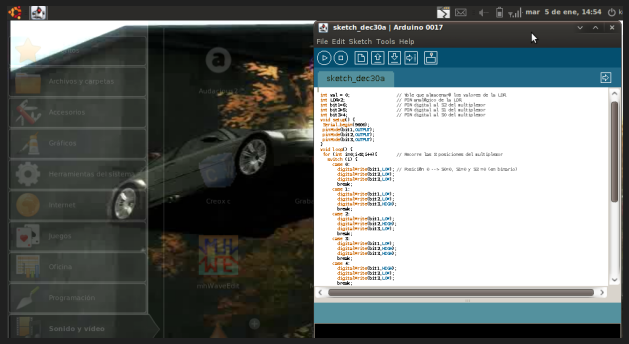
GANZ AND MAX

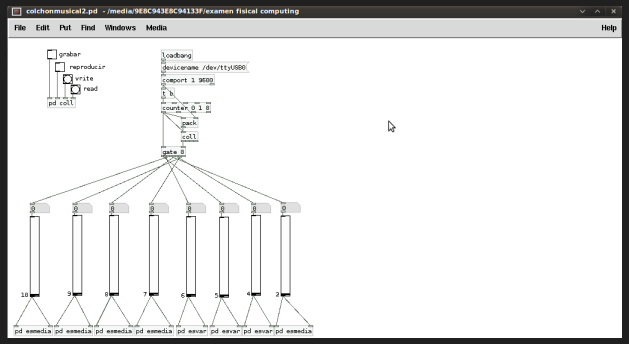
sistema de interación: max msp, cámara, datashow

2009_2010

Facultad de Artes, Universidad de Chile




sketch_dec30a | Arduino 0017
File Edit Sketch Tools Help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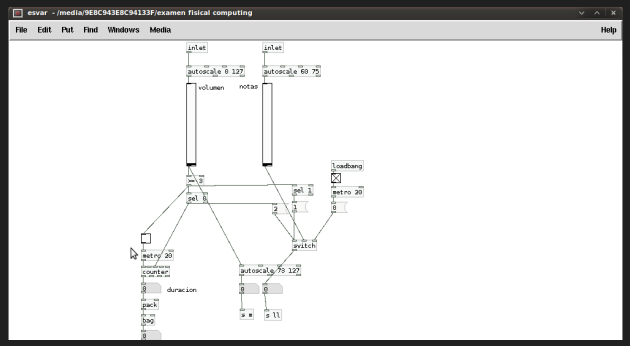
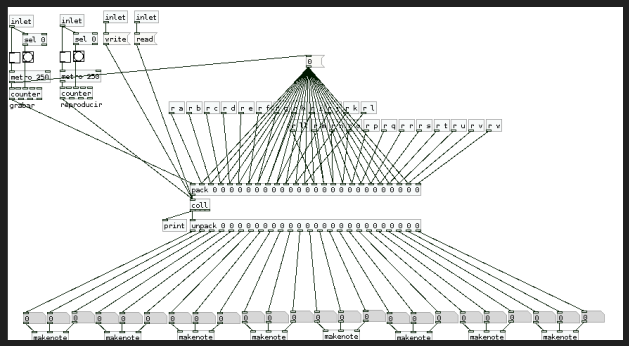
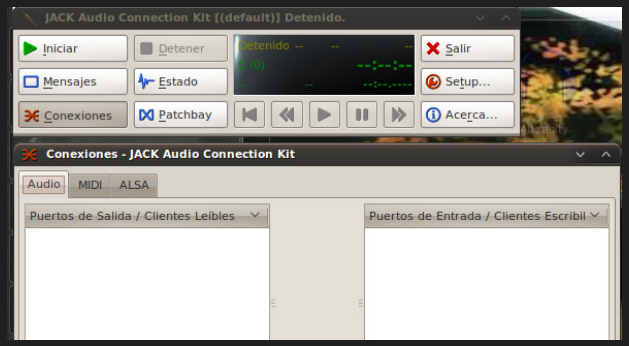
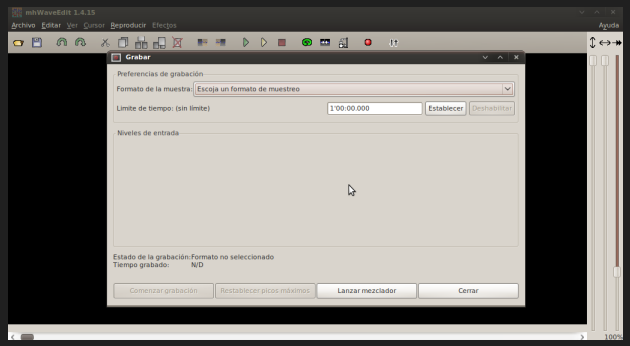
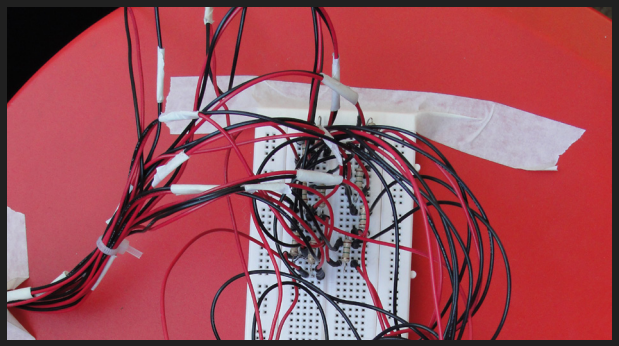
File Edit Put Find Windows Media Help


esvar - /media/9E8C943E8C94133F/examen fisical computing
File Edit Put Find Windows Media Help




JACK Audio Connection Kit [(default)] Detenido.
Iniciar
Detener
Salir
Mensajes
Estado
Setup...
Conexiones
Patchbay
Acerca...
Conexiones - JACK Audio Connection Kit
Audio
MIDI
ALSA
Puertos de Salida / Clientes Leíbles
Puertos de Entrada / Clientes Escribil

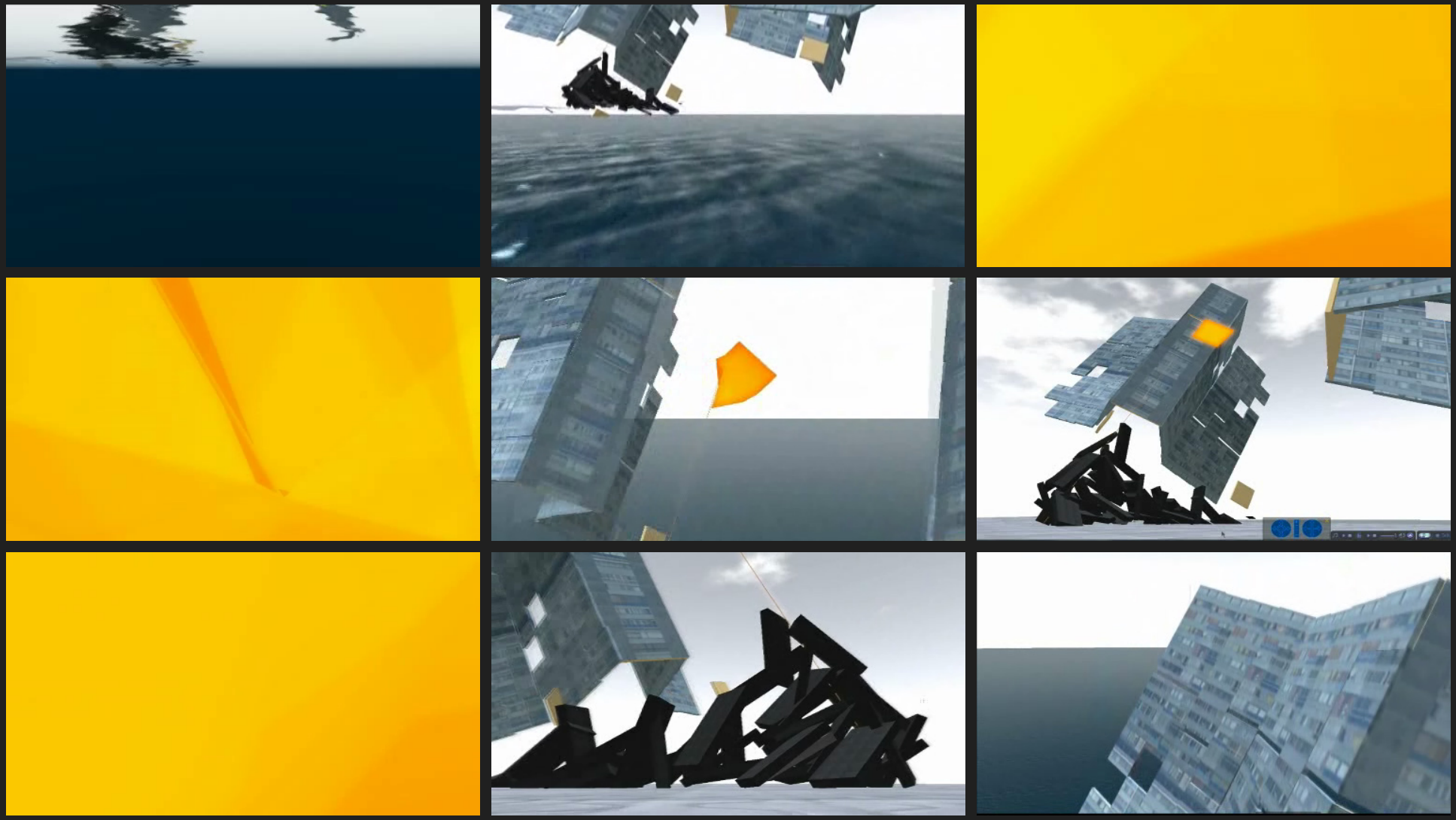

Grabar
Preferencias de grabación
Formato de la muestra:
Escoja un formato de muestreo
Límite de tiempo: (sin límite)
Establecer
Deshabilitar
Niveles de entrada
Estado de la grabación:Formato no seleccionado
Tiempo grabado:
Comenzar grabación
Restablecer picos máximos
Lanzar mezclador
Cerrar



4:08.863

CUBRECOLCHÓN

sistema de interación: censores piezoeléctrico, pure data,
arduino, jack, qsynth
2009_2010
Facultad de Artes, Universidad de Chile



MONUMENTO AL ANÓNIMO FORMATO

creación de mapa en opensim

2009

211 galería, Formato Lúdico

HALF DANCE

album Sonichima: samples de garry´mode

2009

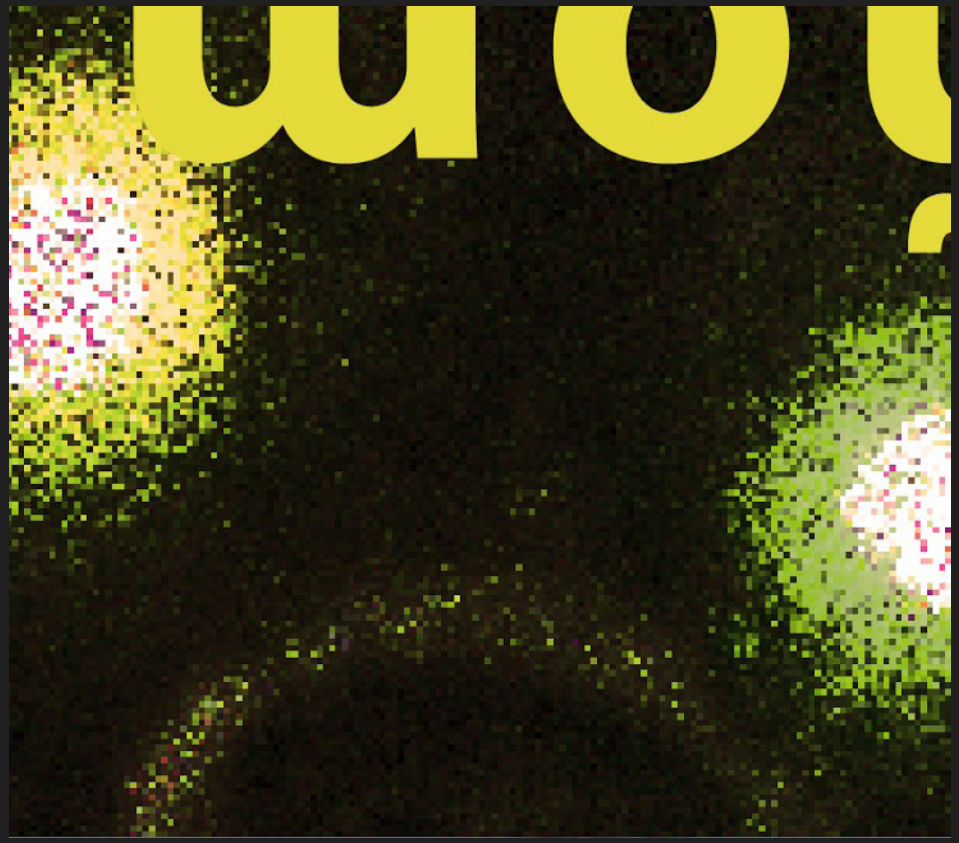
Ko-Pe records

FUNN :))

álbum : samples de Fuel

2011

Ko-Pe records



SHANANANA
album hecho en pure data
2012
Ko-Pe records

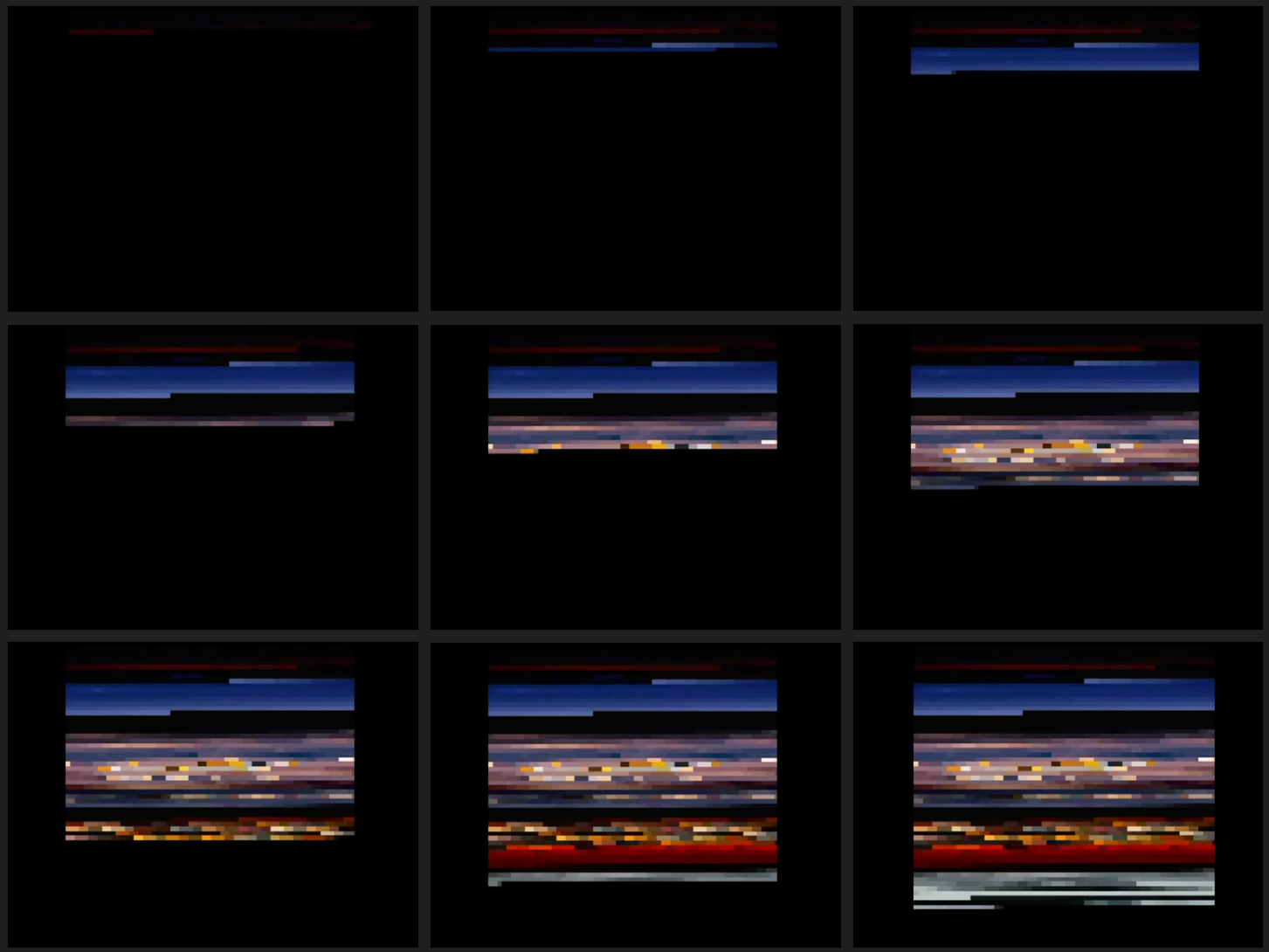
ÑOM
álbum hecho en pure data
2012
Ko-Pe records

POSTAL ///////

video: performance en Postal, postproducción en pure data

2011

tablaviviente / MAVI

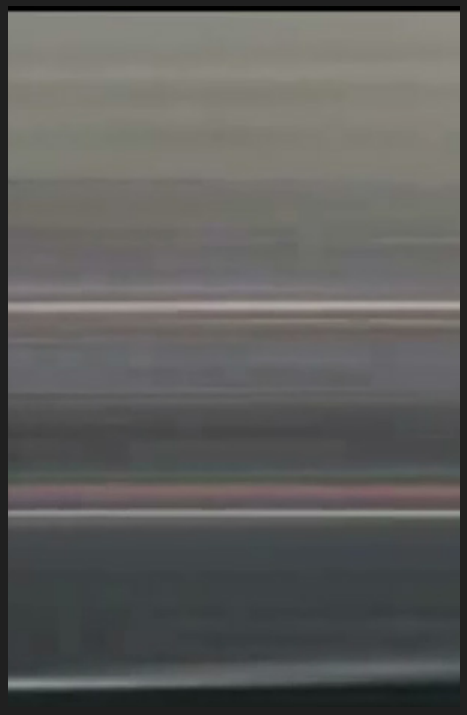
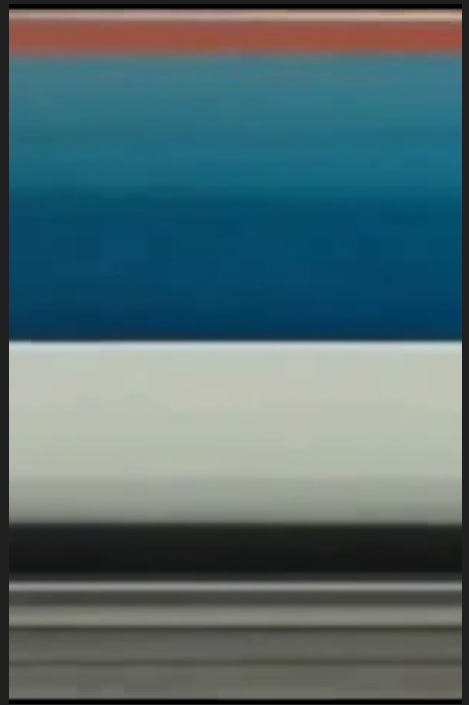
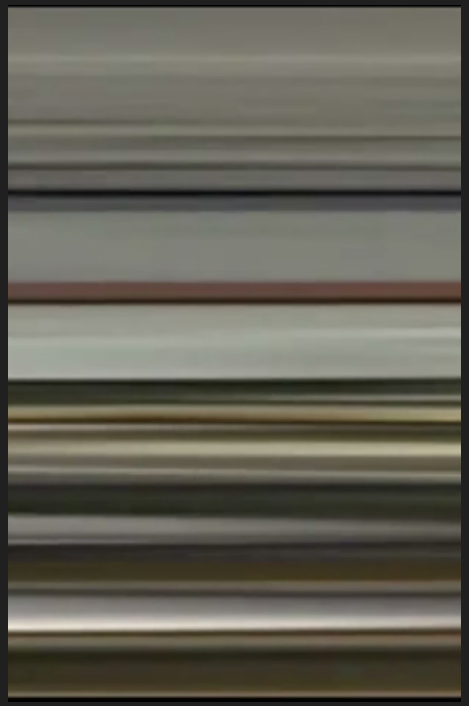
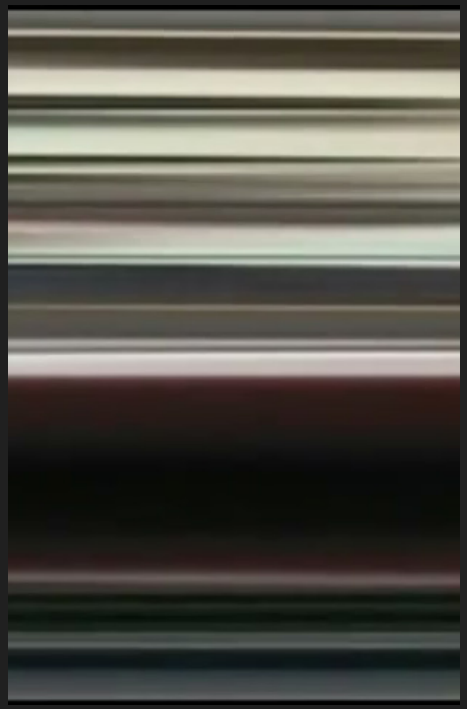
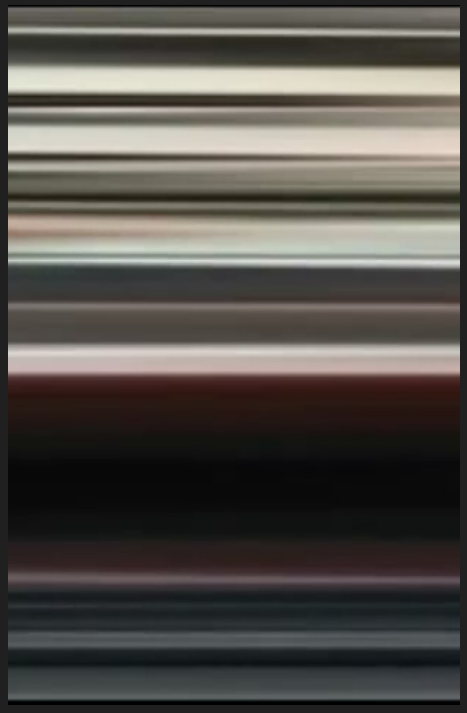


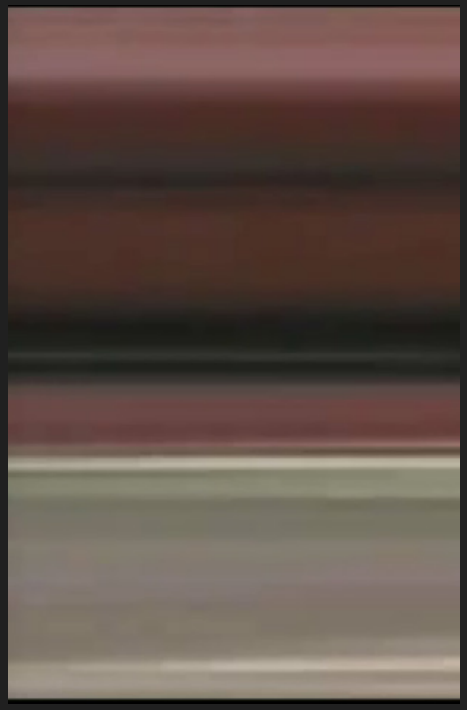
ONE PIXEL IRON MAN 2 TIME LINE EDITION

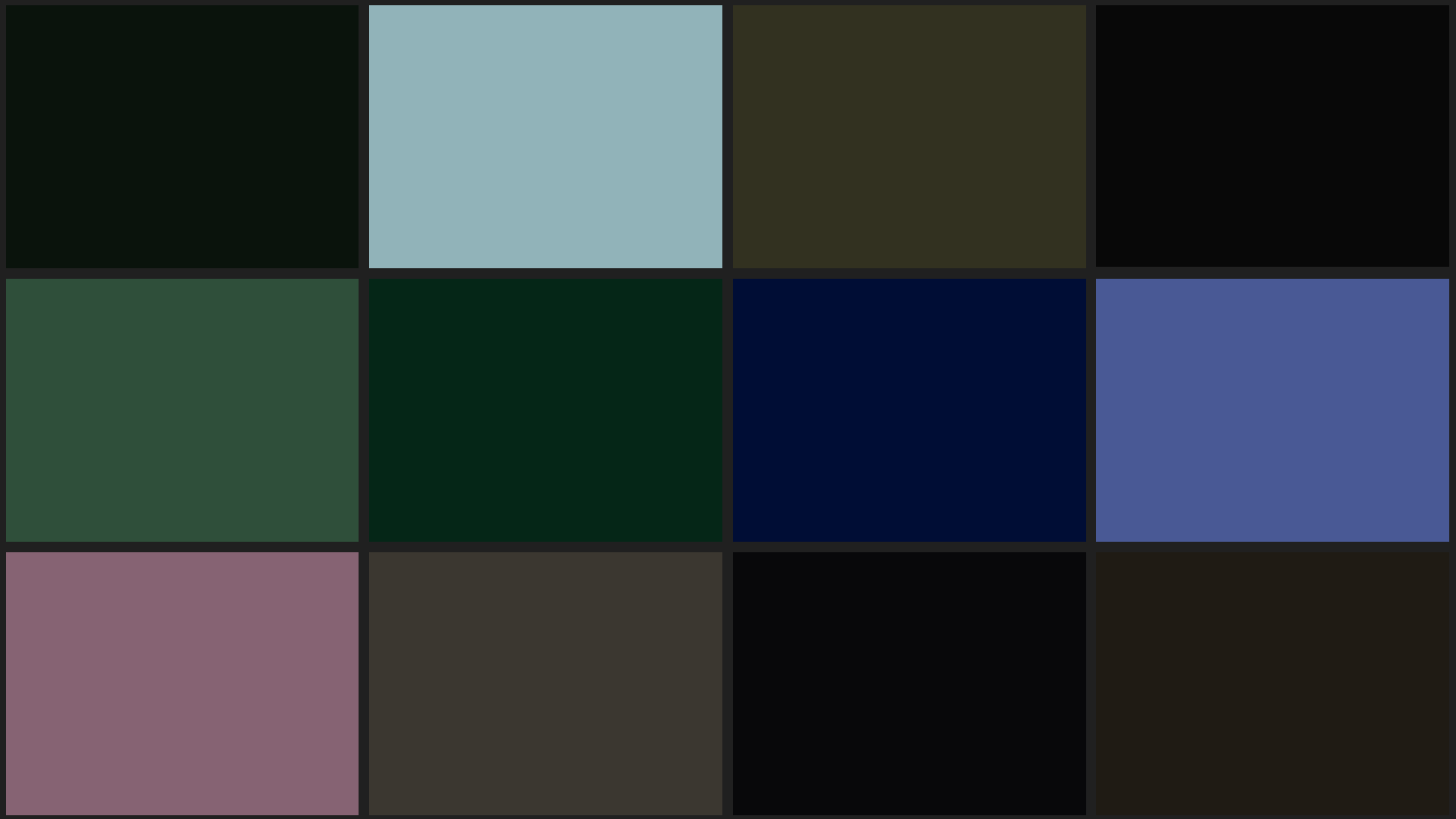
video: footage de iron man , postproducción en pure data

2011

www.youtube.com/user/kopefw





IRON MAN 9*420PX

video: footage de iron man , postproducción en pure data

2011

www.youtube.com/user/kopefw

ONE PIXEL IRON MAN 2

video: footage de iron man , postproducción en pure data

2011

www.youtube.com/user/kopefw

EL IMPERIO DEL TRACKING

video: footage de el imperio de los sentidos , postproduccion en pure data

2011

www.youtube.com/user/kopefw

AUTO

video: sistema de tracking y webcam en pure data

2011

www.youtube.com/user/kopefw

GROUNDRIM

video: performance en skyrim

2012

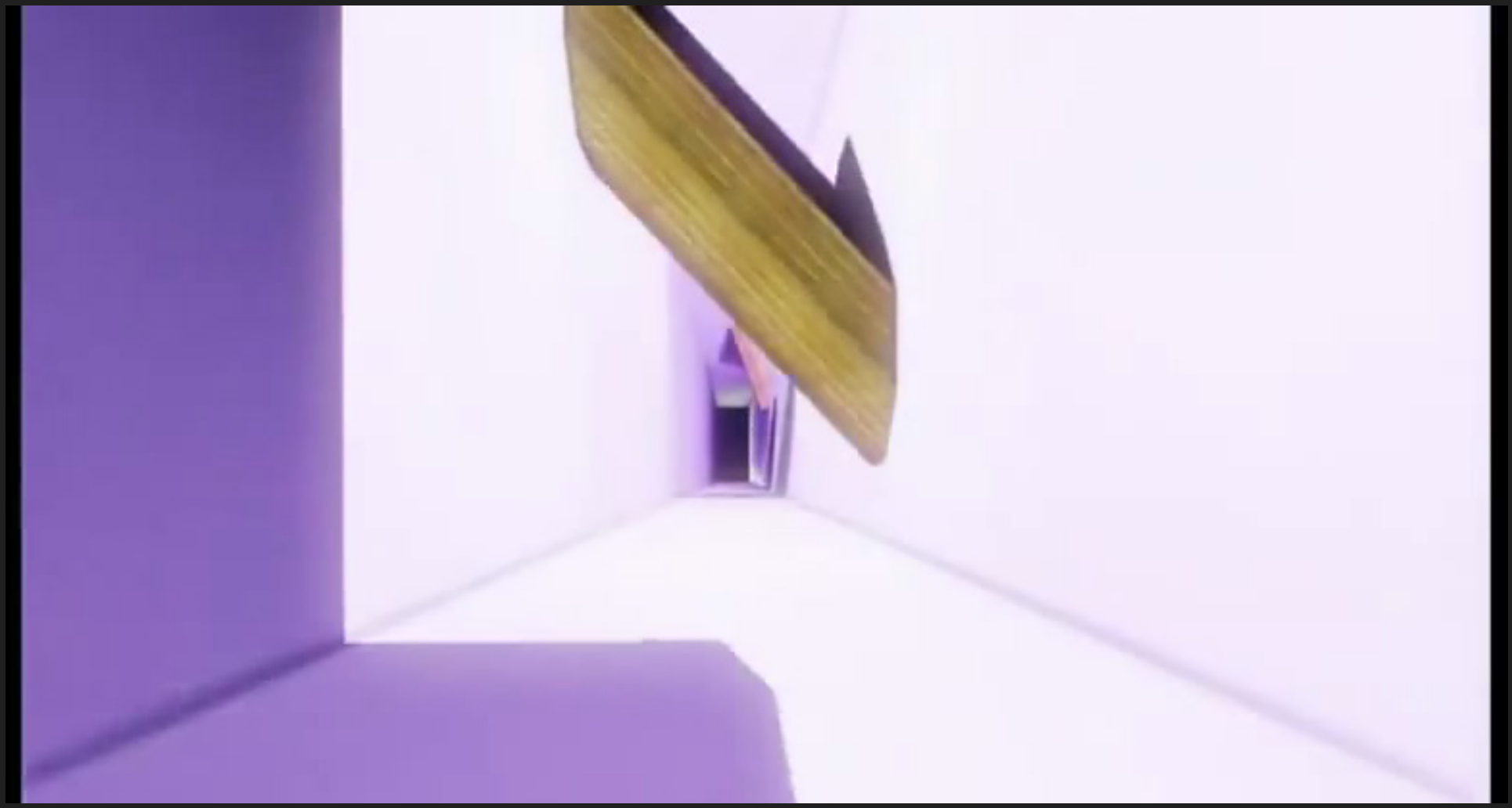
www.youtube.com/user/kopefw

REQUIEM FOR A RESPAWN - POSTERNURA

instalación

2010

Cellar

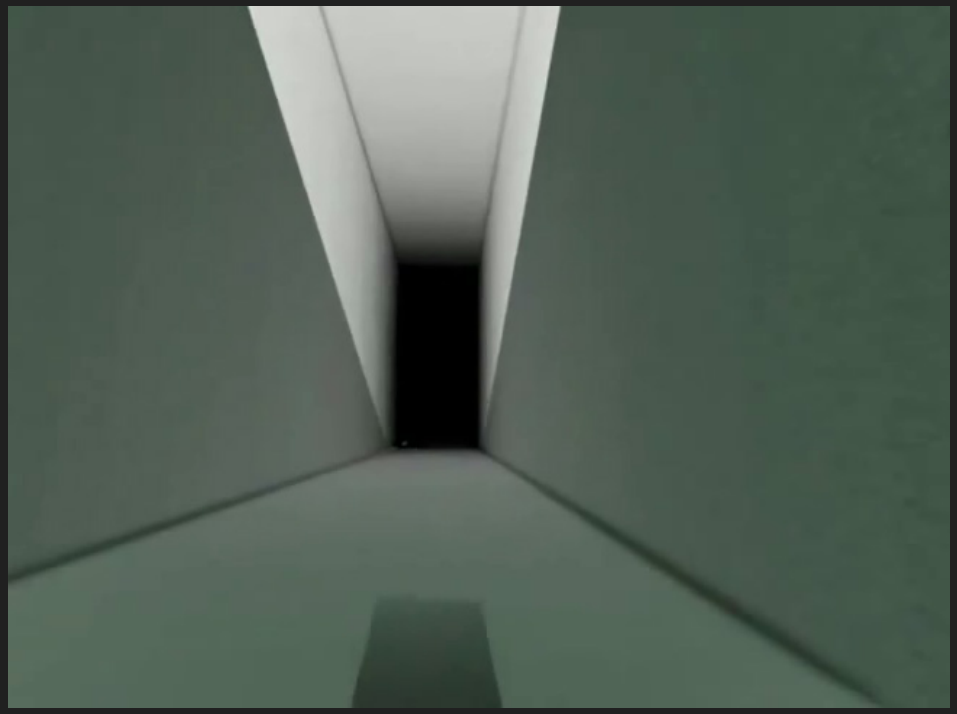


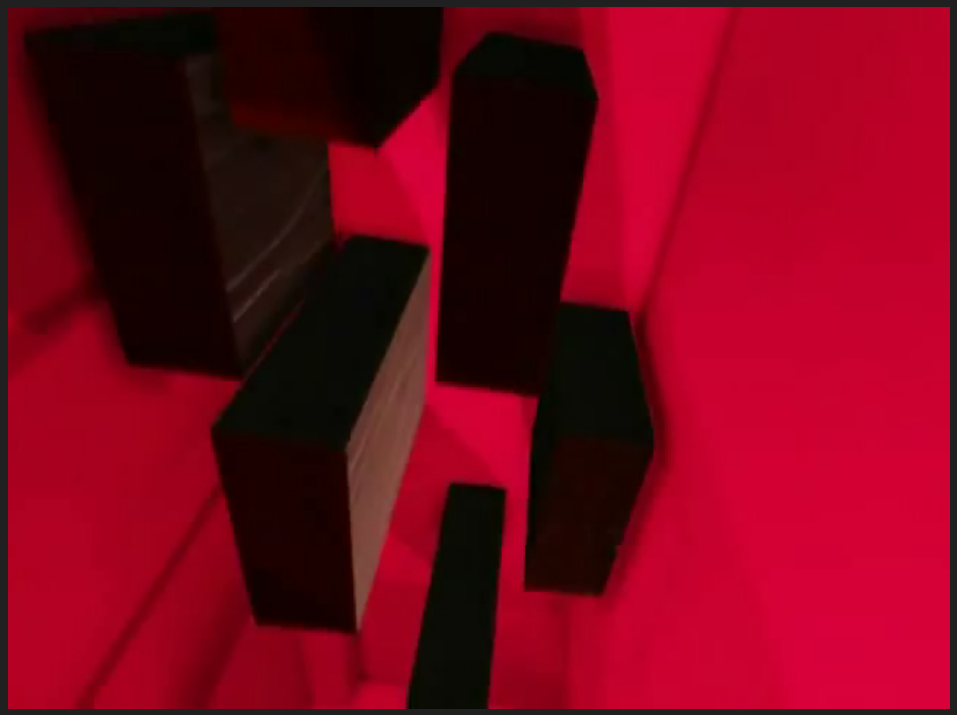
TEIKER - THE GAME - V2012

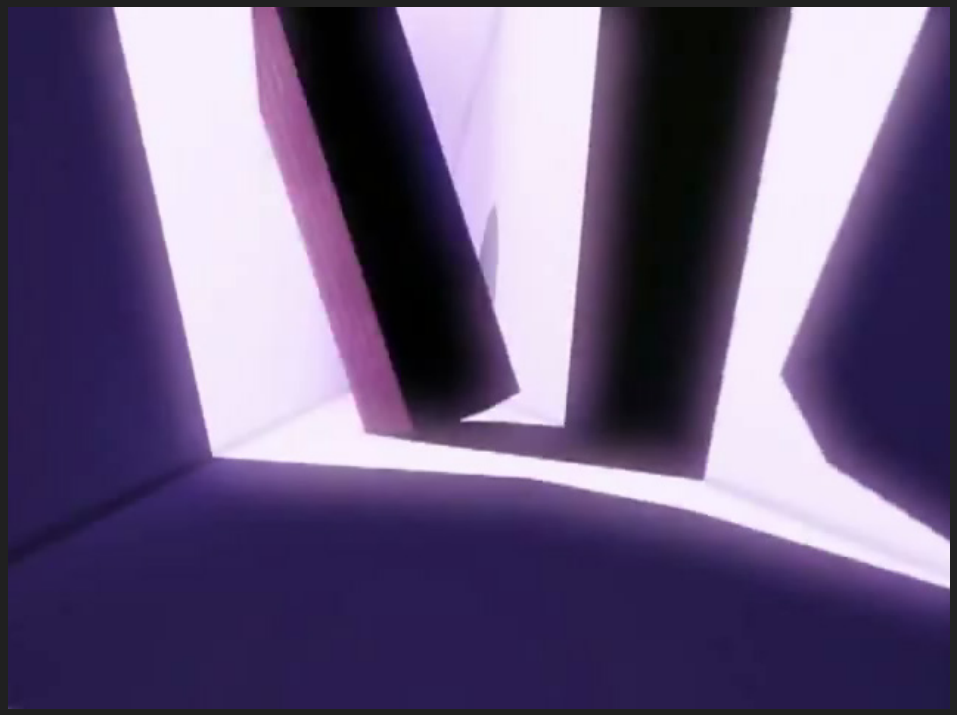
video: creación de mapas en UDK

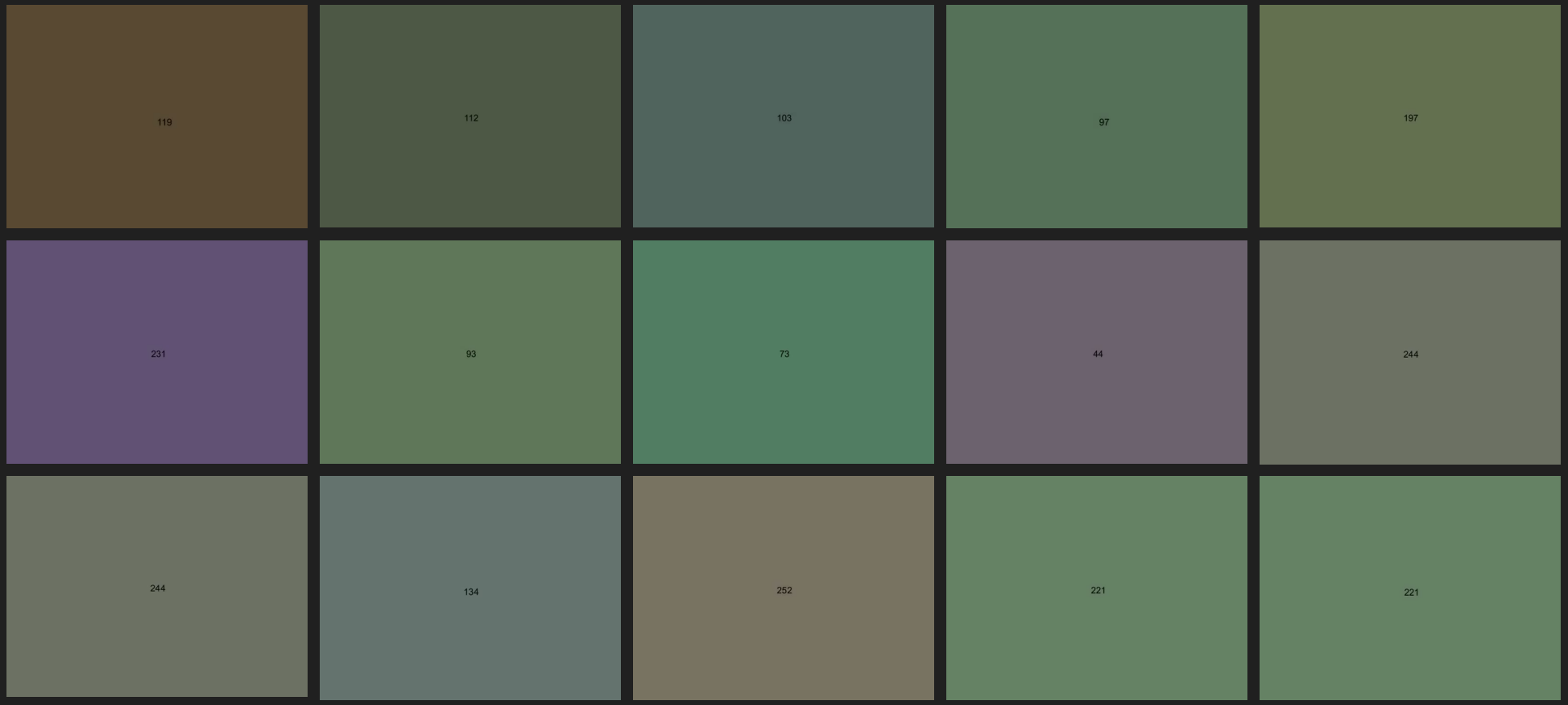
2012

www.youtube.com/user/kopefw









ONE CHAPTER ONE COLOR - SORTED BY INCREASING OF TONE - DRAGON BALL Z

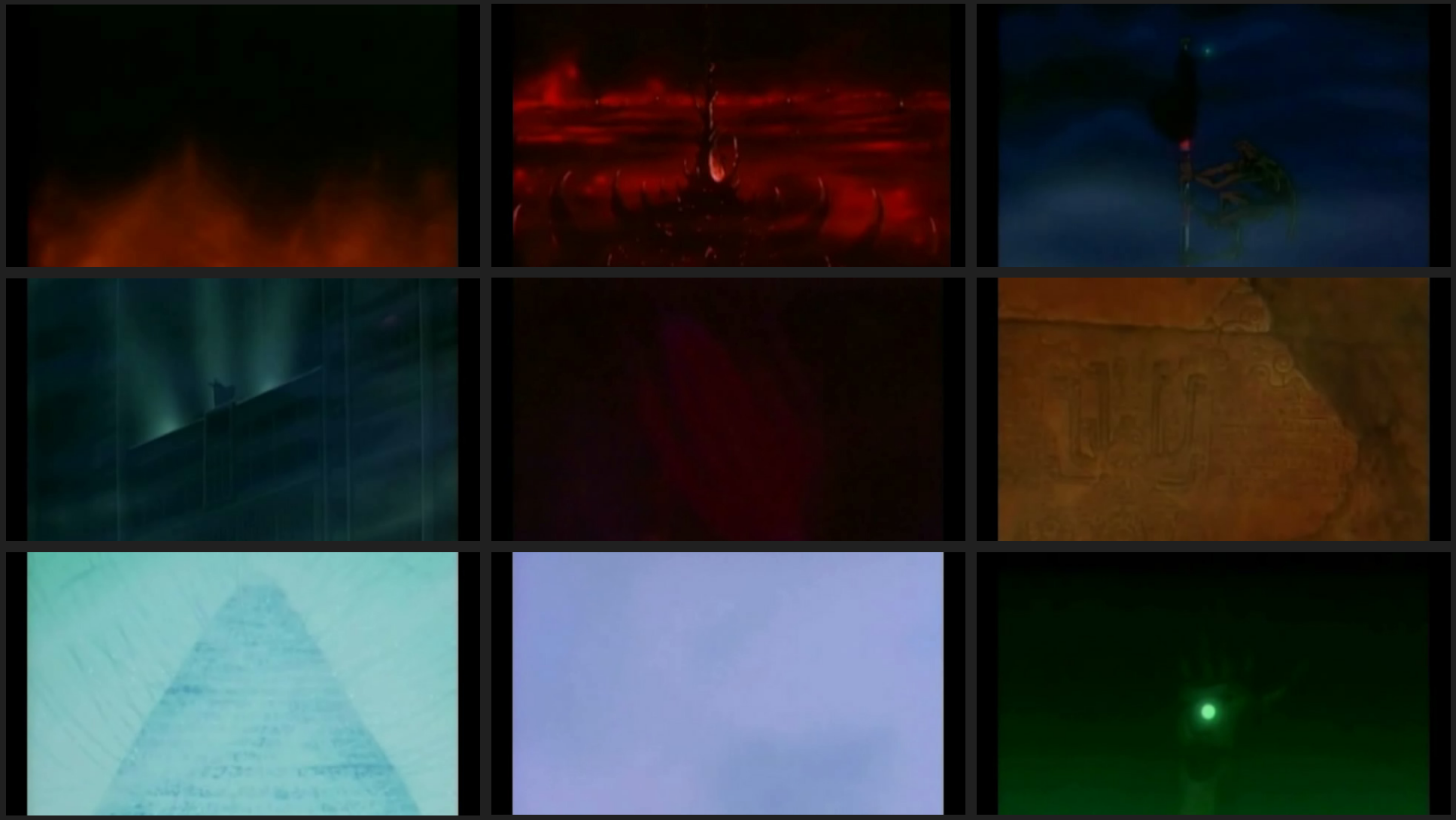
video: capítulos de dragon ball-z ordenado por su color promedio, en pure data

2012

www.youtube.com/user/kopefw

El grupo de escenas que a continuación se muestra es el resultado de la selección realizada por la aplicación artística "r40u7 ru12" desarrollada en el software Pure Data, que puede reconocer el promedio de movimiento o cambio de valor por pixel de un video, en un rango de tiempo específico. Las escenas pertenecen a la serie de animación japonesa "Urotsukidoji". El criterio de selección dejó aquellas escenas que tuvieran un promedio de movimiento menor al 0.4% y una duración superior o igual a 8 segundos.

Video made by a group of scenes that have been selected by the artistic application "r40u7ru12" developed in Pure Data, which can recognize the average movement or change of value per pixel of a video in a time range. The scenes belong to the Japanese animated series "Urotsukidoji". the selection criteria picked out only scenes that have an average of less than 0.4% movement and a duration of not less than 8 seconds.

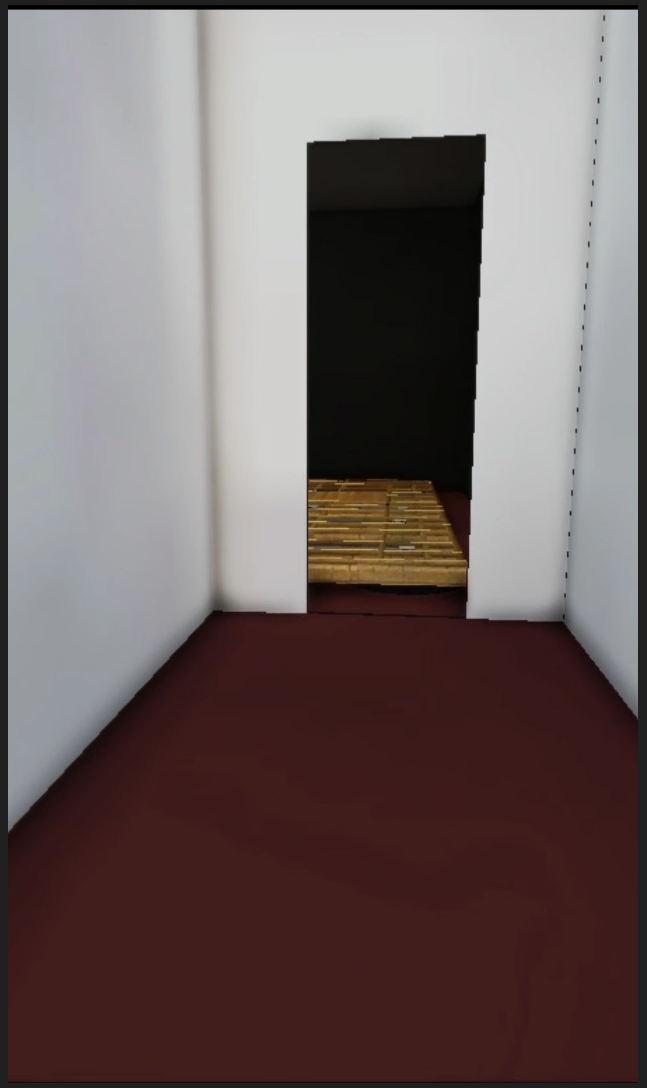


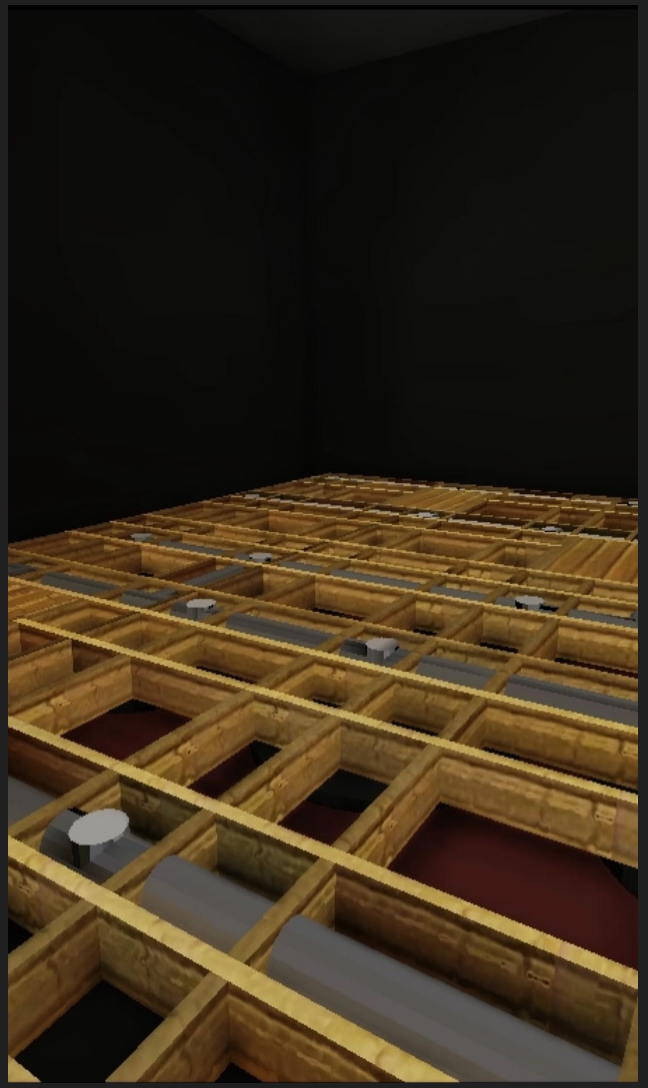
UROTSUKIDOJI/4% BY R40U7 RU12

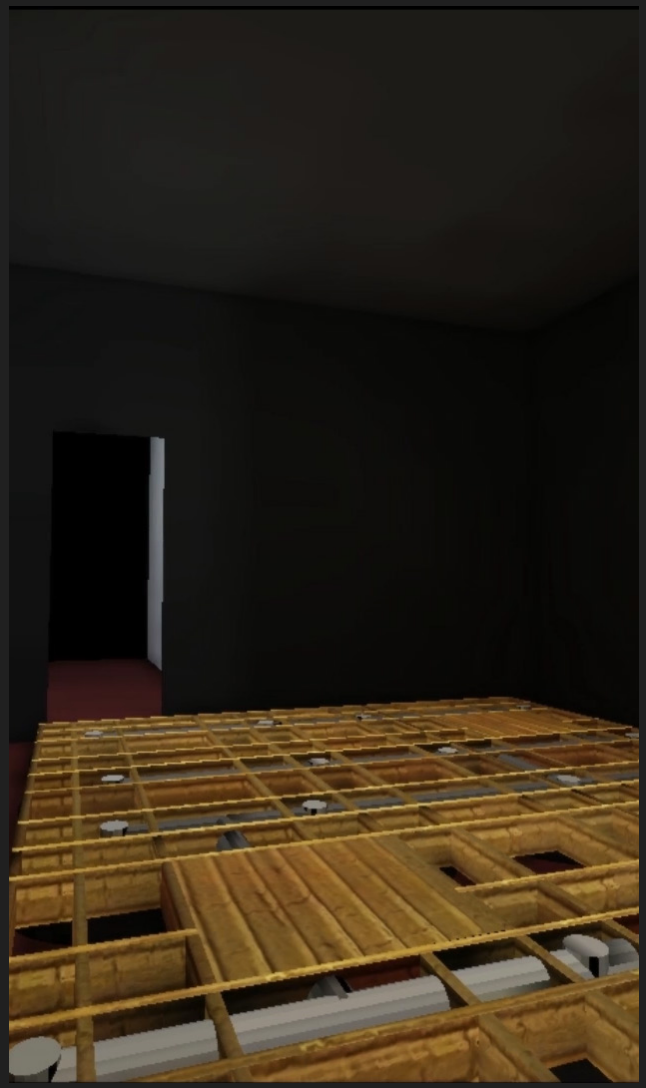
video hecho con los capítulos de urotsukidoji y procesado en pure data

2012

www.youtube.com/user/kopefw





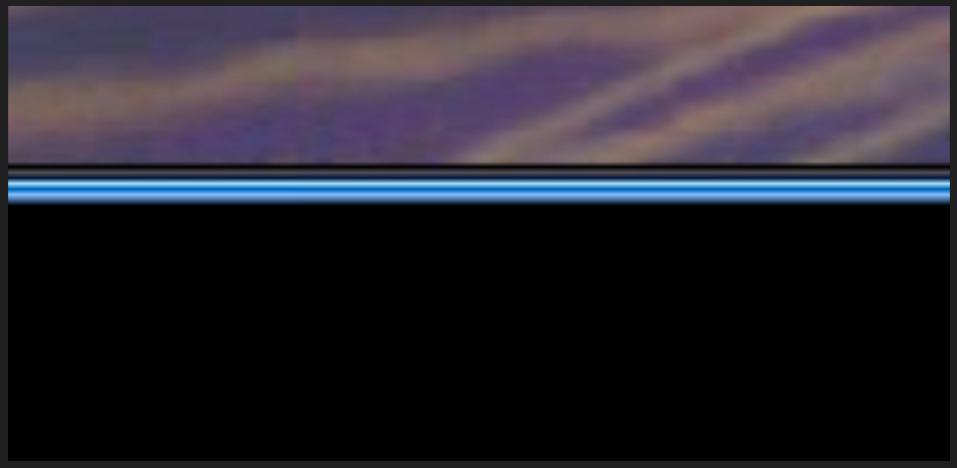


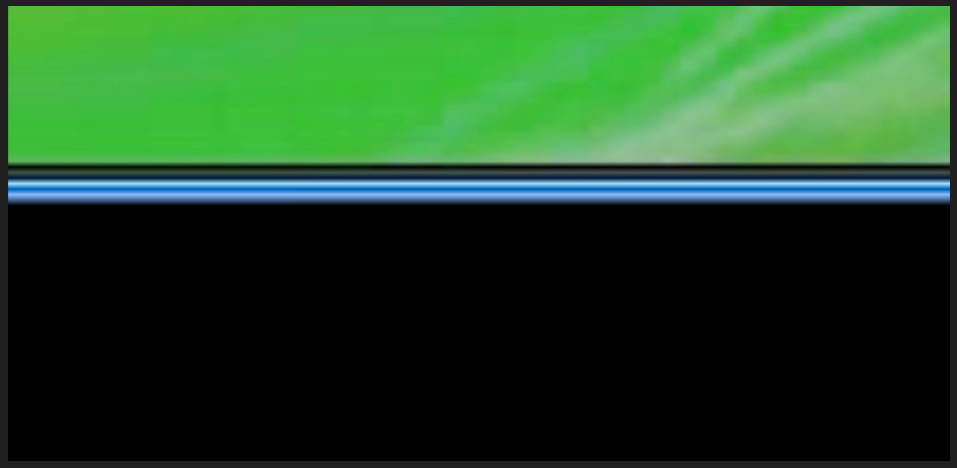
PISOFLOTANTE

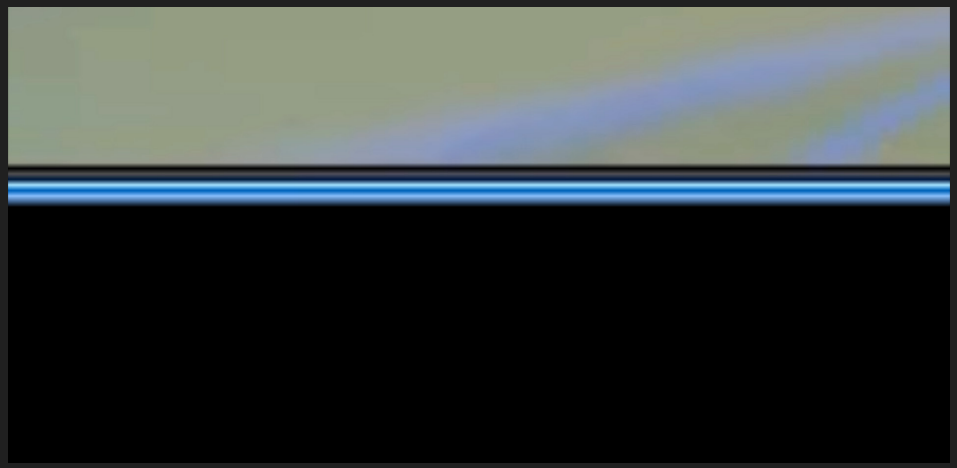
video juego en UDK

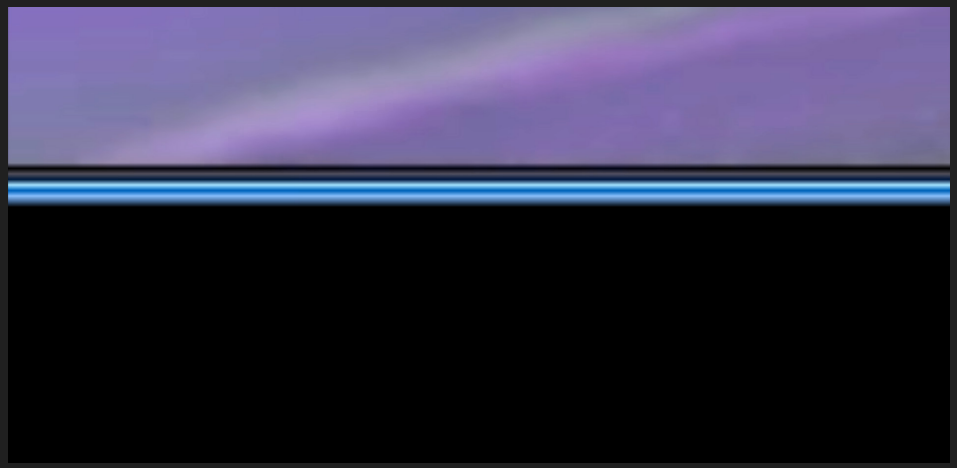
2013

https://vimeo.com/44221584









AUTOSCA

captura de webcam procesada por pure data

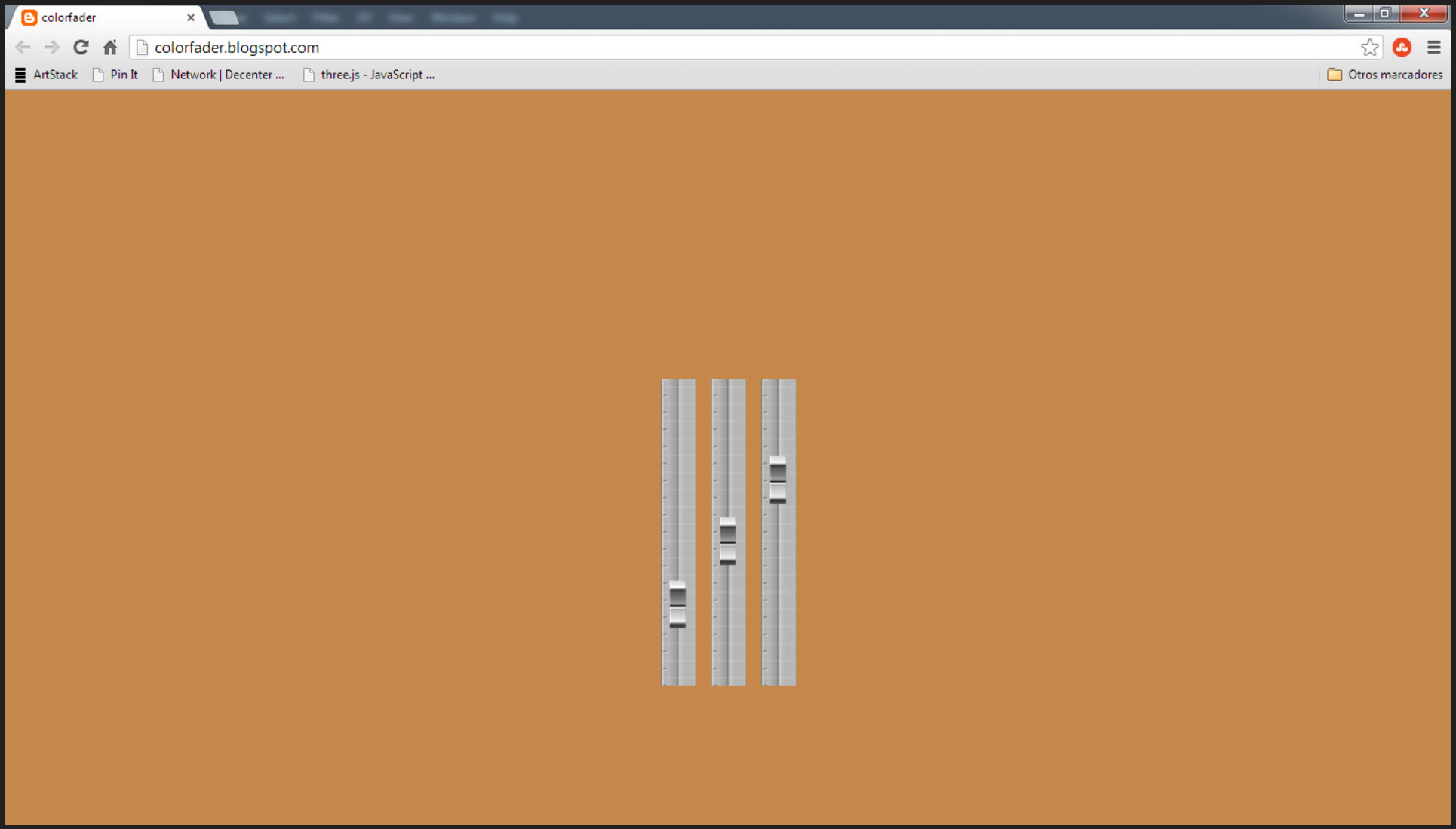
2013

CROP

reproductor de windows media / crop

2012

http://youtu.be/womnV_wYMAE



COLORFADER

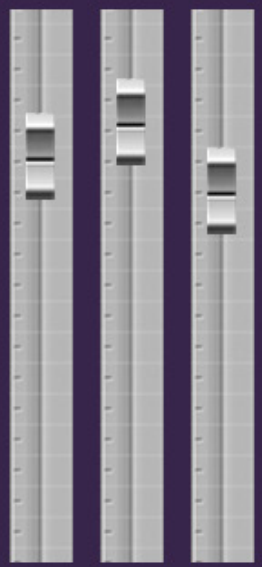
Sitio Web

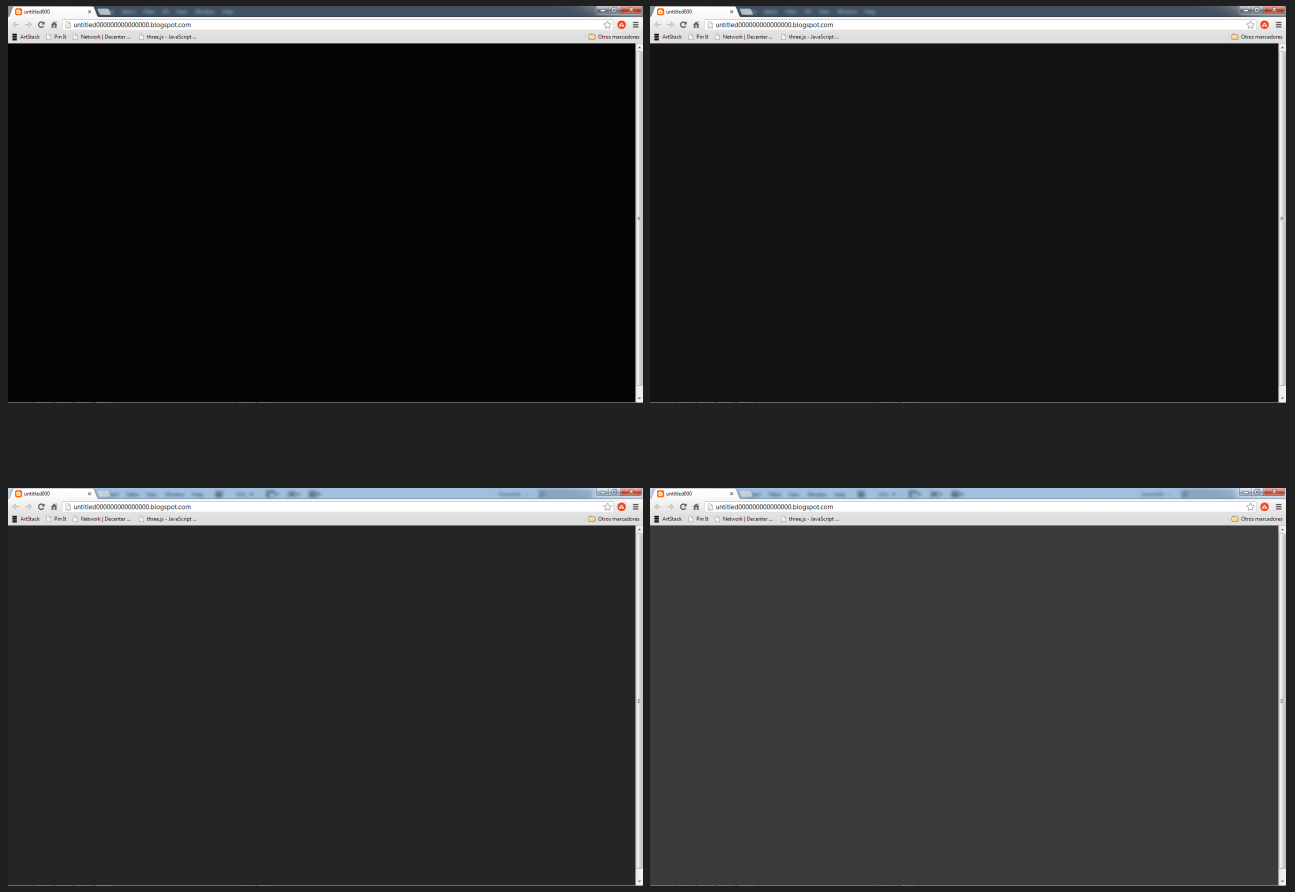
2013

http://colorfader.blogspot.com/

colorfader.blogspot.com

Network | Decenter ... three.js - JavaScript ...





UNTITLED000000000

Sitio Web

2013

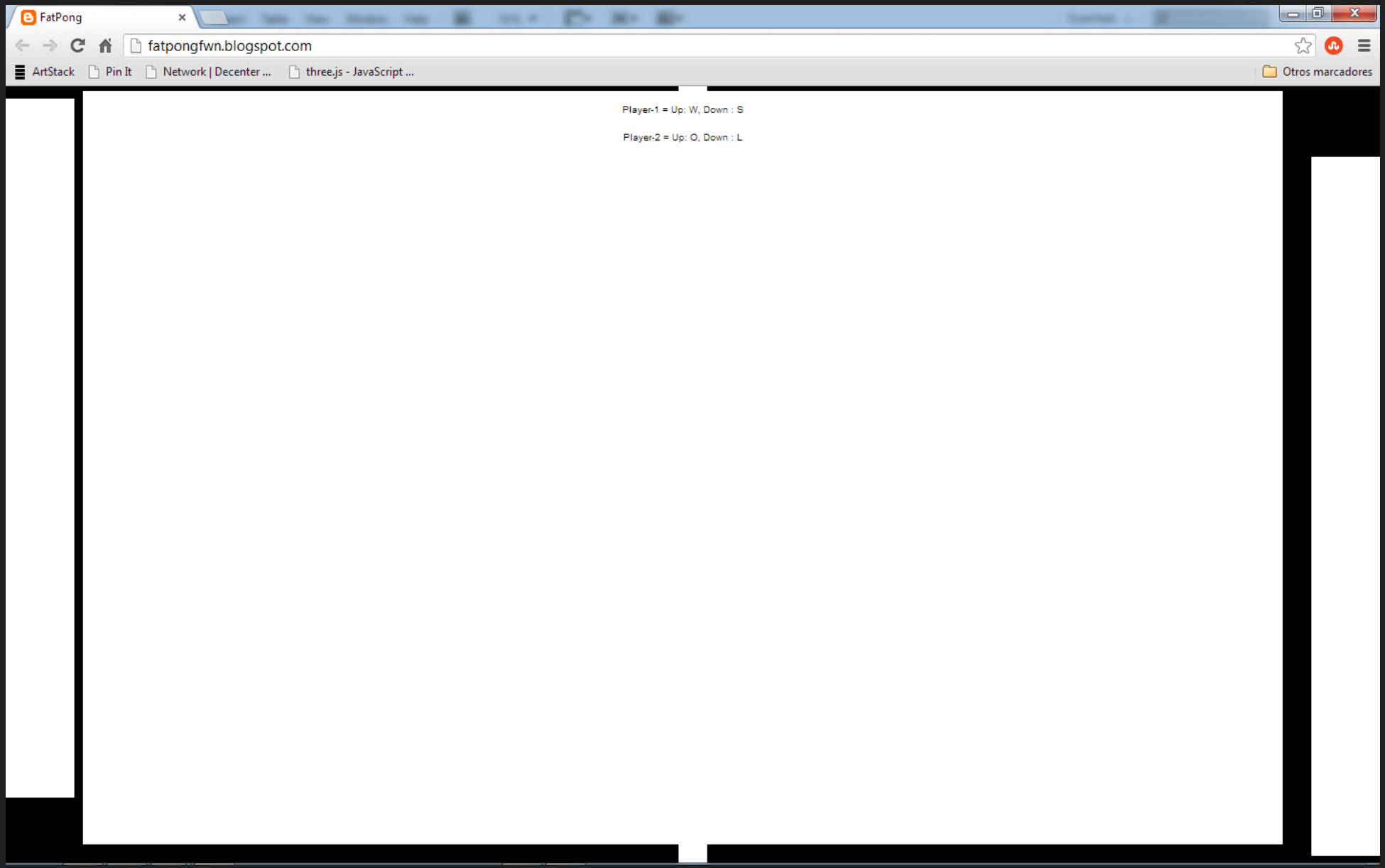
http://untitled0000000000000000.blogspot.com/

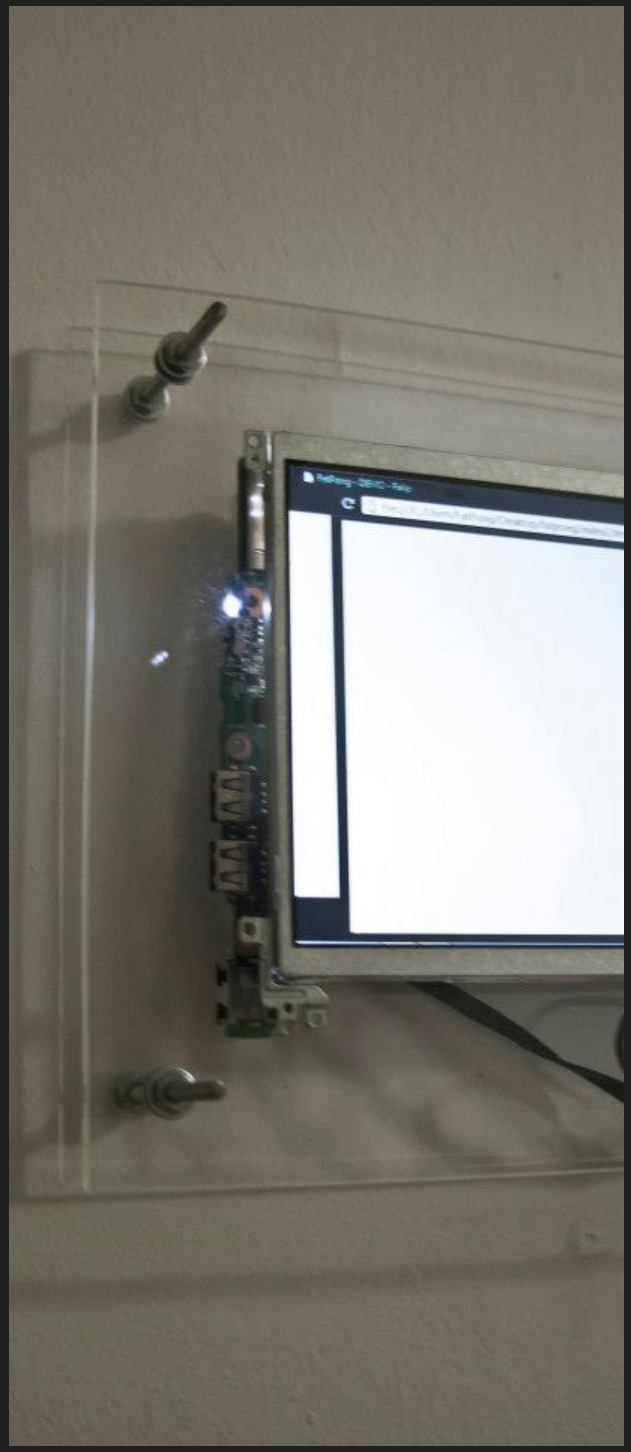
FATPONG

viejo juego para la Web montado en un Modding de Netbook

2013

http://fatpongfwn.blogspot.com/


FatPong
fatpongfwn.blogspot.com
ArtStack
Pin It
Network | Decenter ...
three.js - JavaScript ...
Otros marcadores
Player-1 = Up: W, Down : S
Player-2 = Up: O, Down : L



FAR FAR CRY

video grabado en el videjo juego FarCry 3

2013

www.youtube.com/user/kopefw

BLUESUEDESHOES

Vídeo Performance en el vídeo juego GTA San Andreas

2013

https://vimeo.com/58602451

FUEL CLOUD AFTER CORY ARCANGEL - CON NUBES DE FEGO

video grabado en el video juego Fuel

2013

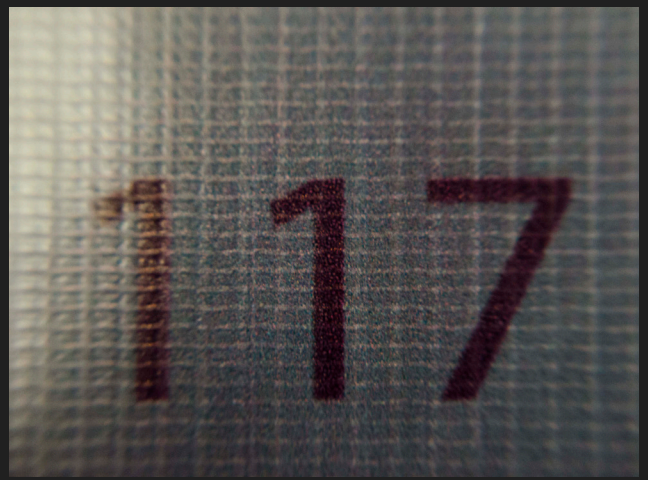
https://vimeo.com/58060683

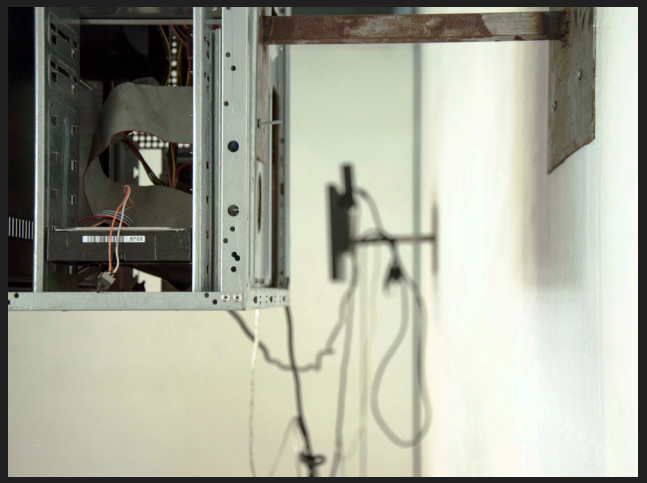
RELAVE

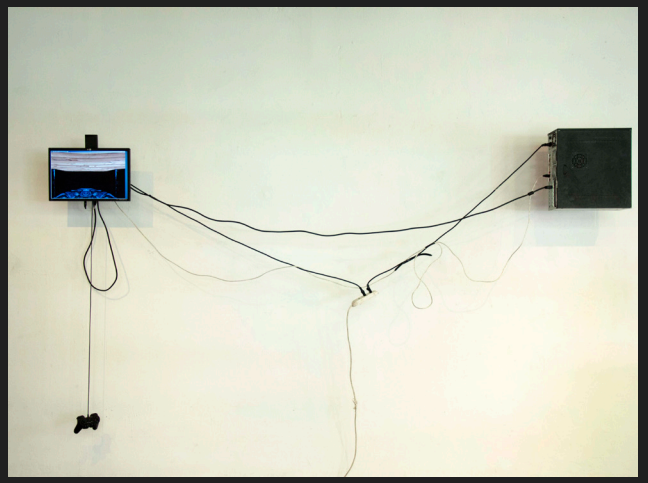
Instalación, esculturas y video juego

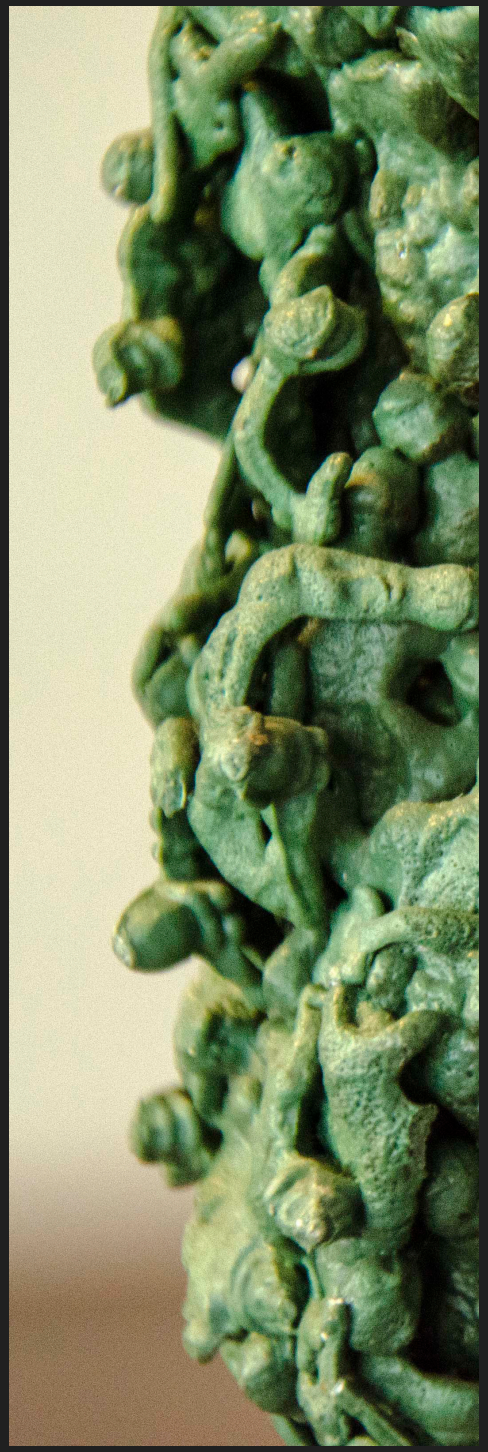
2013

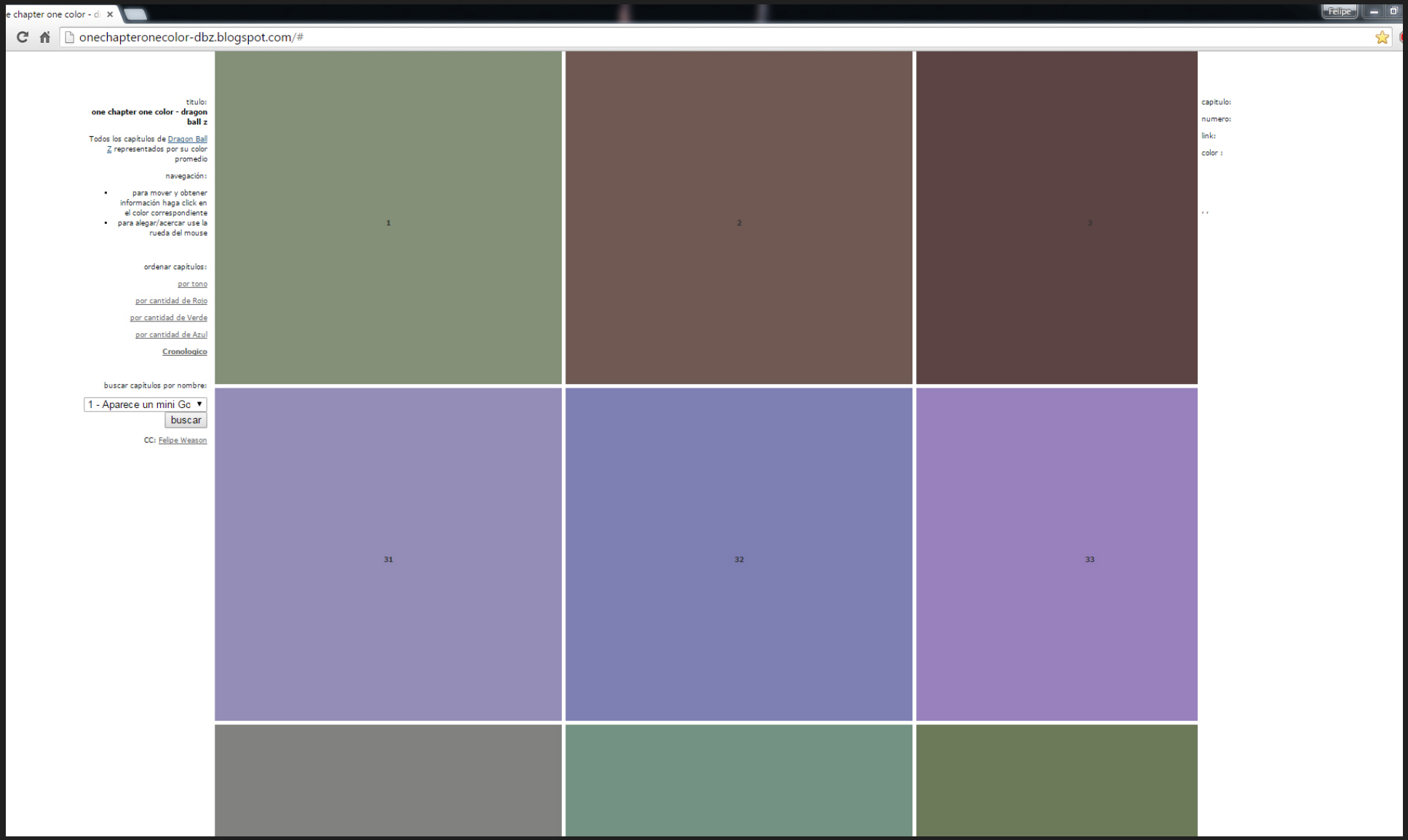
galería Guillermo Núñez


117









ONECHAPTERONECOLOR-DBZ.BLOGSPOT.COM

blog, base de datos

2013 - 2014

http://onechapteronecolor-dbz.blogspot.com/

one chapter one color - d
Felipe
onechapteronecolor-dbz.blogspot.com/#

titulo:
one chapter one color - dragon ball z

Todos los capitulos de Dragon Ball Z representados por su color promedio

navegación:

- para mover y obtener información haga click en el color correspondiente
- para alegar/acercar use la rueda del mouse

ordenar capitulos:

por tono

por cantidad de Rojo

por cantidad de Verde

por cantidad de Azul

Cronologico

buscar capitulos por nombre:

1 - Aparece un mini Go ▾

buscar

CC: Felipe Weason

264	276	33	265	30	31	263	35	275	273	181	8
240	41	1	52	284	182	237	25	288	238	260	42
171	167	17	285	177	16	179	269	215	210	26	268
185	65	55	267	126	223	54	229	49	27	289	56
218	207	190	125	208	219	191	211	10	235	48	201
69	148	241	169	67	130	63	147	72	161	249	9
40	165	232	228	225	202	245	197	221	217	113	136
92	93	209	46	257	18	142	277	114	127	141	203
131	119	80	194	292	74	98	206	247	143	140	14
155	106	137	95	78	112	102	118	123	138	139	168

capitulo:
¡¿Ya está?! La gran explosión del malvado Bu

numero: 264

link: ver capitulo

color :

R:163, G:131, B:139

one chapter one color - d

onechapteronecolor-dbz.blogspot.com/#

titulo:
one chapter one color - dragon ball z

Todos los capitulos de Dragon Ball Z representados por su color promedio

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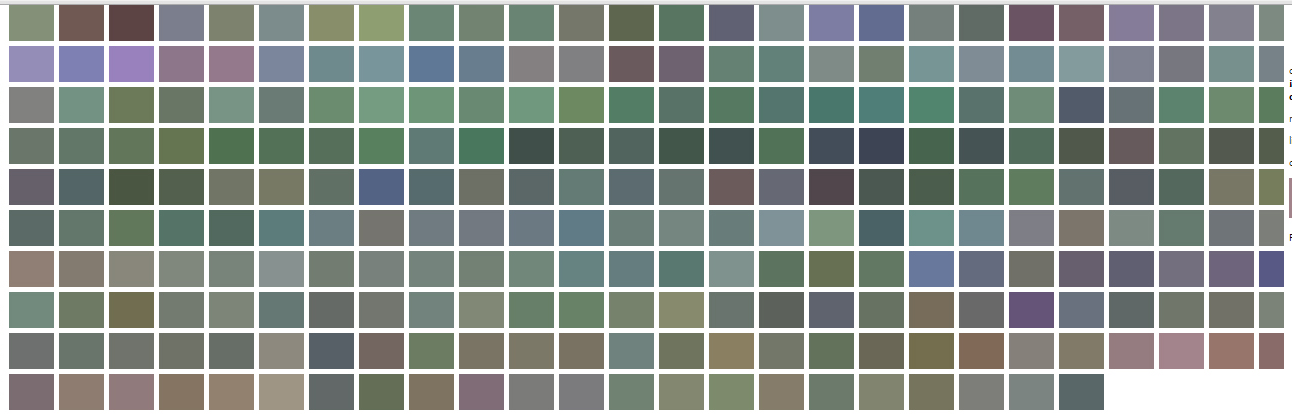
por tono

por cantidad de Rojo

por cantidad de Verde

por cantidad de Azul

Cronologico



capitulo:
¡¿Ya está?! La gran explosión del malvado Bu

numero: 264

link: ver capitulo

color :

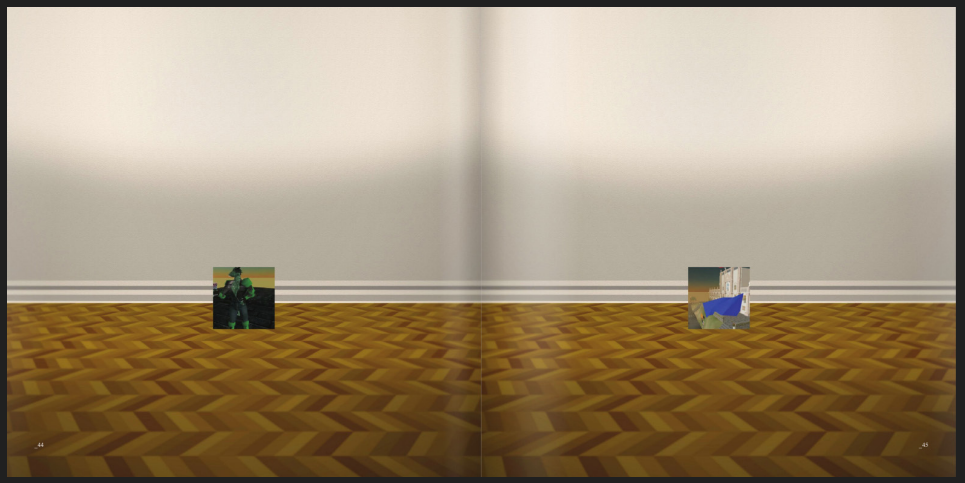
R:163, G:131, B:139

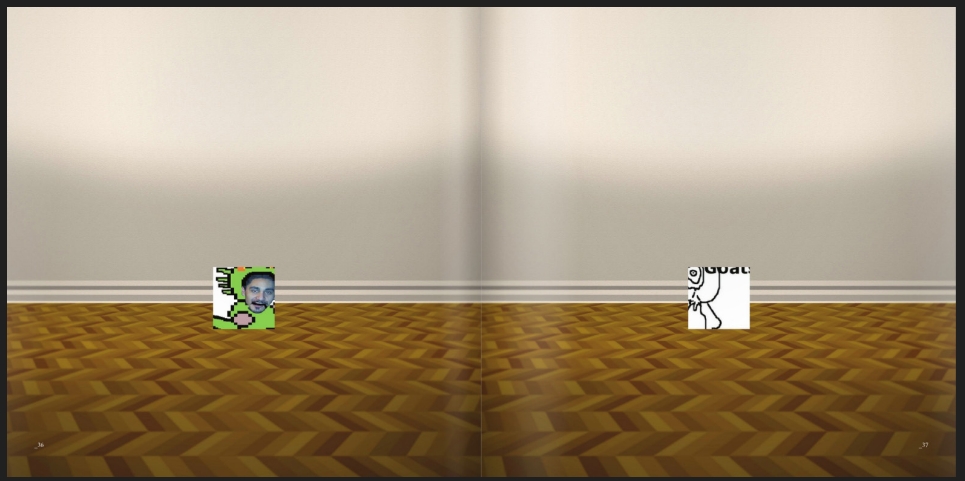
buscar capitulos por nombre:

1 - Aparece un mini Go

buscar

CC: Felipe Weason



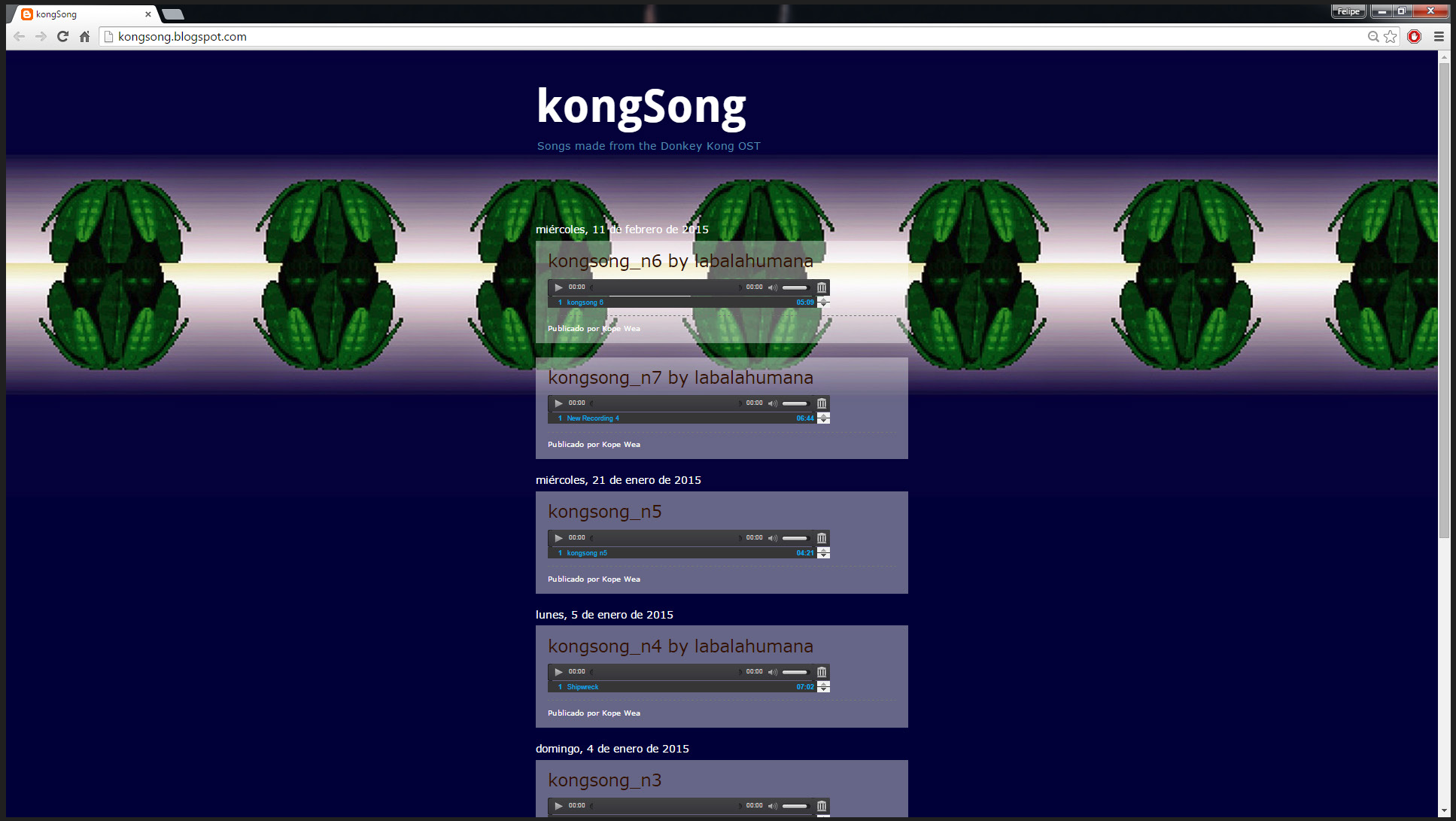


GUÍA SIN GUIA

Art Book, Publicación

2014

www.vanoeditorial.com



KONGSONG

blog, composiciones colaborativas con los Ko-Pes basadas en OST de Donkey Kong

2014- 2015

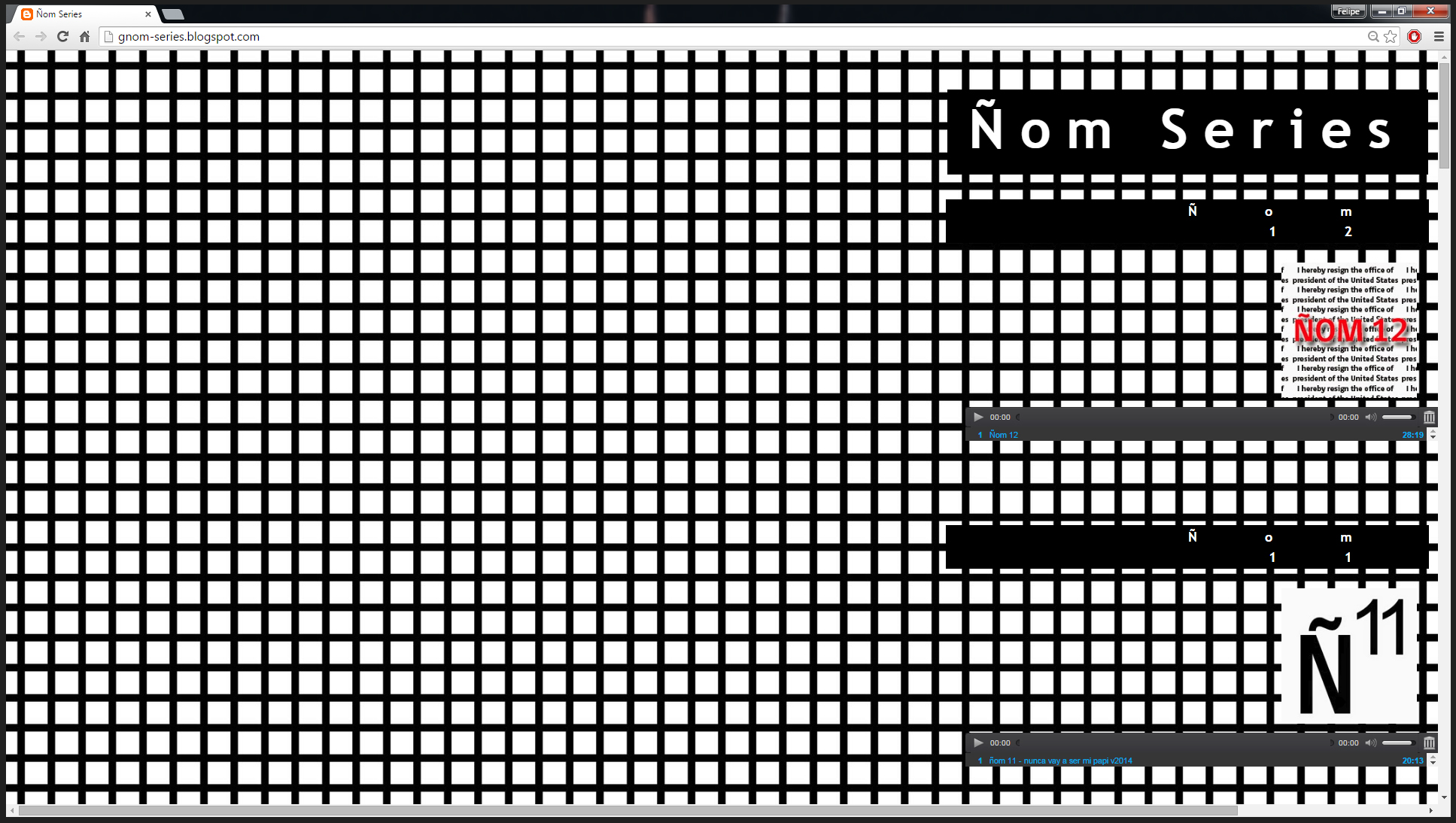
http://kongsong.blogspot.com/

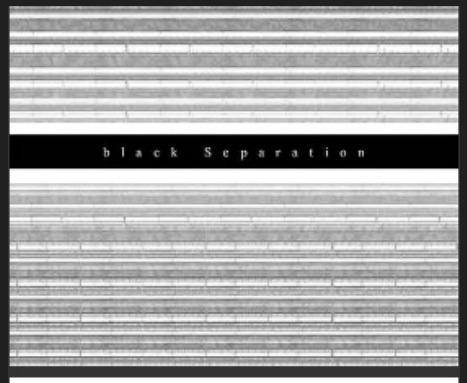
ÑOM SERIES

blog, composición colaborativa Sean Moscoso de tracks noise

2013 - 2014

http://gnom-series.blogspot.com/



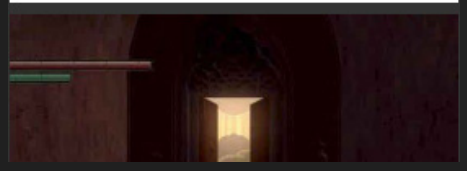


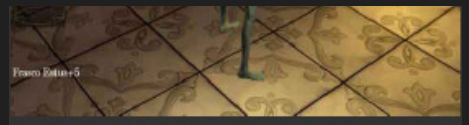
VANO

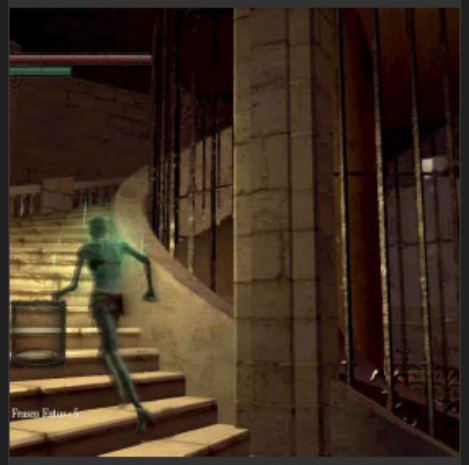
Black Separation

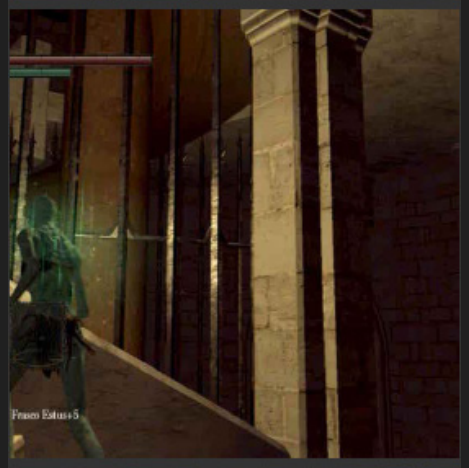
Felipe Weason

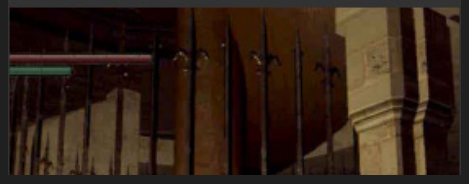
vanoeditorial.com
2014

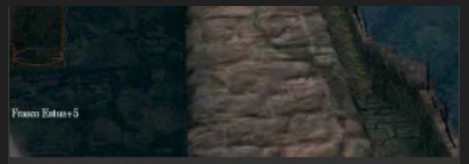


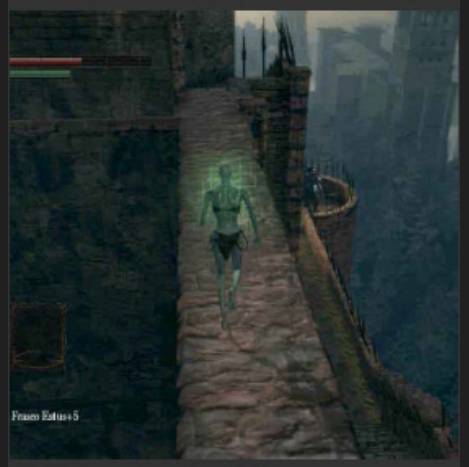


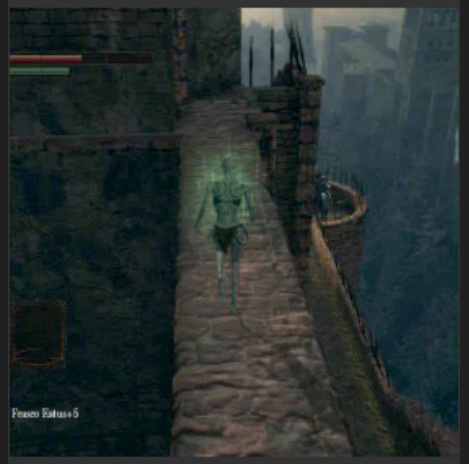












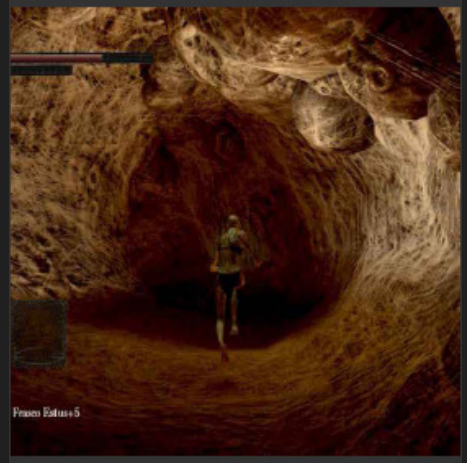
Frasco Estus+5

Frasco Estus+5

Frasco Estus+5

Frasco Estus+5

Frasco Estus+5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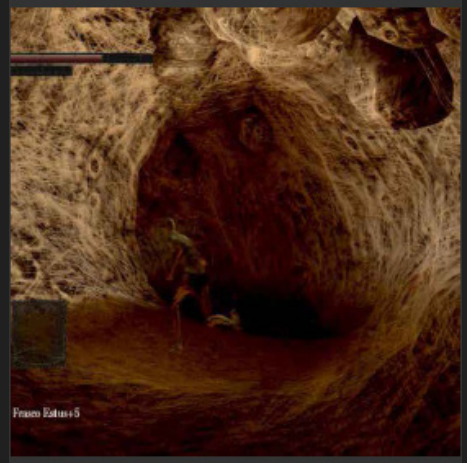
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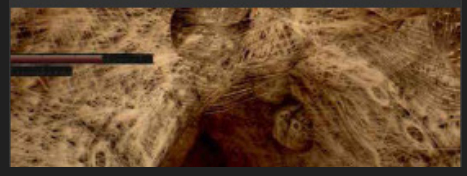

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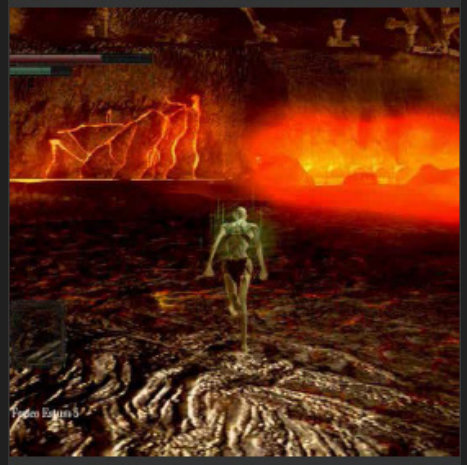
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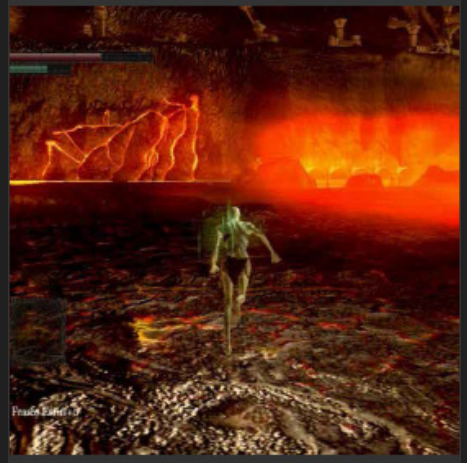

Frasco Estus+5

Descansar en hoguera.
Frasco Estus+5

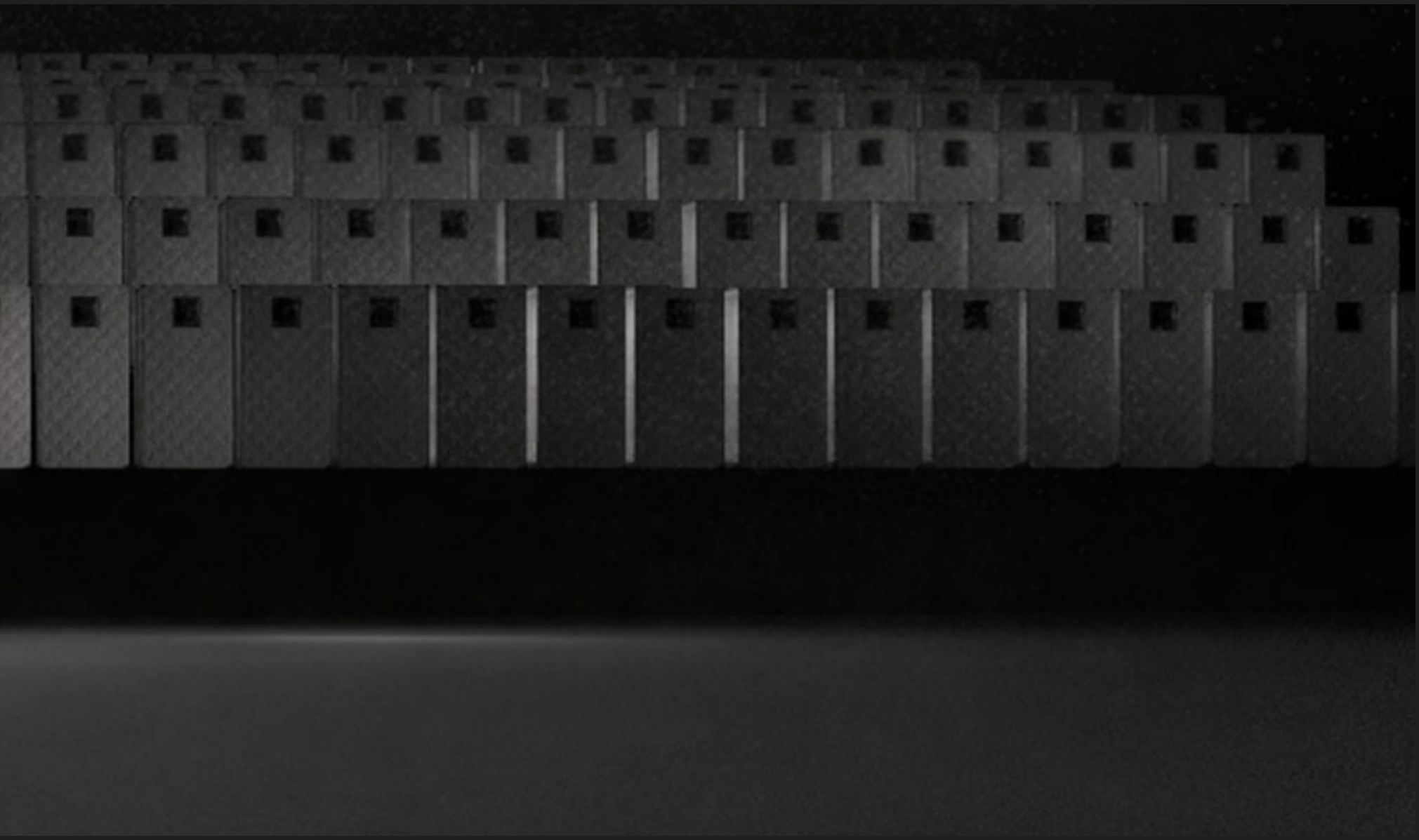
Descansar en hoguera.
Frasco Estus+5

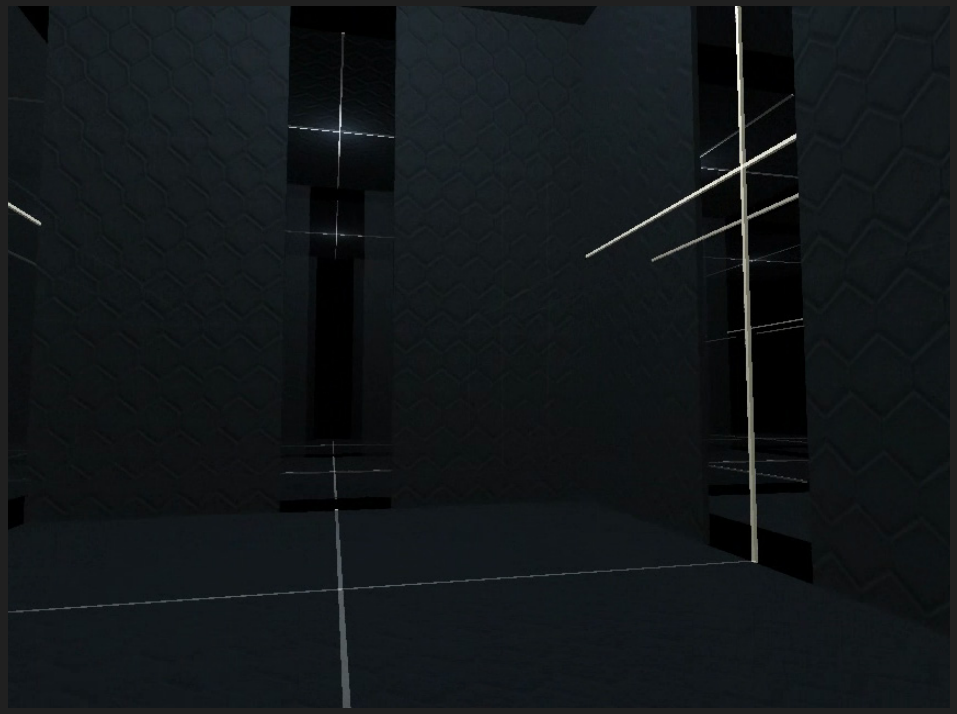
THETEIKEGAME V2014-25

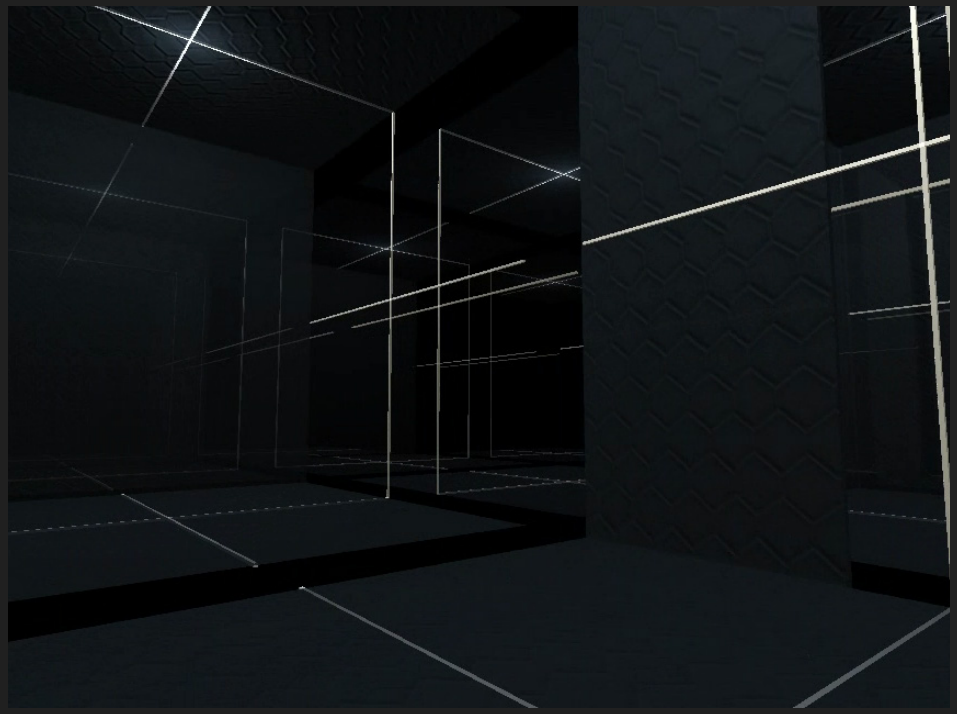
Videojuego para PC (Unity) - presentado en vivo y como instalación interactiva

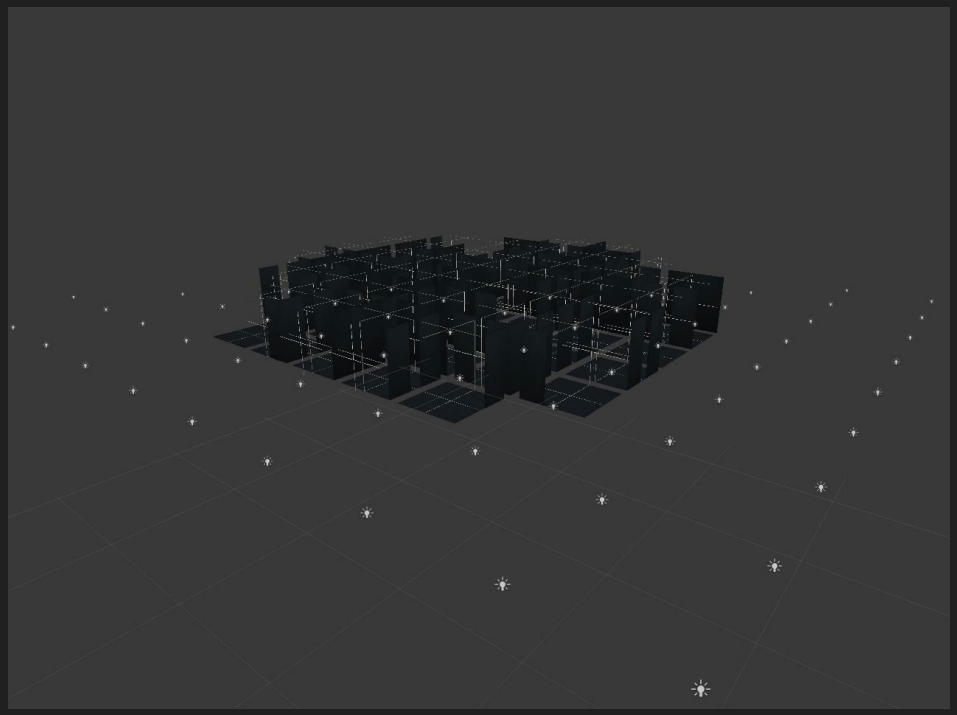
2014 - 2015

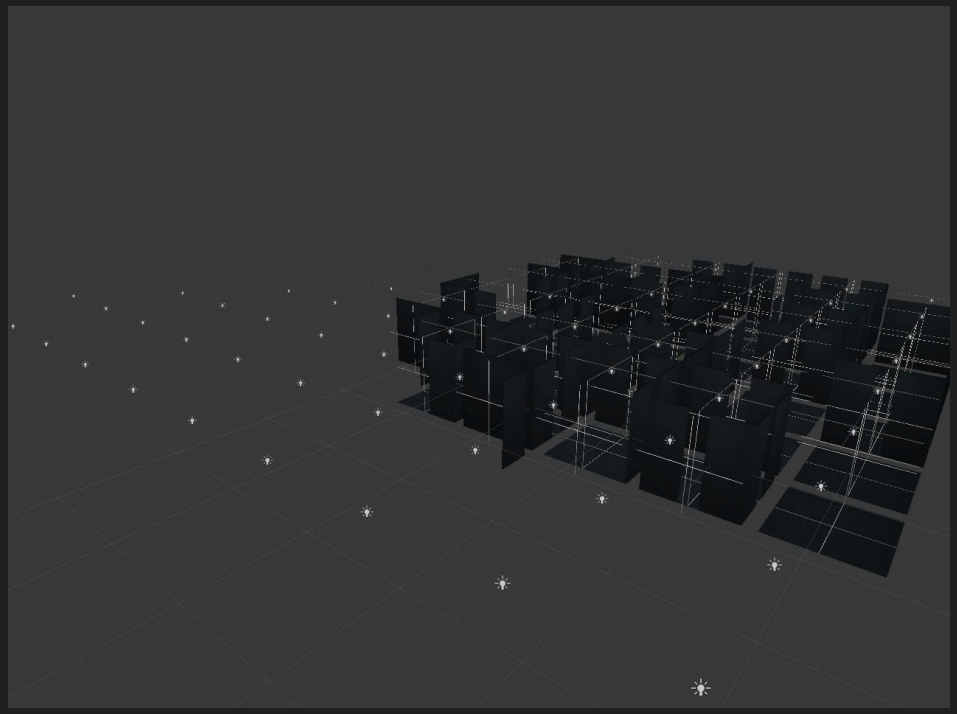
https://vimeo.com/121963017 (gameplay)

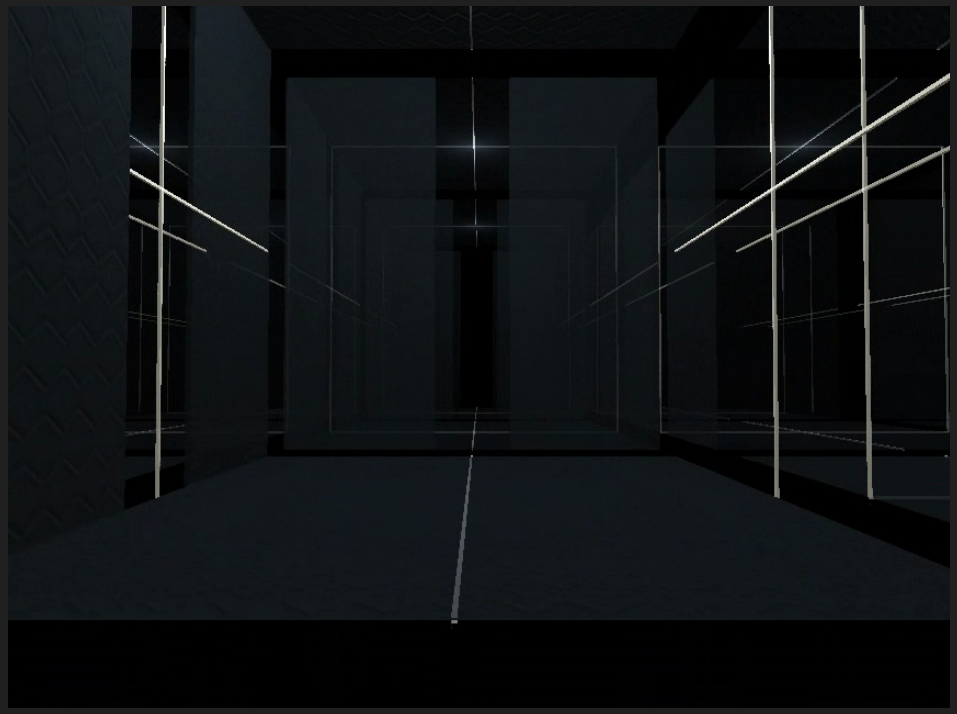


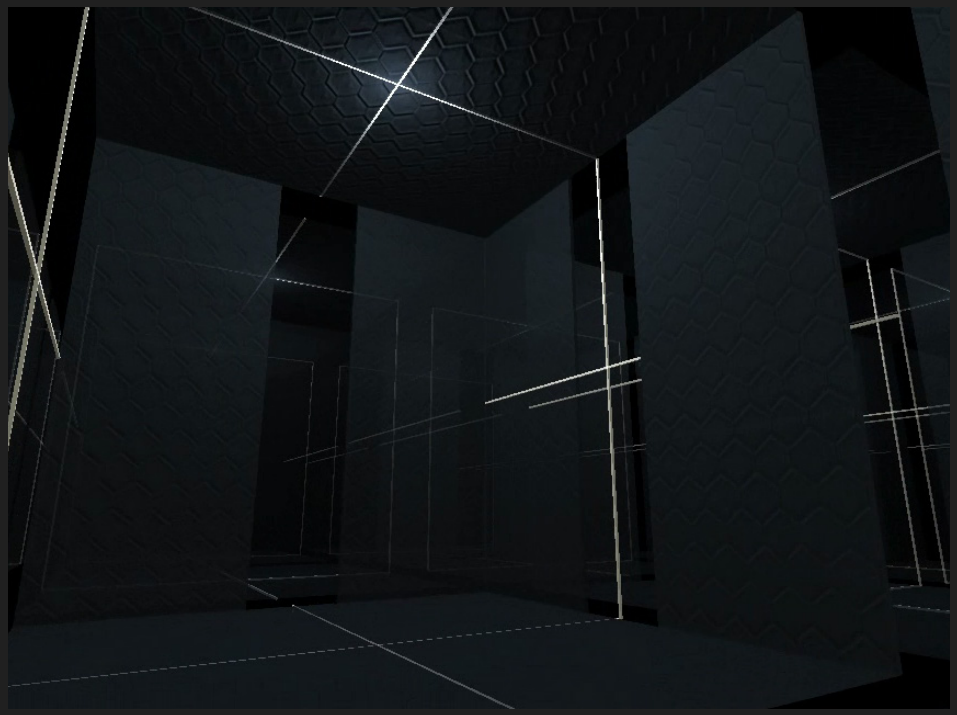


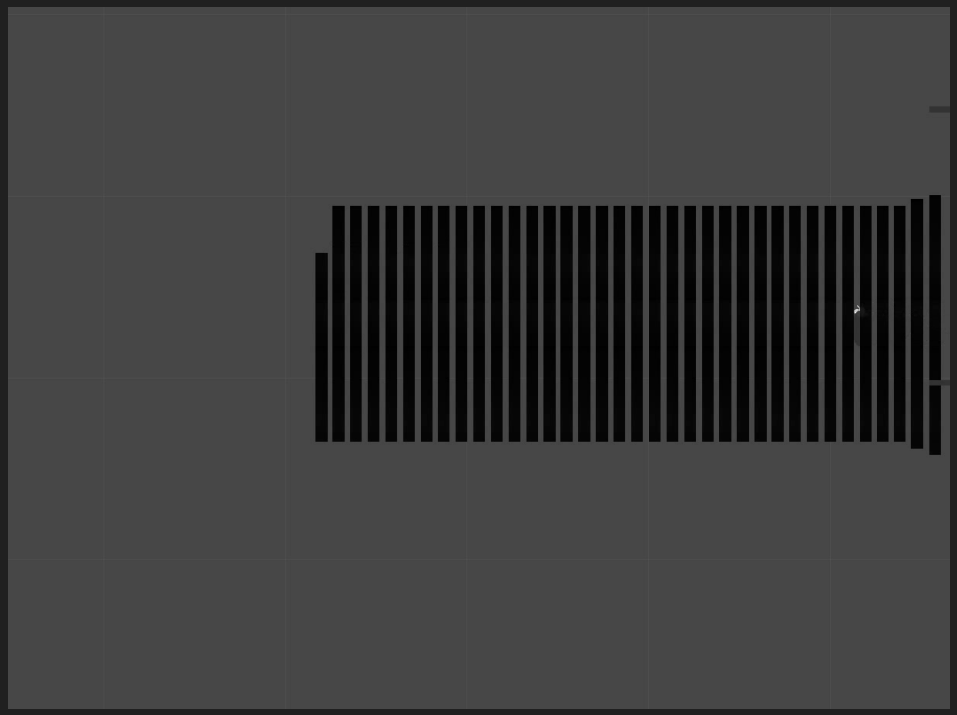


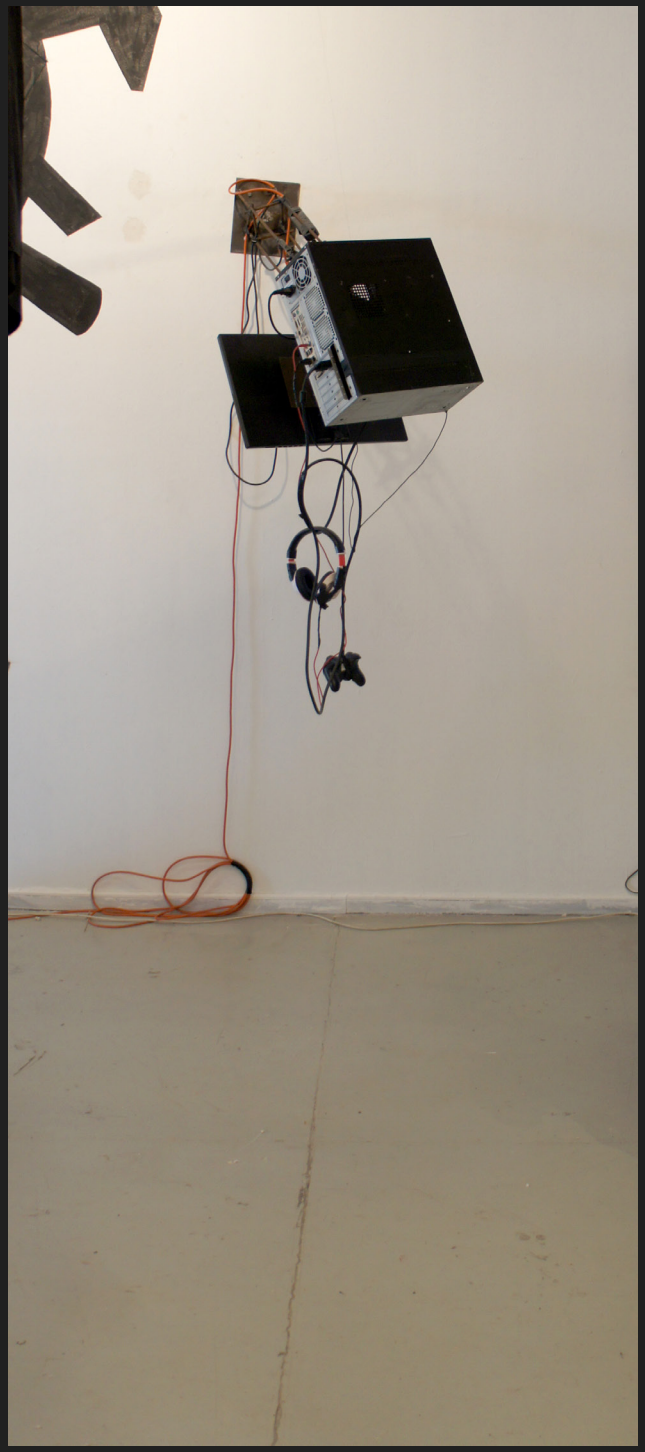


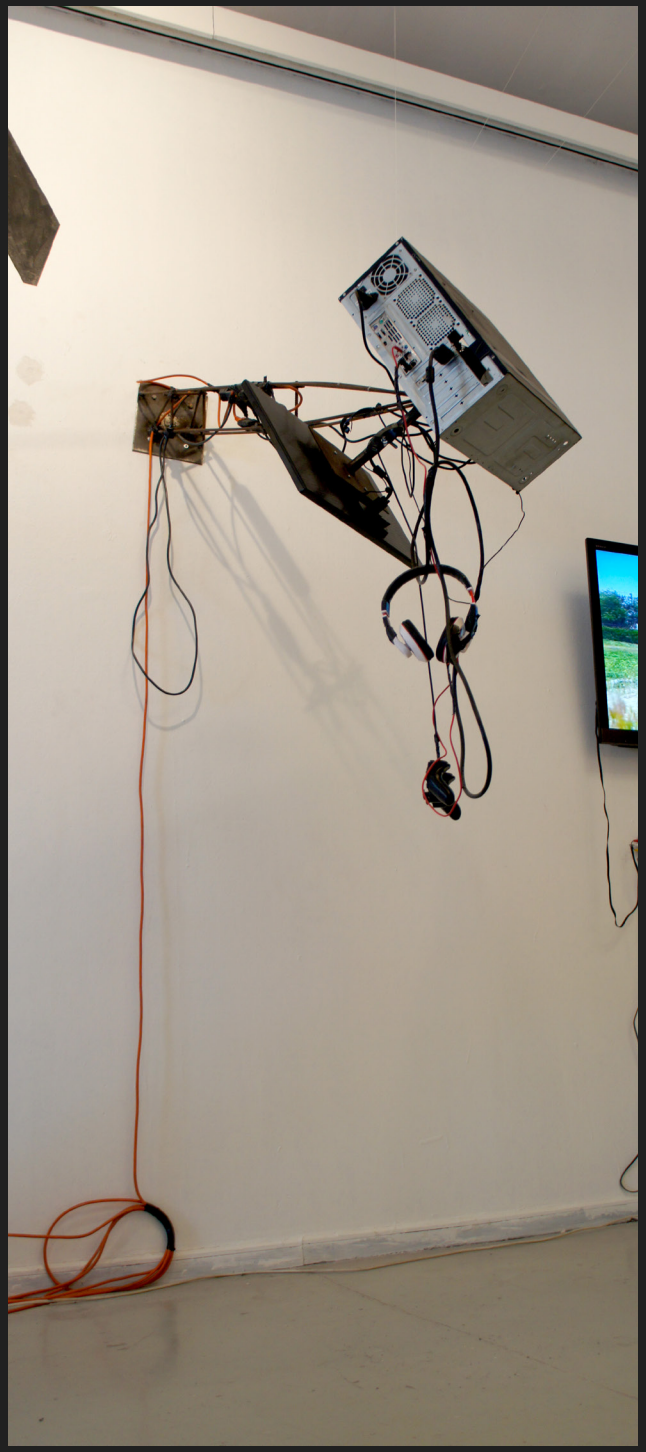


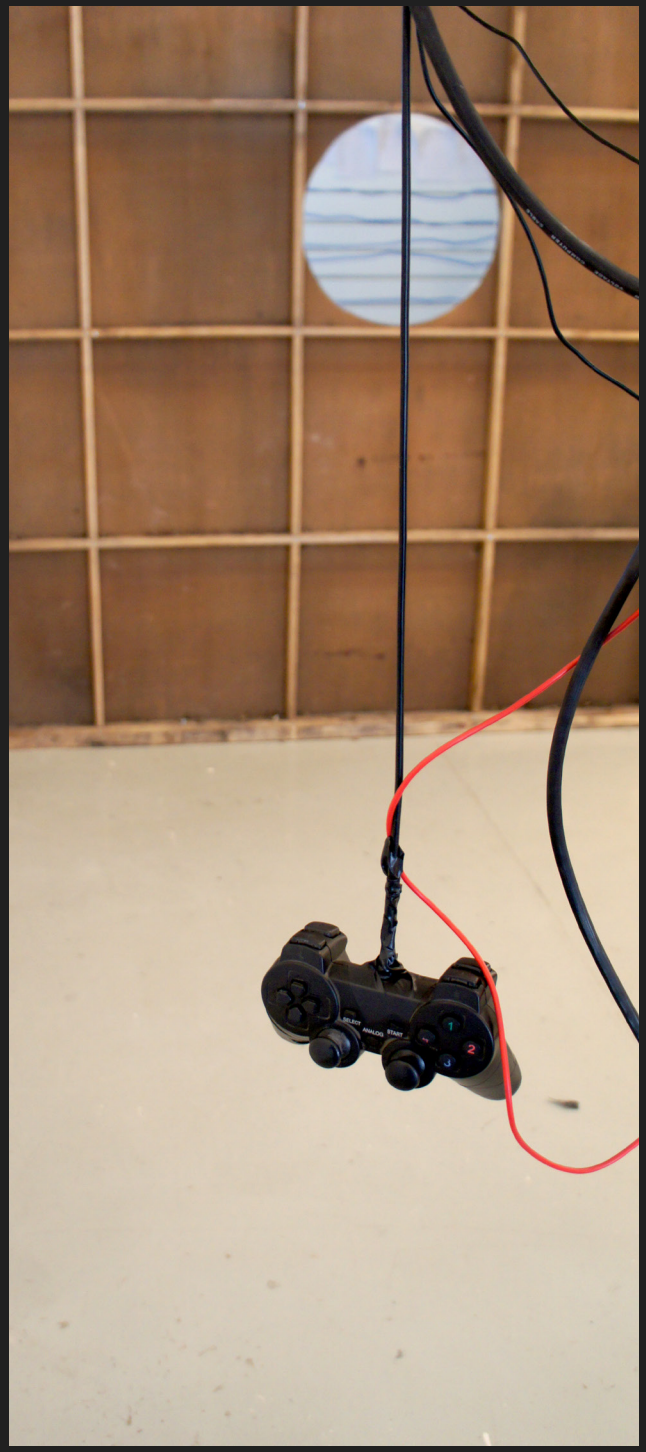


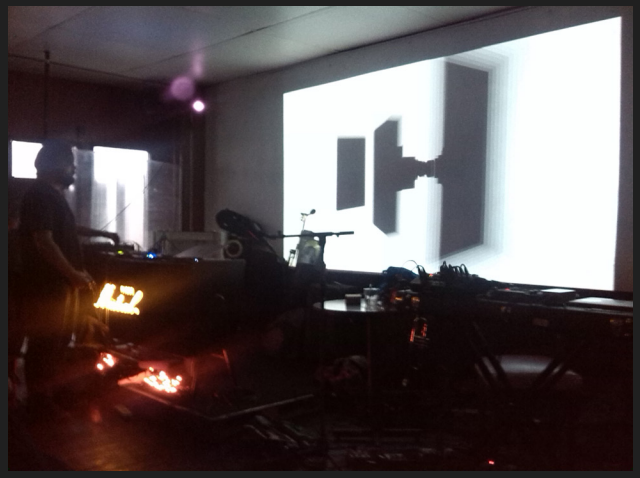


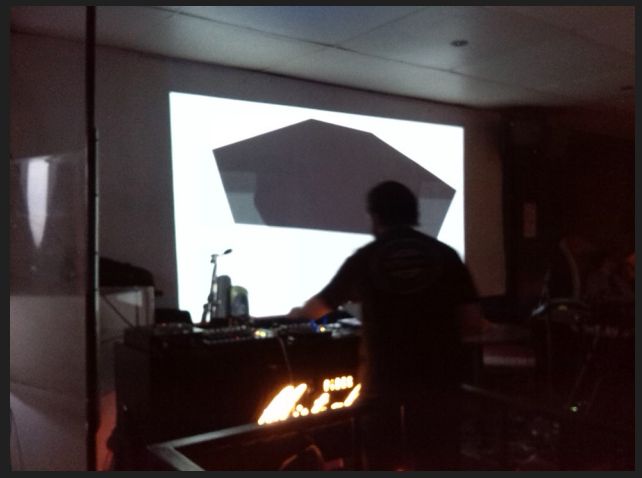


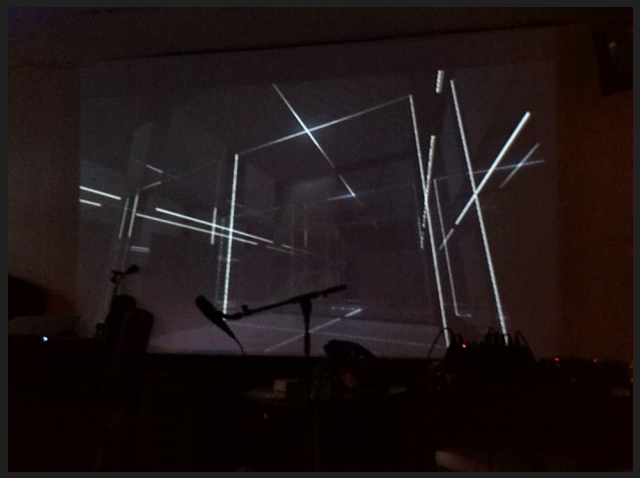
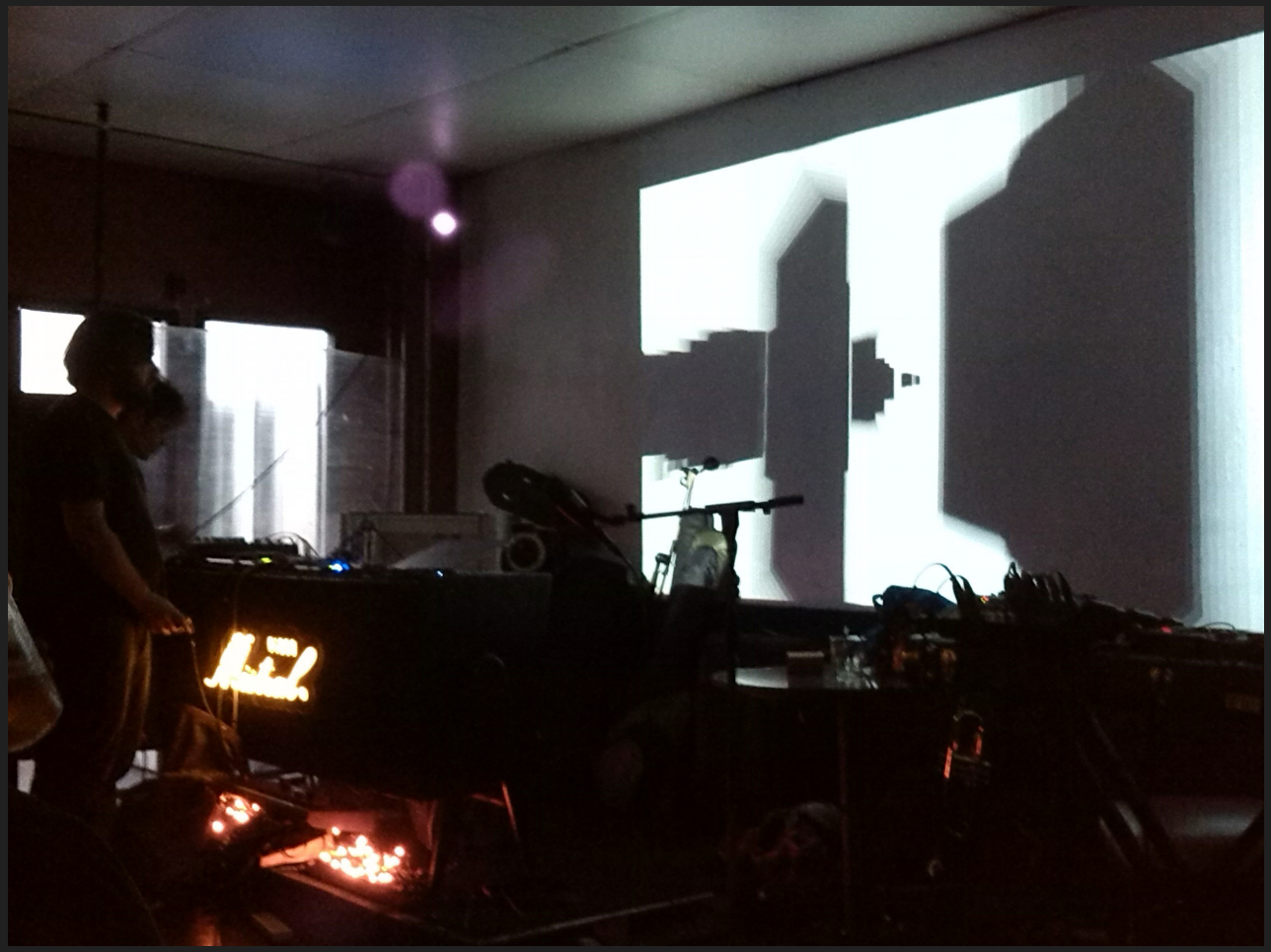










OPERÁTICA

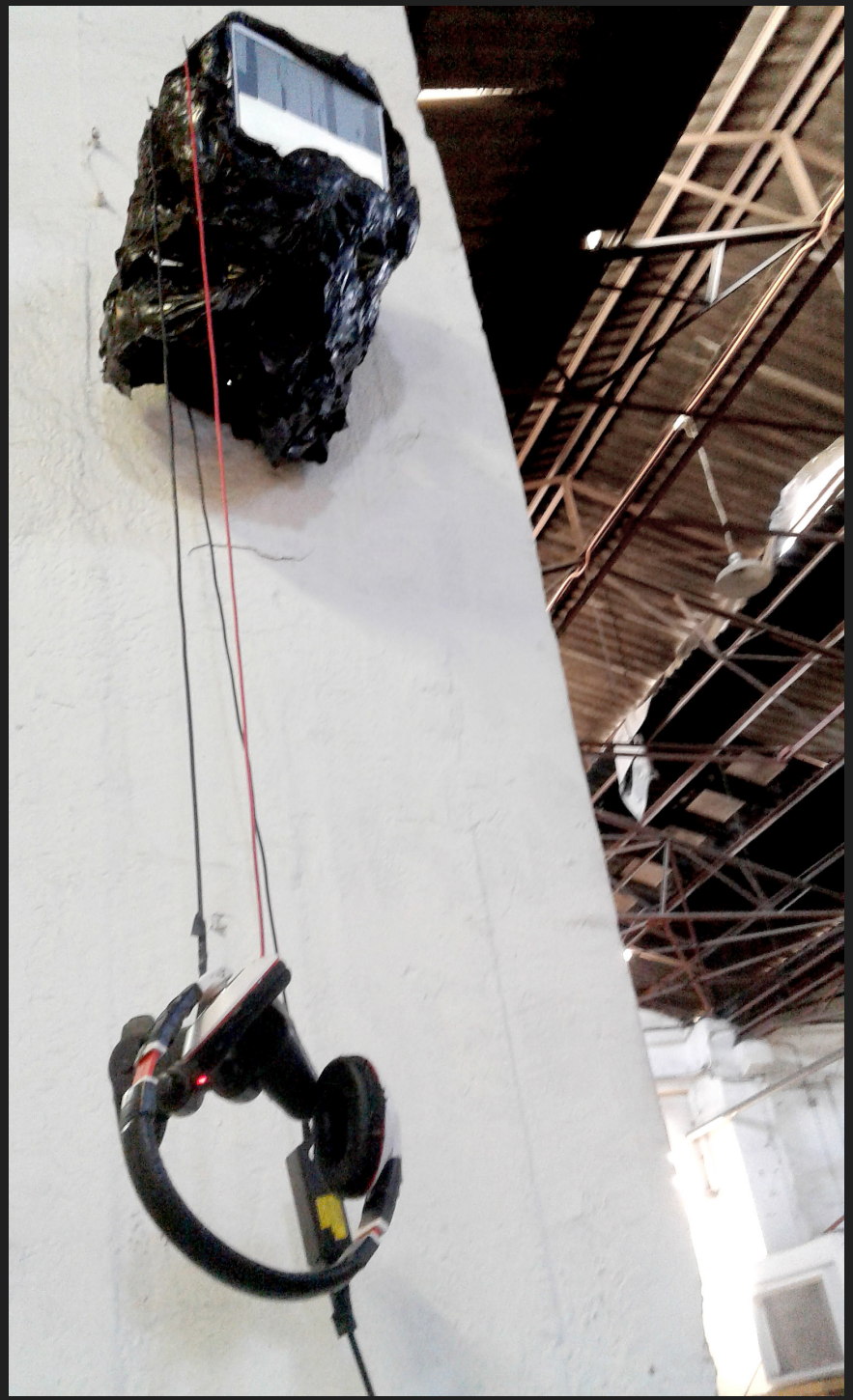
Instalación y Perfomance

2016

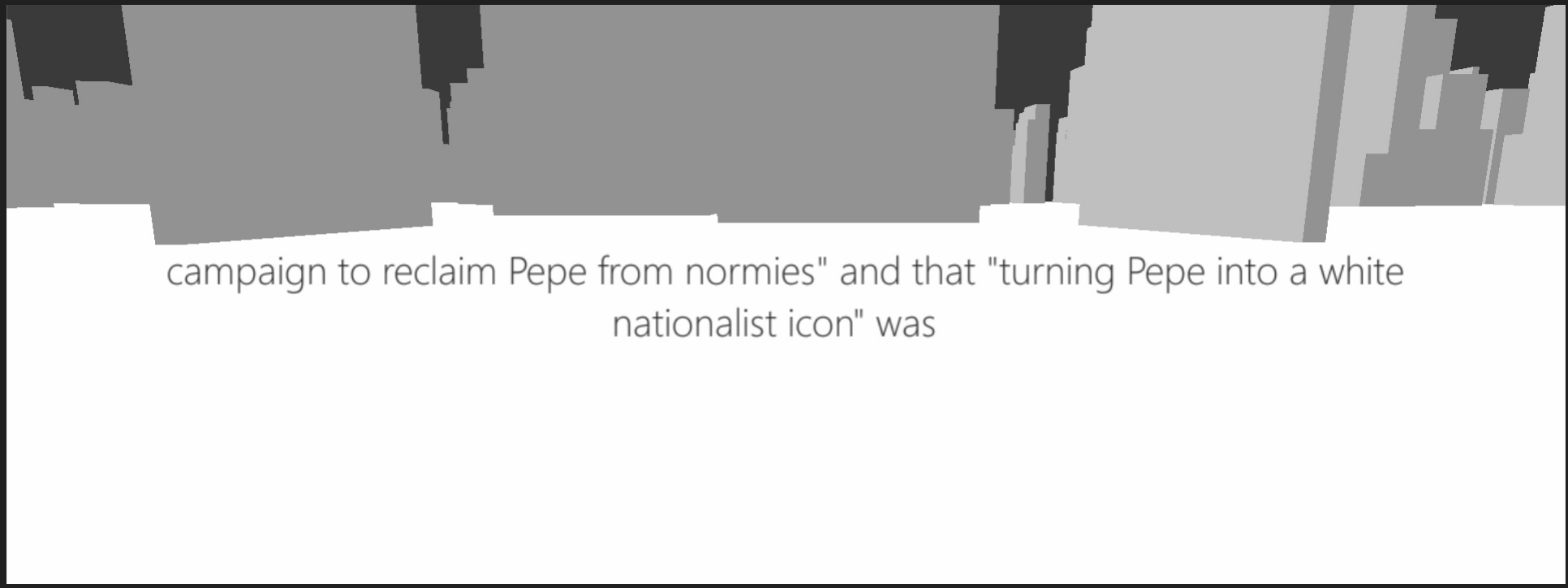
Factoria Santa Rosa - Anexo Placer

Merkat

SAMSUNG



apropiación de lugar, literalmente olvidado.

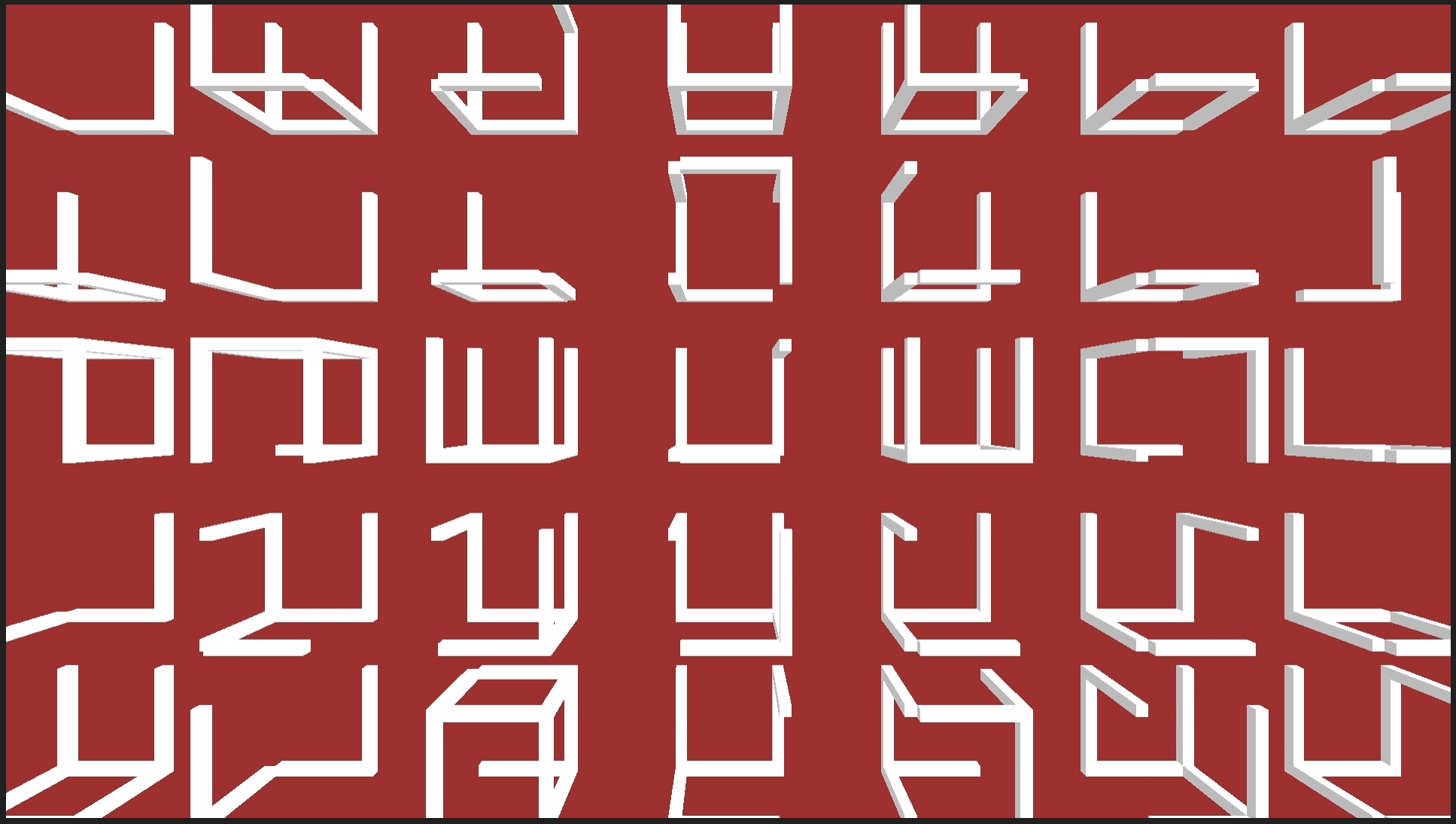


N.R. PEPE

instalación y Videojuego para PC

2016

Bienla Deformes - Arcis

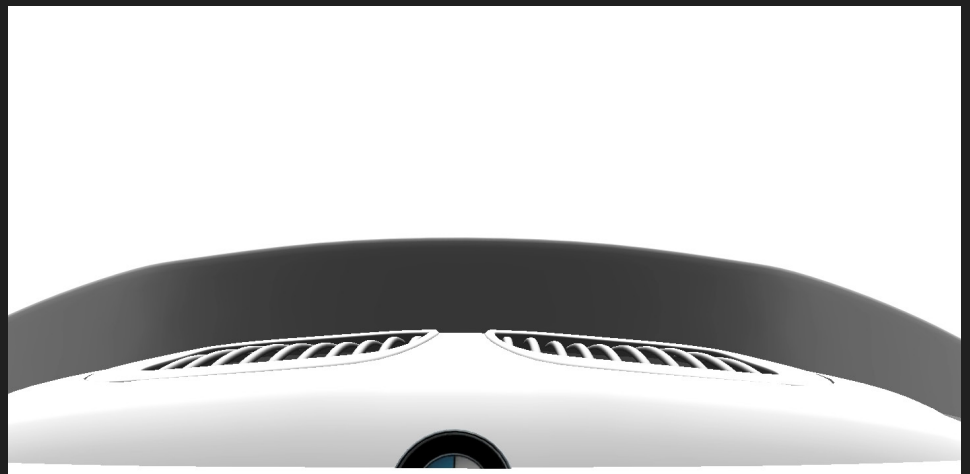


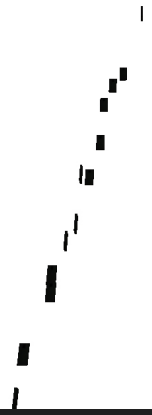
THETEIKEGAME V2016-27

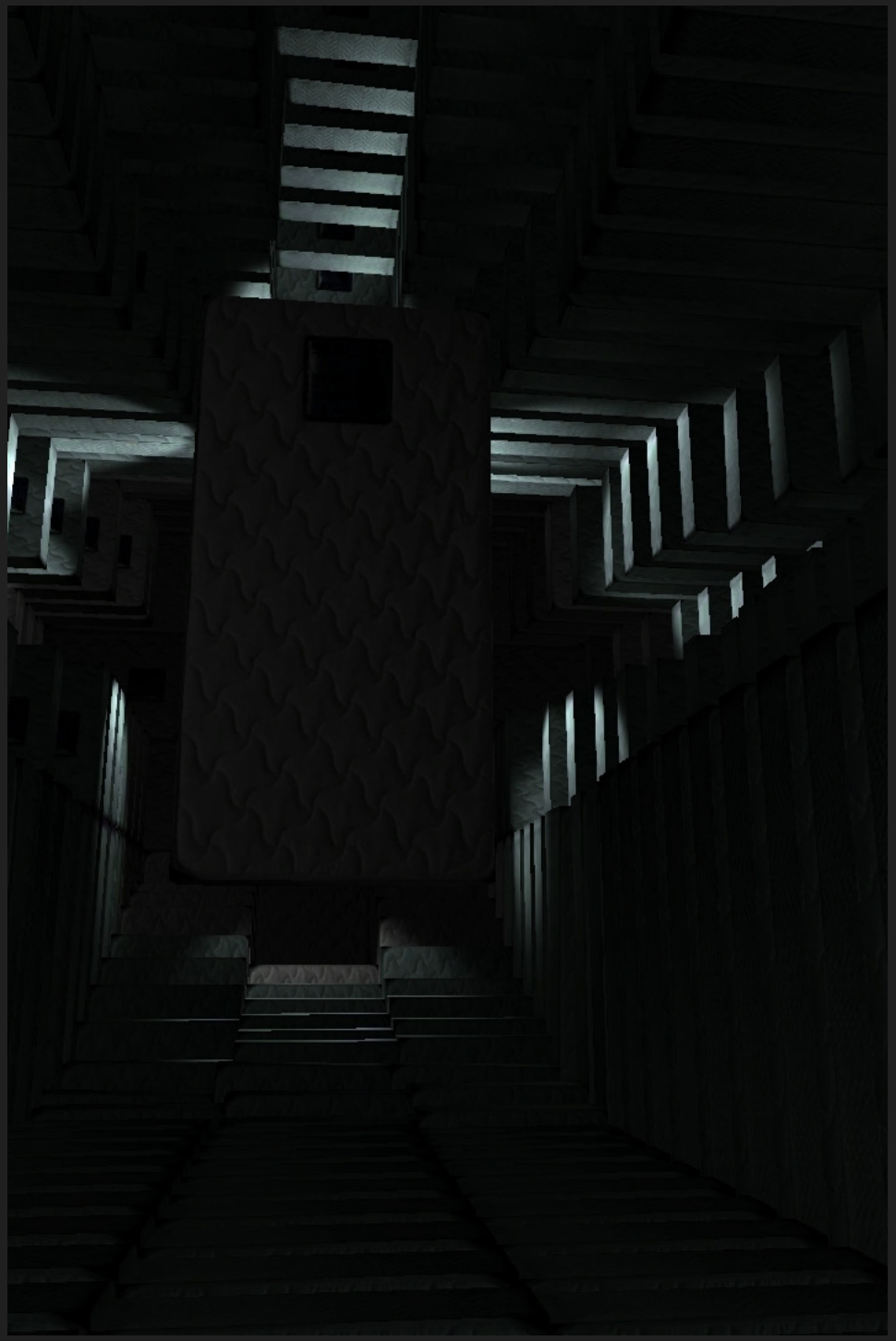
Videojuego para PC

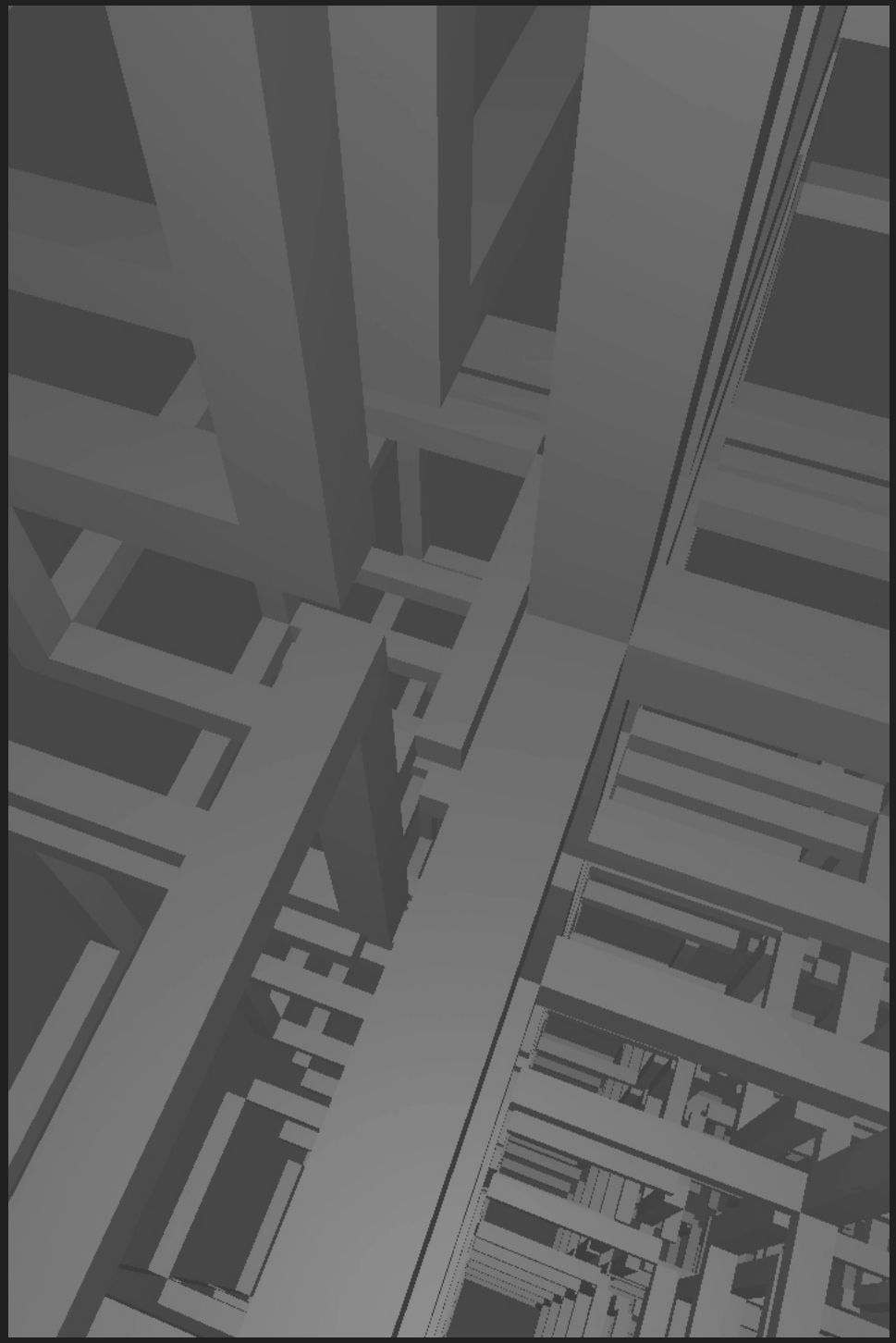
2016 - 2017

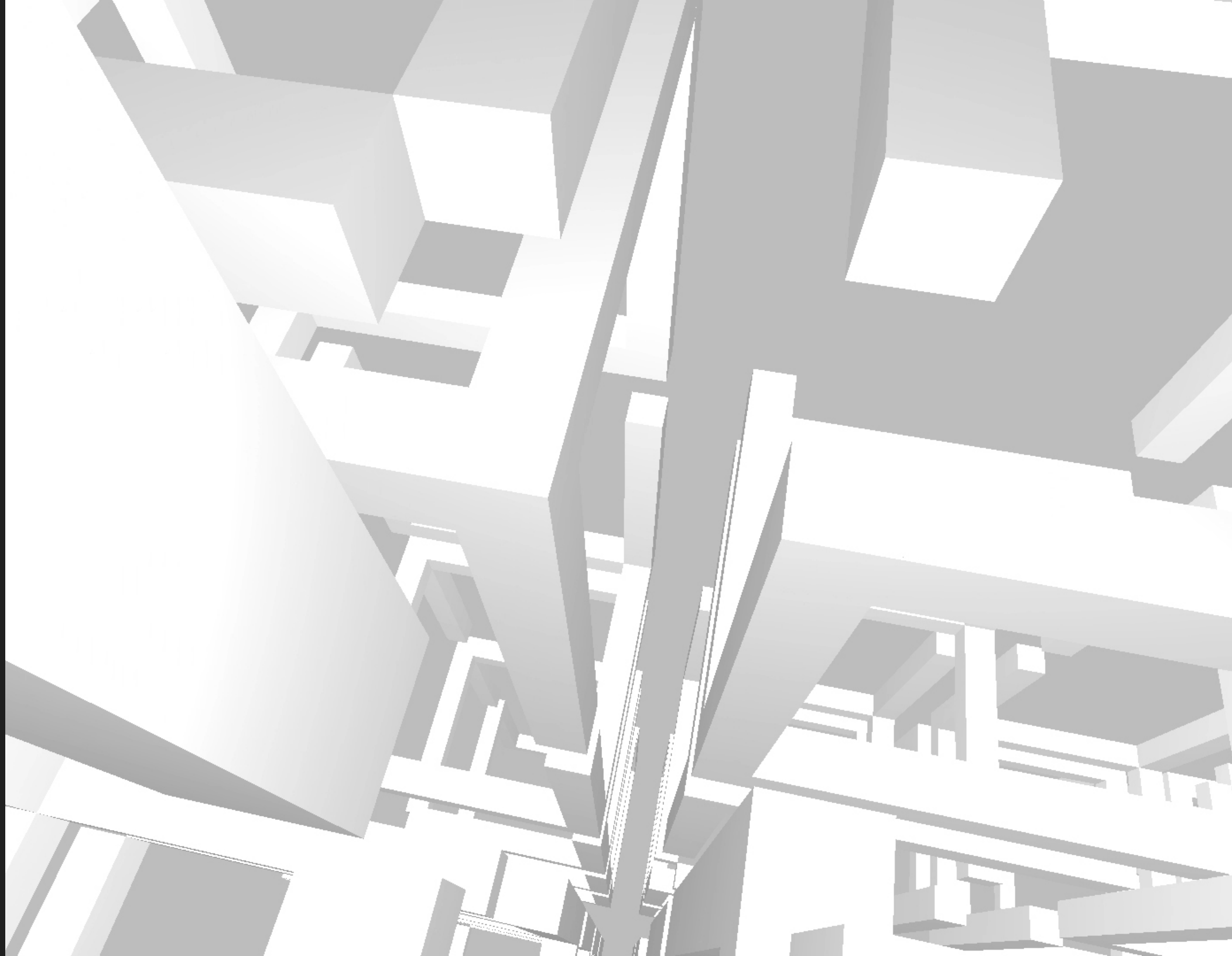
https://youtu.be/5dwMUF1fC2w

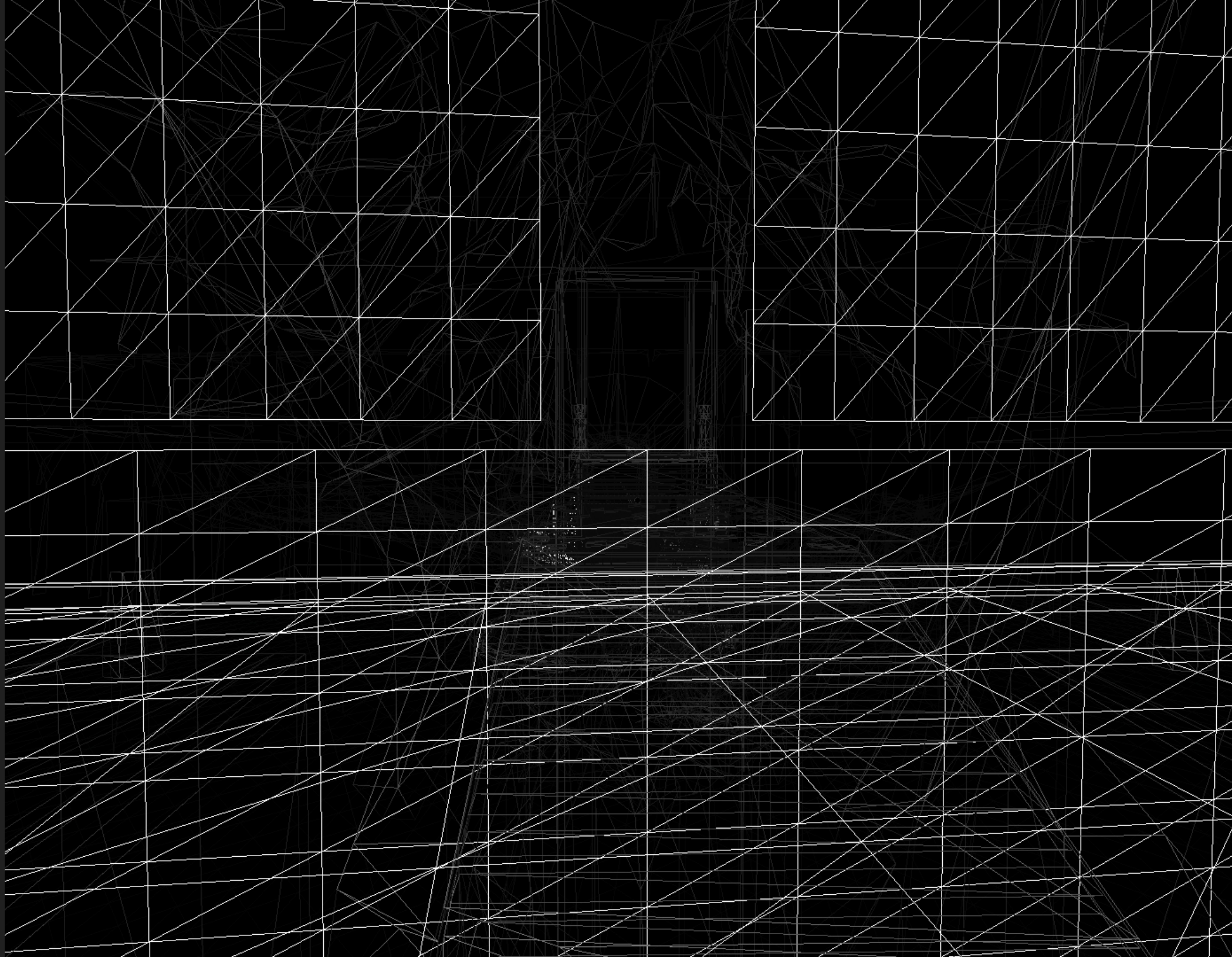










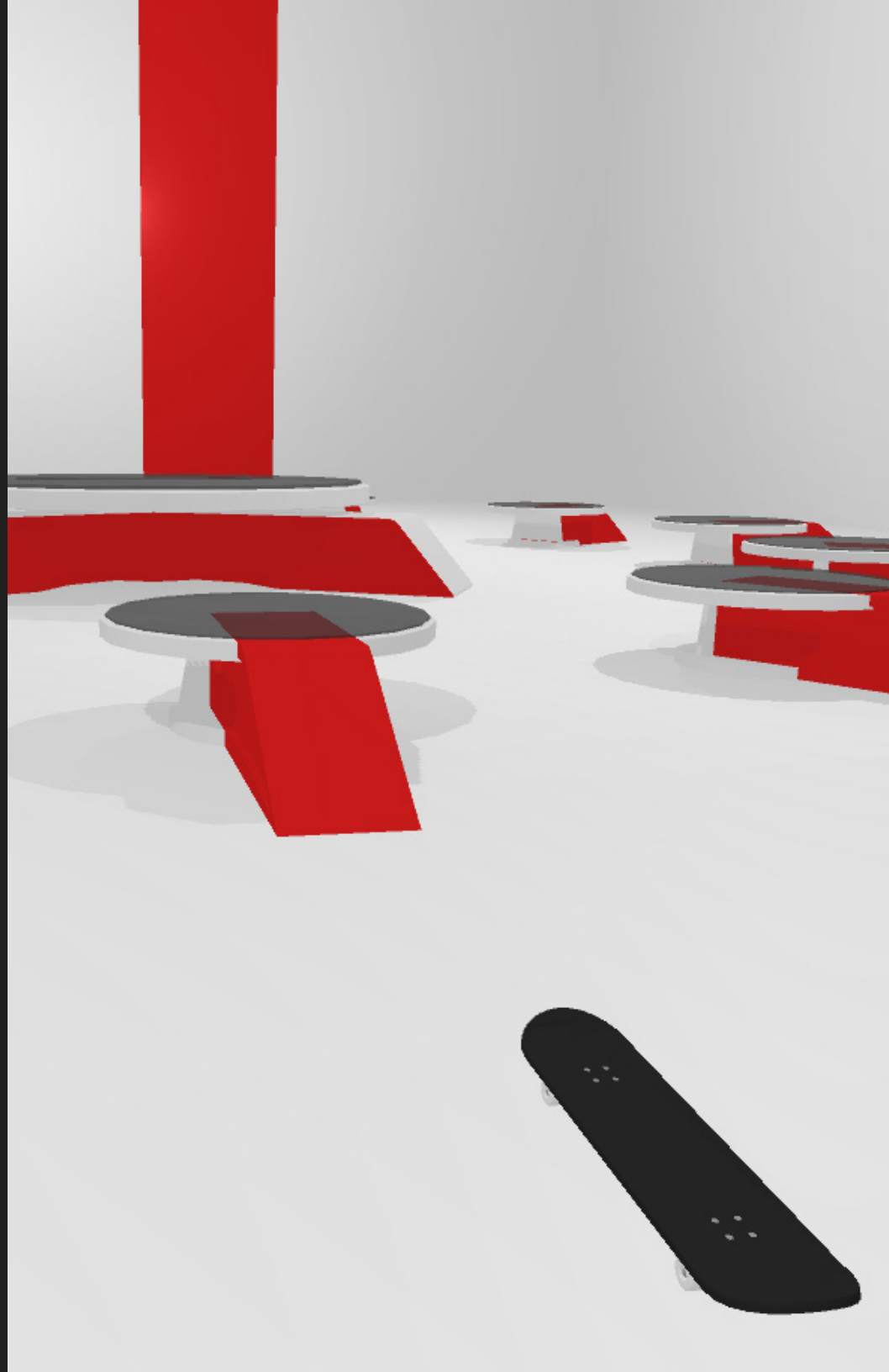


UNTITLEDSKATEPARK

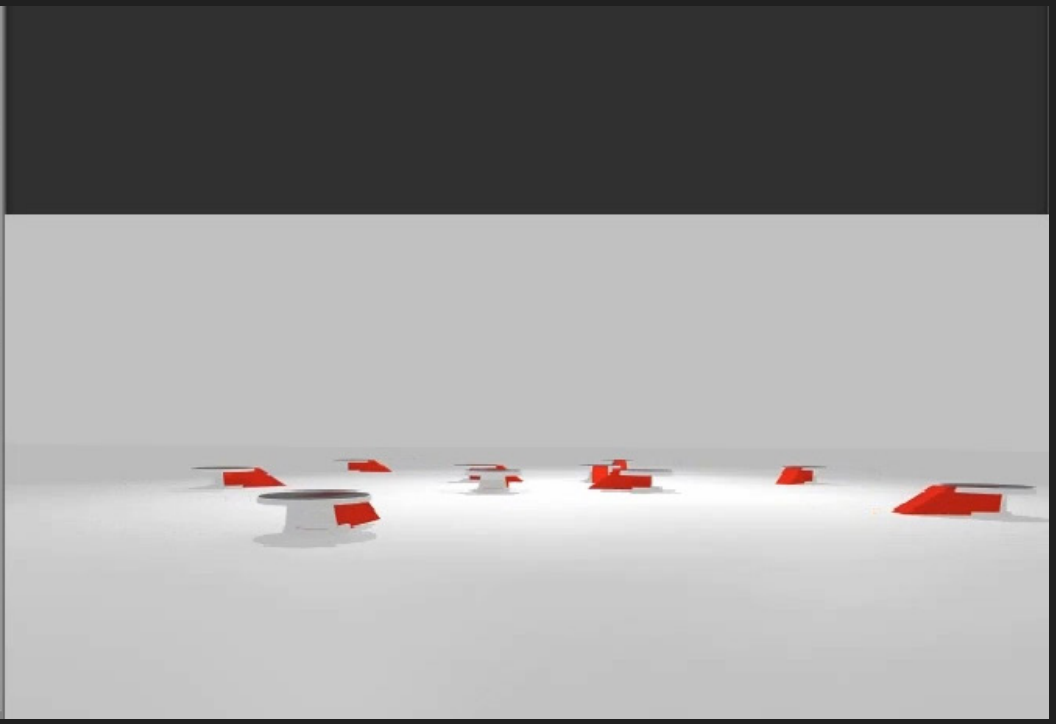
Instalación y Videojuego para PC

2017

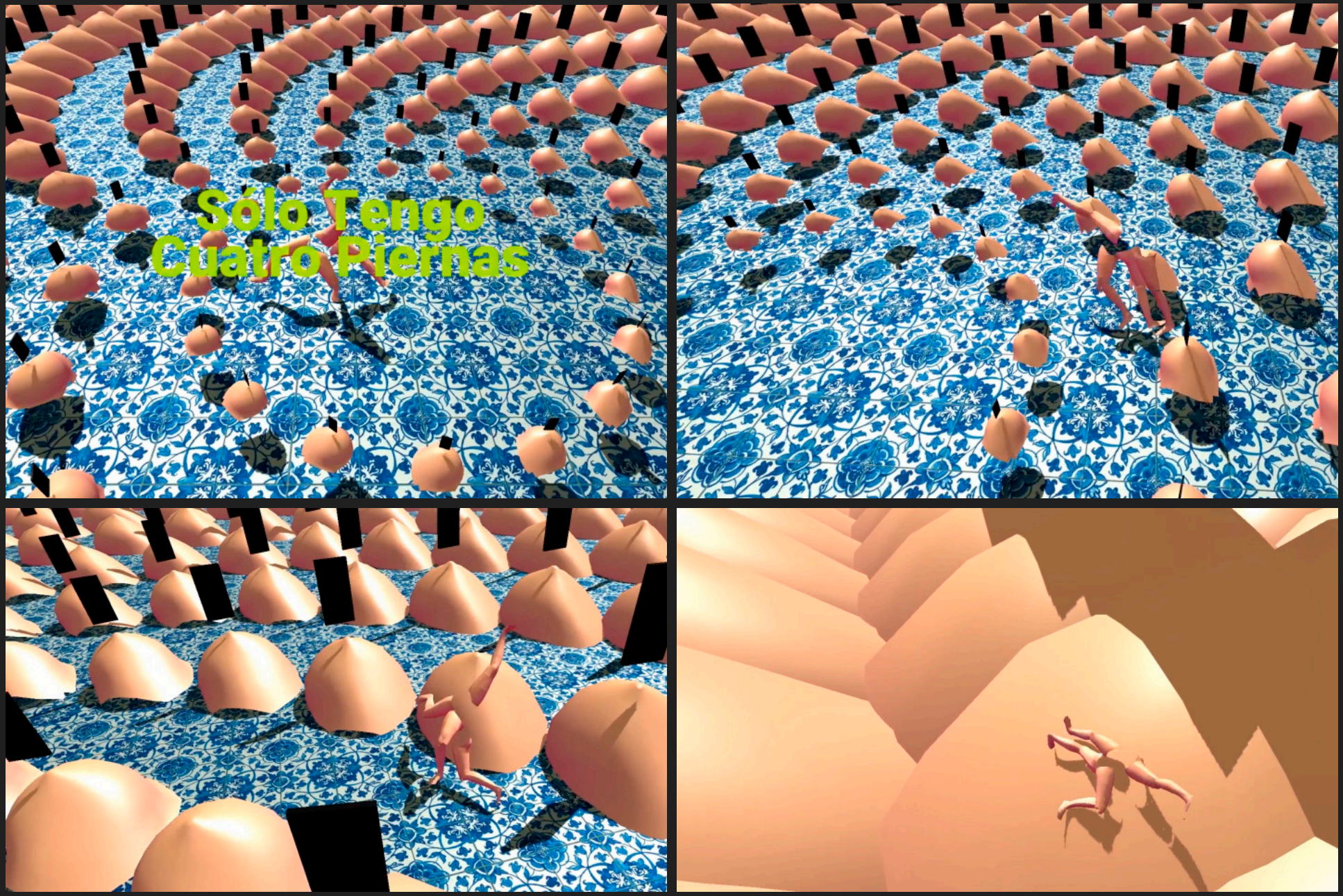
Injertos - Espacio Matta



Top



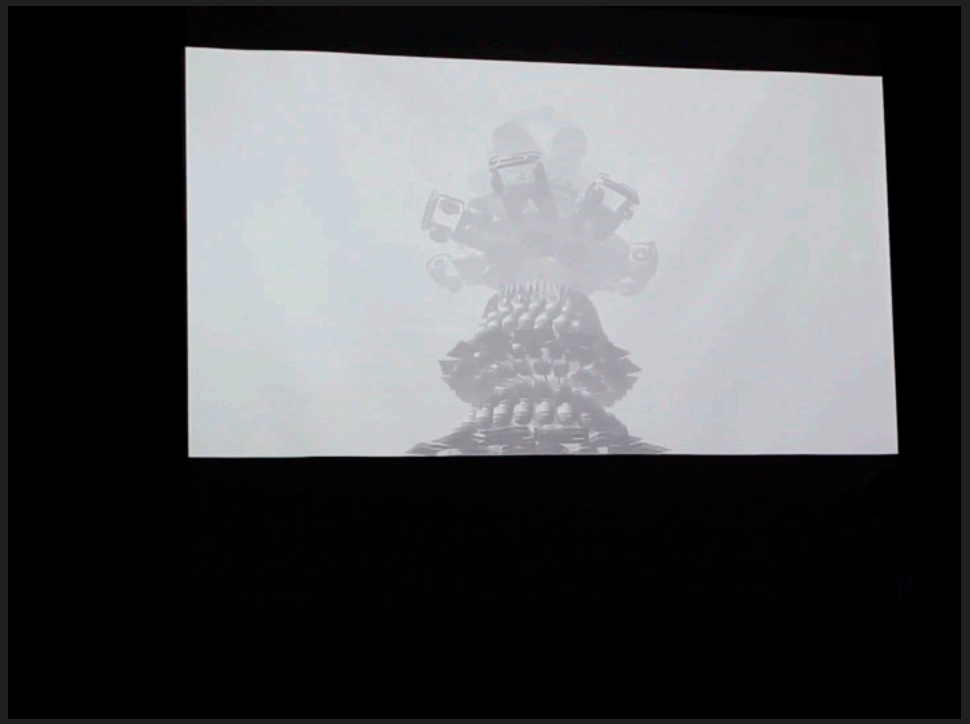
VERY GOOD



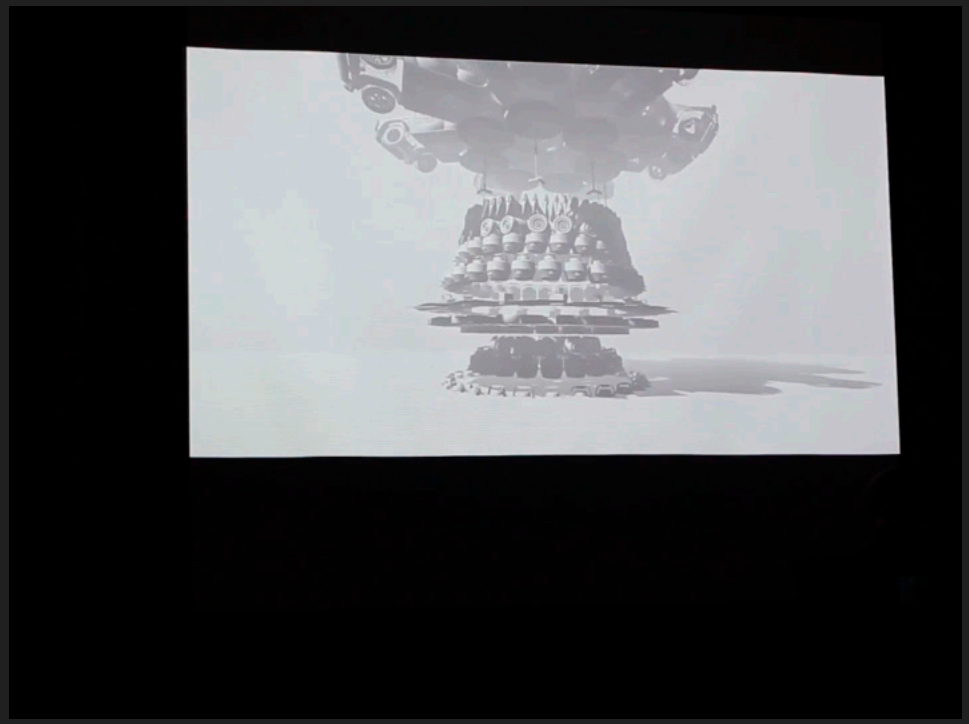
SOLO TENGO CUATRO PIERNAS

Videojuego para PC

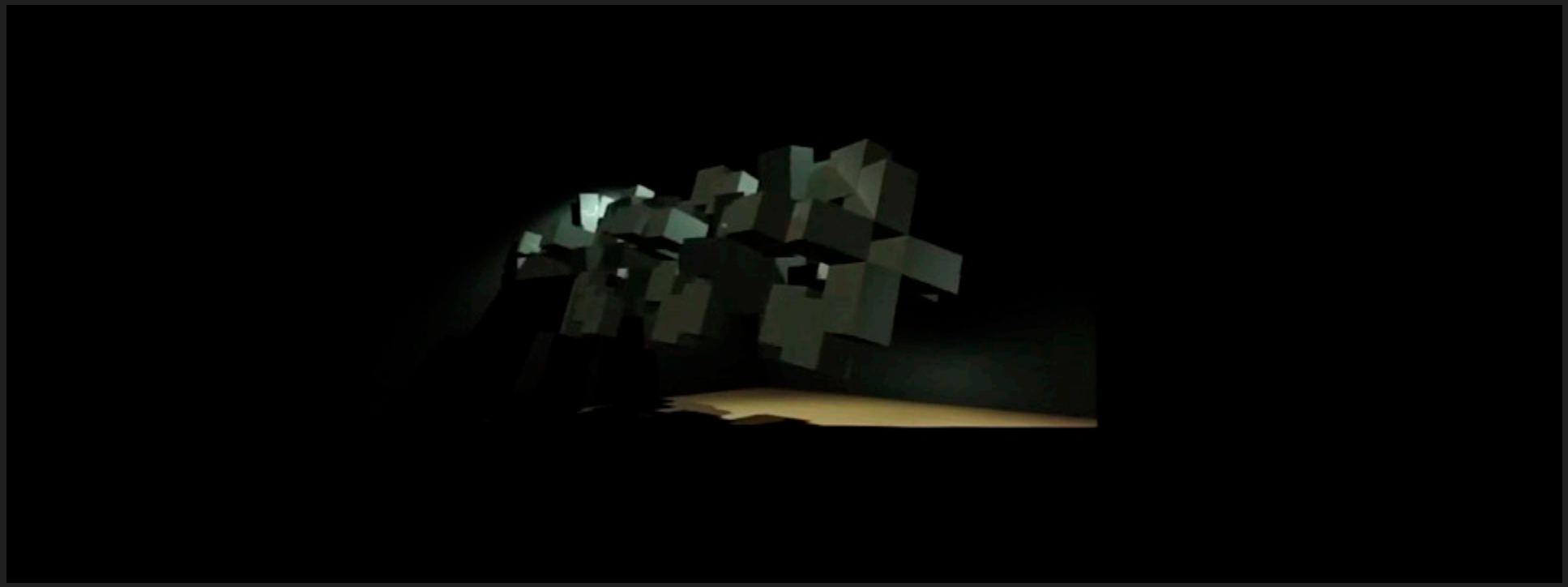
2018

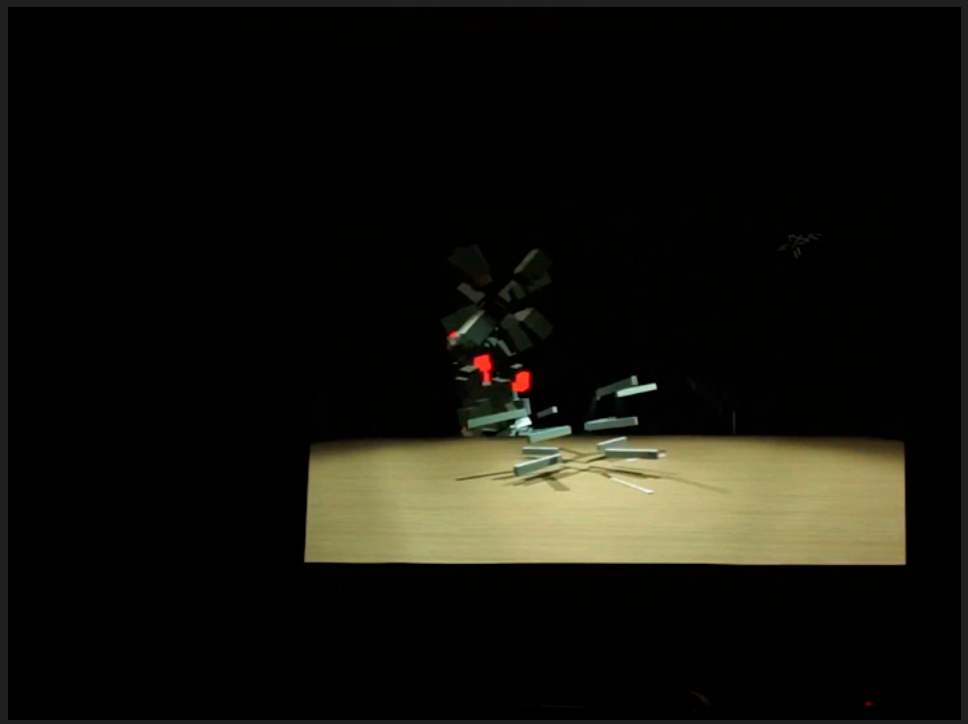


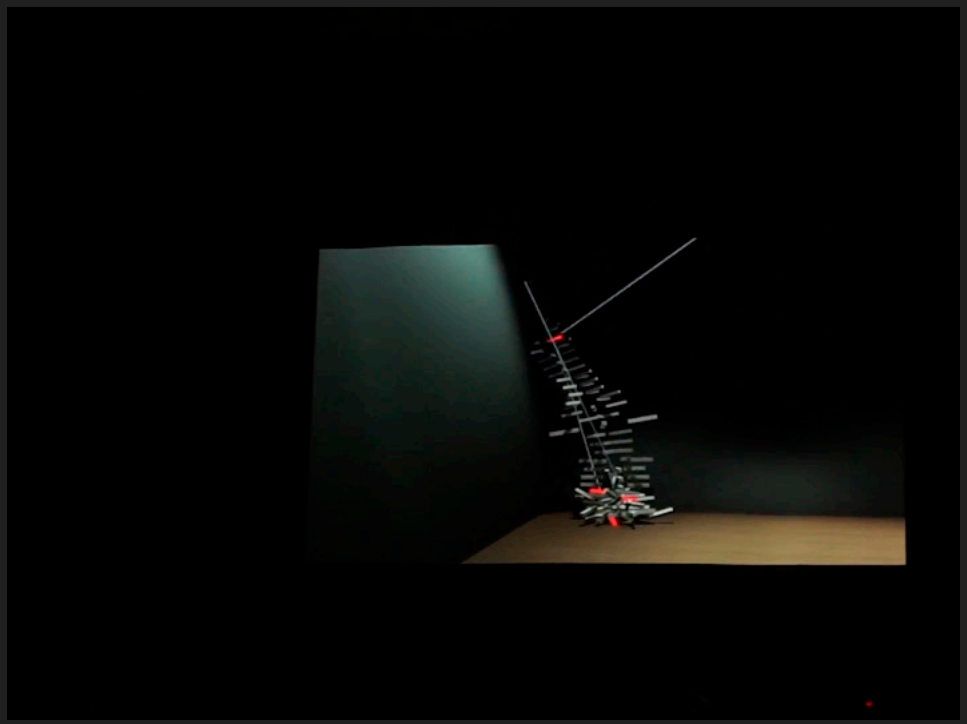
STDTOWER
Performance y videojuego para PC
2017
Universidad de Chile



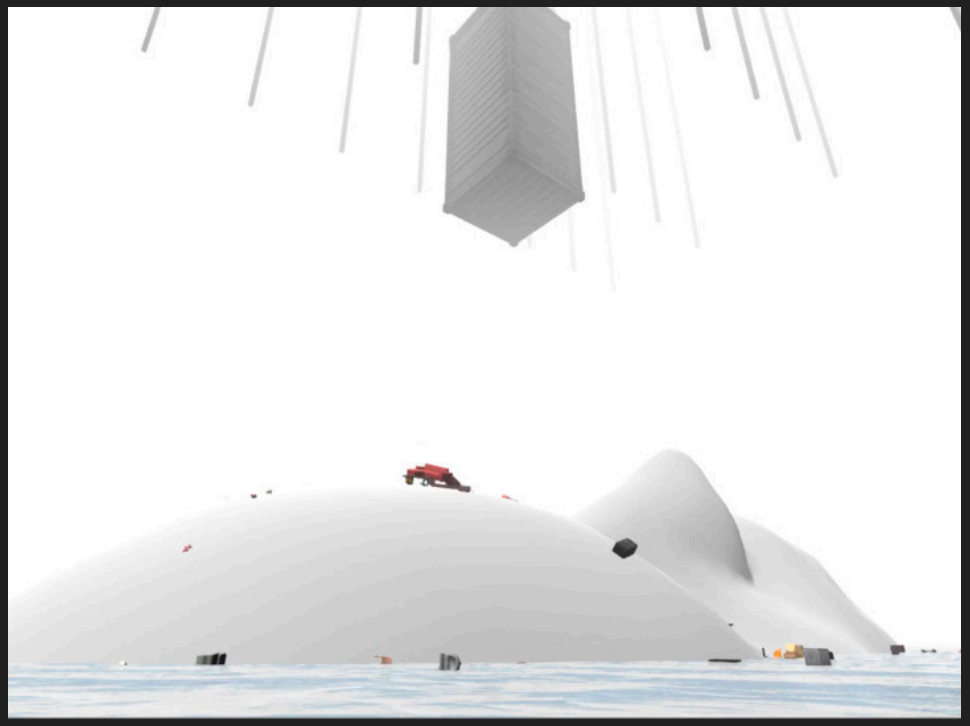
STDTOWERTENTACLES
Performance y Videojuego para PC
2017
Universidad de Chile







_Weapon
oBj__cotf_stand(Clone)
SEAN

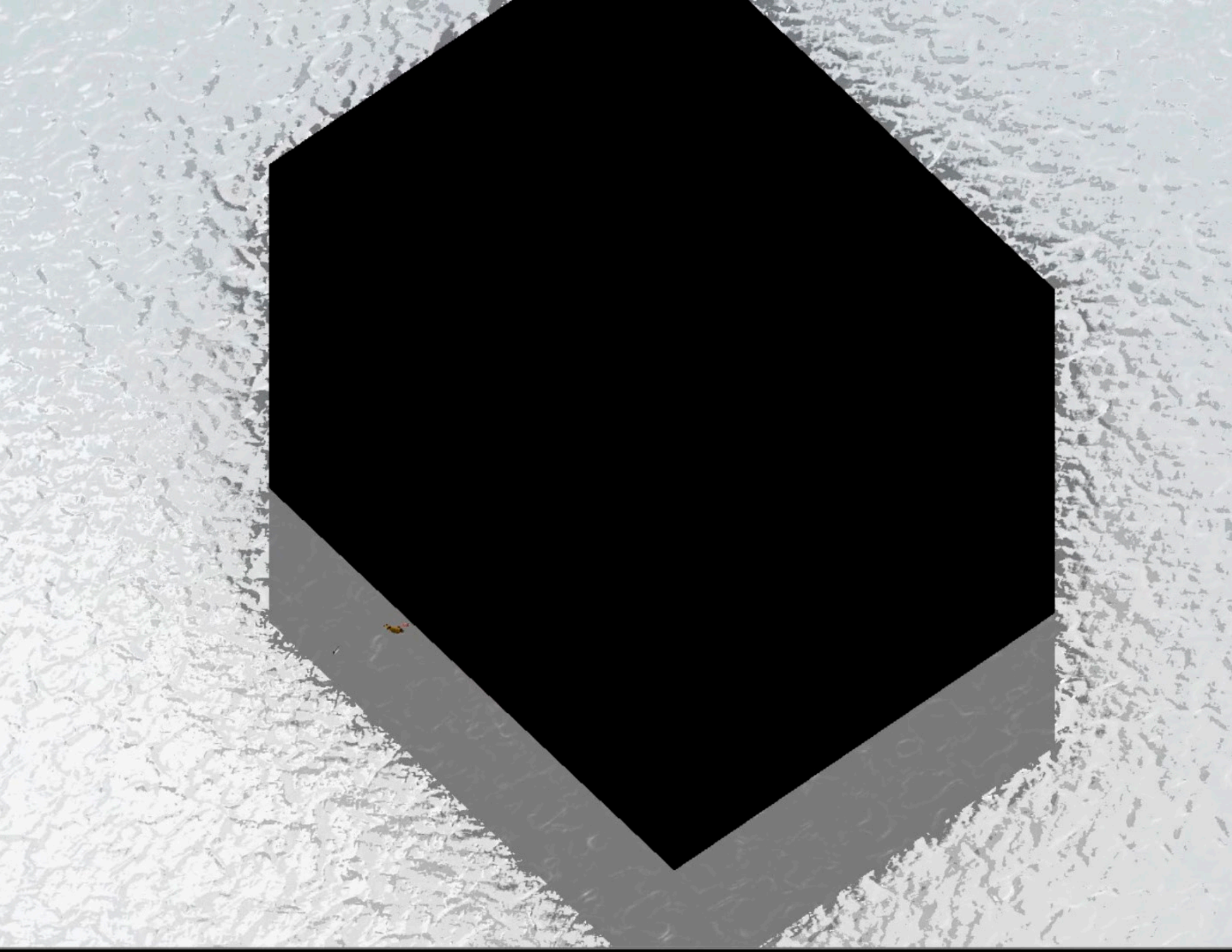


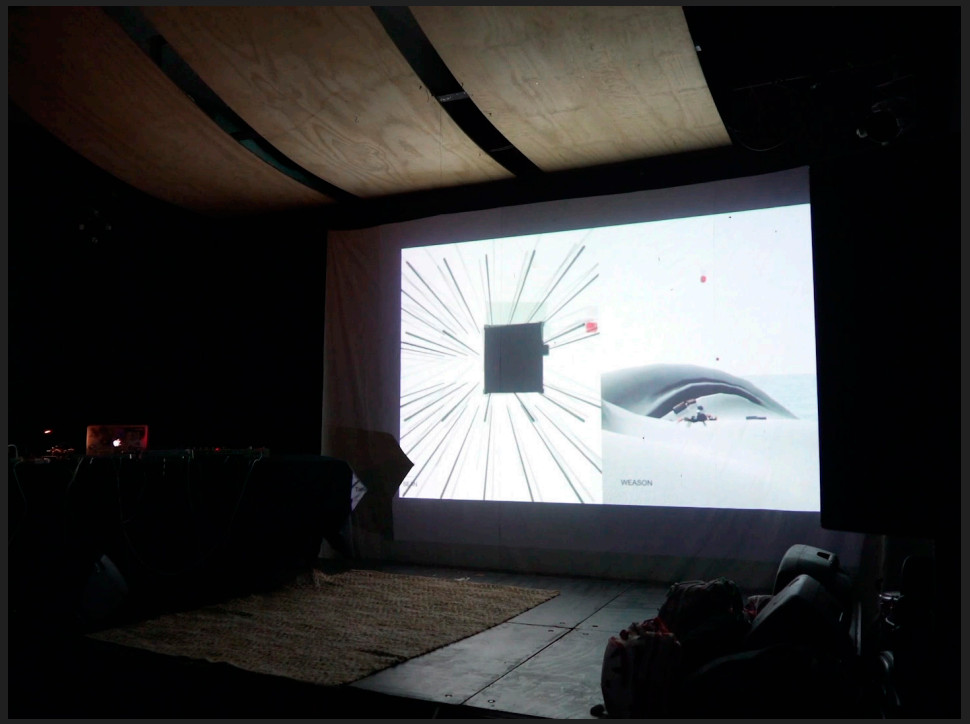
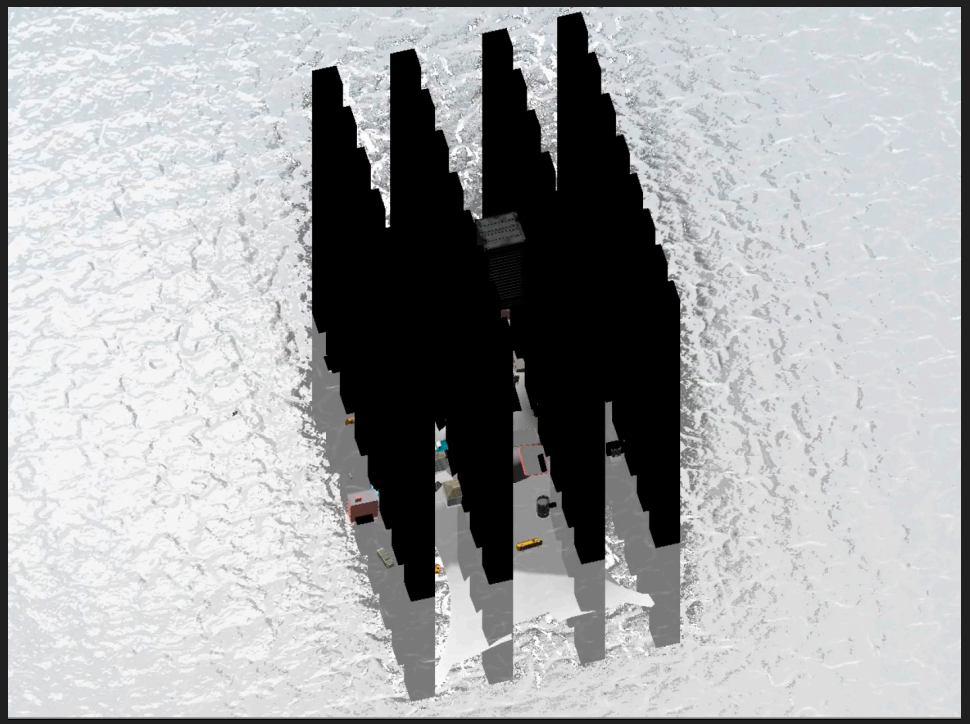
SHAPETENTACLESSEQ_V002.EXE

Performance y videojuego para PC

2019

Espacio en Construcción - Valdivia




WEASON